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Unit #1

Measurement  
(2-MCQS)

By:-  
Saeeda  
Maryam

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## (@Measurement)

### Physics:-

The study of properties of matter, energy and their mutual relation.

- The scope of physics is very wide.
- Its scope range from the study of the tiniest sub-atomic particle such as electron → huge galaxies  
minutest time (nano second) → age of universe.
- Most basic branches:-
  - i) Mechanics
  - ii) Field Theory.
- The conventional main branches:-
  - i) Mechanics
  - ii) Heat and Thermodynamics
  - iii) Acoustics
  - iv) Optics
  - v) Electricity
  - vi) Magnetism
  - vii) Atomic & Nuclear Physics
  - viii) Geophysics
  - ix) Astrophysics
  - x) Biophysics.

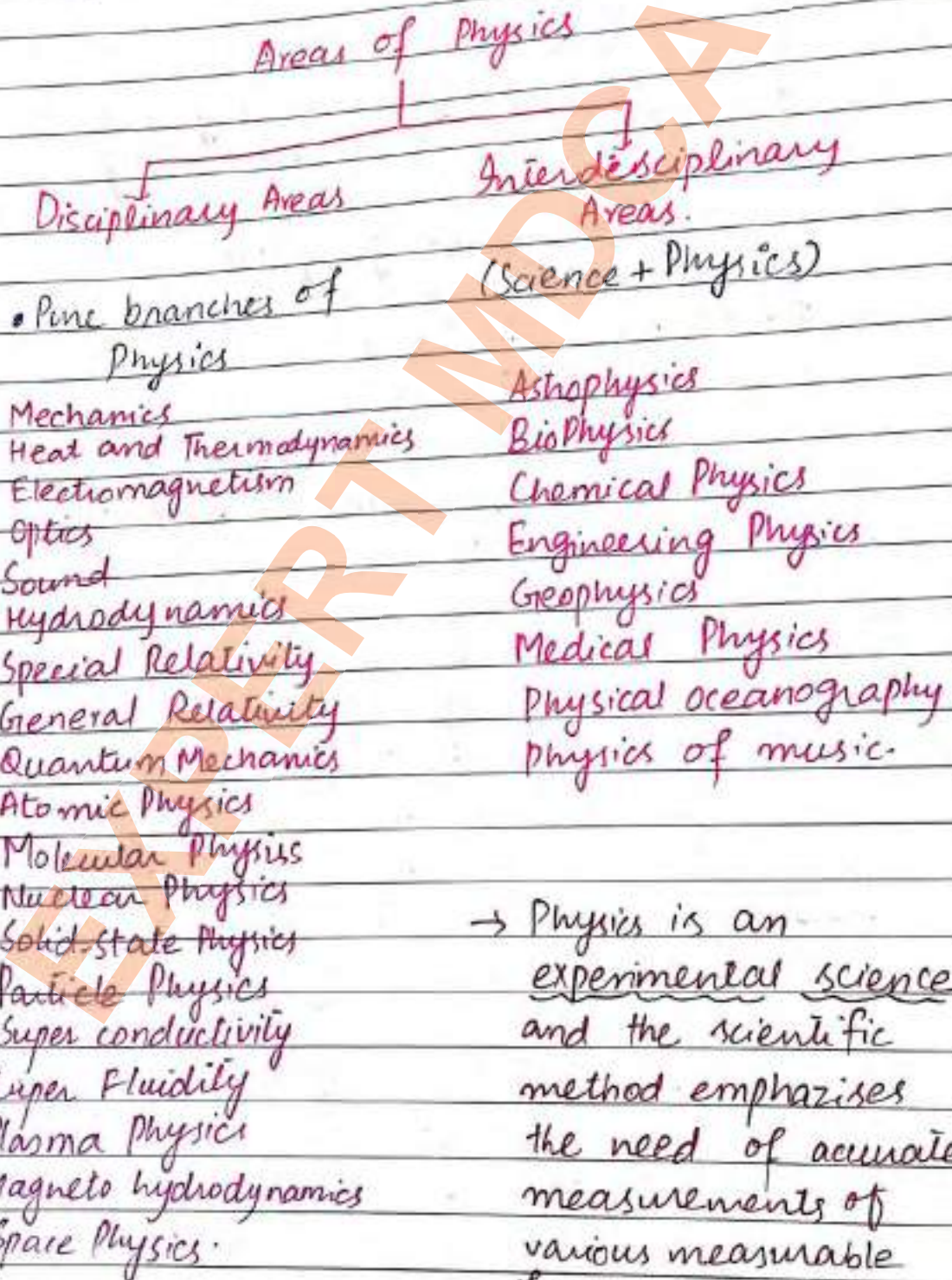
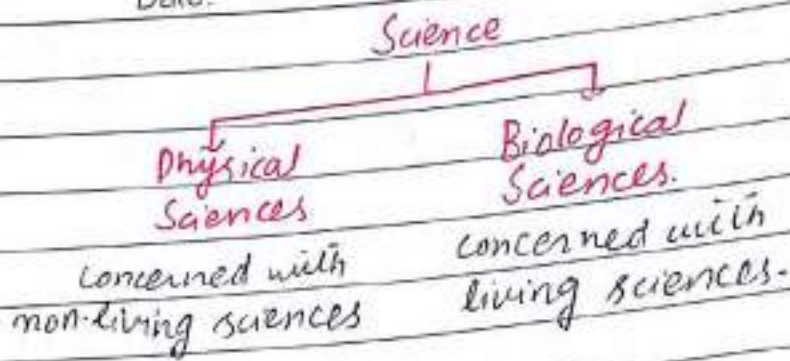
There are two main branches of sciences:-

- i) Biological Sciences
- ii) Physical sciences



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→ Physics is an experimental science and the scientific method emphasises the need of accurate measurements of various measurable features of different phenomena.



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## Frontiers

the world of extremely large

- the universe itself.

The world of extremely small

- electron, proton, neutron

world of complex matter.

World of middle-sized things.

- molecules → world.

Branches:-

Nuclear Physics:-

deal with atomic nuclei

Particle Physics:-

concerned with ultimate particles of which matter is composed.

Relativistic mechanics:-

deals with velocities approaching that of light ( $3 \times 10^8$ )

Solid State Physics:-

concerned with structure & properties of solids.

\* Silicon Chips:-

The computer networks are products of chips developed from basic idea of Physics. The chips are made of silicon. Silicon is obtained from sand.

→ The silicon chips are utilized in the development of computers and electronic devices use to control various systems.



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## Measurement:-

Measuring of anything is to compare it with standard to see how big it is.

→ The standard with which things are compared is called a unit.

→ Magnitude of physical quantity means a number and a proper unit.

Measurement of base quantity involved two steps:-

- 1) → choice of standard
- 2) → establishment of procedure to compare quantity to be measured with standard

## Ideal Standard:-

An ideal standard has two

characteristics:-

- it is accessible.
  - it is invariable.
- These are often incompatible.

- a) Define Physical Quantities and understand that all physical quantities consist of numerical magnitude and a unit.

## Physical Quantities:-

Physical deals with numerous physical quantities in terms of which laws of physical laws are expressed.

e.g. volume, speed, force, time. etc.



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→ These Quantities have to be measured accurately.

→ magnitude + unit → Physical Quantity  
e.g. 4m.

### Physical Quantities

#### Base Quantity

→ the minimum number of those physical quantities in terms of which other physical quantities can be defined.

e.g. length, mass, time.

#### Derived Quantity

→ whose definitions are based on other physical quantities. that is, the base quantity

e.g. Velocity, Acceleration & Force etc.

(b) Define International system of units and understand SI base unit of physical Quantities and their base units.

### International system of units:-

A complete set of units, both physical, base & derived for all kind of physical quantities is called a system of units.

→ In 1960, international committee agreed on a set of definitions and standards to describe physical quantities.

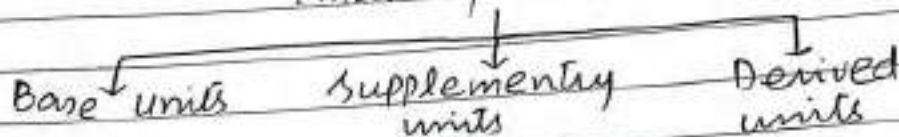
→ There are three kinds of units.



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## Kinds of units

Base Units:-

These are seven base units for various physical quantities namely length, mass, time, temperature, electric current, intensity of light and amount of substance.

Physical Quantity	SI unit	Symbol
Length	meter	m
Mass	kilogram	kg
Time	second	s
Electric Current	ampere	A
Thermodynamic Temperature	Kelvin	K
Intensity of light	candela	cd
Amount of substance	mole	mol

Derived Units:-

Units used to express the derived quantities are called derived units.

Physical Quantity	Unit	Symbol	In term of B.U
Force	newton	N	$\text{kgms}^{-2}$
Work	joule	J	$\text{kgm}^2\text{s}^{-2}$
Power	watt	W	$\text{kgm}^2\text{s}^{-3}$
Pressure	pascal	Pa	$\text{kgm}^{-1}\text{s}^{-2}$
Electric charge	coulomb	C	As
Magnetic Flux	weber	Wb	$\text{kgm}^2\text{s}^{-2}\text{A}^{-1}$



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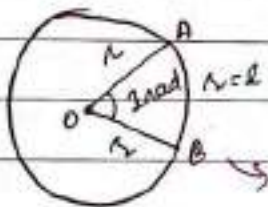
Supplementary Units:-

This class contain two units:-

- (i) SI unit of plane angle (radian)
- (ii) SI unit of solid angle (steradian)

Radian:- (rad)

The radian is the plane angle b/w two radii of a circle which cut off on circumference an arc, equal in length to radius.



$$1 \text{ rad} = 57.3^\circ$$

If  $l = r$  then  $\theta = 1 \text{ rad}$ .

→ two dimensional angle.

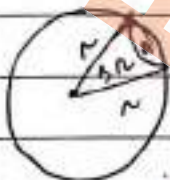
→  $1 \text{ rev} = 2\pi \text{ radian}$   
 $= 180^\circ$

→ expressed as ratio b/w two lengths.

$$m \cdot m^{-1} = 1$$

Steradian:- (sr)

The solid angle subtended at the centre of sphere by an area of its surface equal to square of radius of sphere.



→ three-dimensional.

→  $1 \text{ rev} = 4\pi \text{ radian}$ .

→ ratio b/w area and square of length.

$$m^2 \cdot m^{-2} = 1$$



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Important Information

Computer Chips are made from wafers of the metalloid silicon, a semiconductor.

Diameter of a nucleus  $\rightarrow 10^{-5} \text{ m}$

Diameter of an atom  $\rightarrow 10^{-10} \text{ m}$

Height of person  $\rightarrow 10^0 \text{ m}$

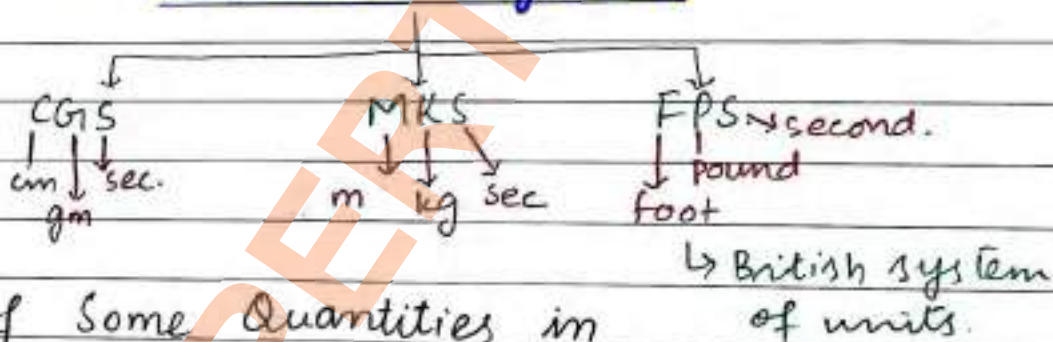
Diameter of Earth  $\rightarrow 10^5 \text{ m}$

Distance to sun  $\rightarrow 10^{10} \text{ m}$

Distance to nearest star  $\rightarrow 10^{15} \text{ m}$

Diameter of Milky Way Galaxy  $\rightarrow 10^{20} \text{ m}$

Distance to nearest Galaxy  $\rightarrow 10^{20} \text{ m}$

Other unit Systems

Units of Some Quantities in CGS System:-

- $1 \text{ J} \rightarrow 10^7 \text{ erg}$
- $1 \text{ T} \rightarrow 10^4 \text{ Gauss}$
- $1 \text{ Wb} \rightarrow 10^8 \text{ Maxwell}$
- $1 \text{ N} \rightarrow 10^5 \text{ dynes}$

$$\text{SI} = 10^+ \text{ve CGS}$$

- $\text{erg} \rightarrow \text{g cm}^2 \text{ s}^{-2}$
- $\text{Gauss} \rightarrow \text{g ab A s}^{-2}$
- $\text{Maxwell} \rightarrow \text{g ab A cm}^2 \text{ s}^{-2}$
- $\text{Dyne} \rightarrow \text{g cm s}^{-2}$

10) Use prefixes and symbols to indicate decimal, submultiple, multiple or multiple of both base and derived units

multiples  $\rightarrow$  +ve  
submultiples  $\rightarrow$  -ve

Factor	Prefix	Symbol
$10^{-18}$	atto	a
$10^{-15}$	femto	f
$10^{-12}$	pico	p
$10^{-9}$	nano	n
$10^{-6}$	micro	$\mu$
$10^{-3}$	milli	m
$10^{-2}$	centi	c
$10^{-1}$	deci	d
$10^1$	deca	da
$10^3$	kilo	k
$10^6$	mega	M
$10^9$	giga	G
$10^{12}$	tera	T
$10^{15}$	peta	P
$10^{18}$	exa	E



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## b) Understand Errors and uncertainties including

- Systematic Error and Random Error
- Fractional & Percentage uncertainty
- Assessment of total uncertainty in final result.

### Error:-

Difference b/w standard and experimental value is error

Qualitative.

Assignable

(systematic)

Unassignable.

(Random)

- systematic error refers to the effect that influences all measurement of particular quantity equally.
- produces consistent difference in readings.
- may occur due to
  - i) zero error
  - ii) poor calibration
  - iii) incorrect marking.
- It can be reduced by comparing instrument with other accurate one.
- a correction factor can be applied.

when repeated measurements give different values under same condition.

- we cannot assign a cause because they don't follow a trend.

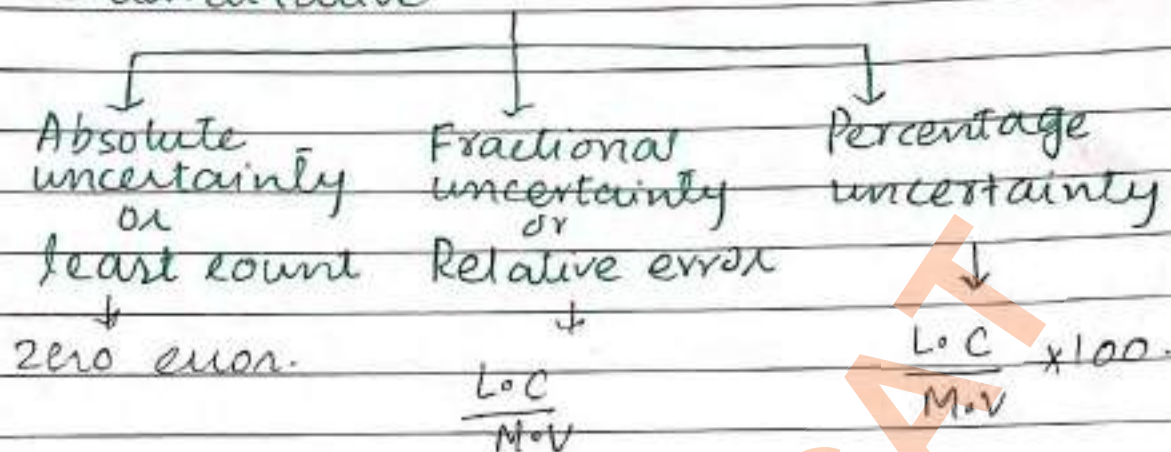
→ Repeating The measurement several times and taking an average can reduce effect of random error.



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## Quantitative

Imp

L.C of

Michelson Interferometer -  $10^{-4}$  mm

Meter rod = 0.1 cm

Vernier calliper = 0.01 cm

Screw Gauge = 0.001 cm.

if  $x = (10.1 \pm 0.1) \text{ cm}$

$\downarrow$                        $\downarrow$   
 $L$                        $\Delta L$

Fractional unc. =  $\frac{\Delta L}{L} = \frac{0.1}{10.1}$

Percentage unc. =  $\frac{\Delta L}{L} \times 100 = \frac{0.1}{10.1} \times 100$

Absolute uncertainty = 0.1

## Rules For Absolute uncertainty:-

Absolute unc. should have one significant figure e.g. 0.1 cm, 0.01 cm, 0.001 cm.

The unit of actual value and Absolute unc. should be same.



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## Assessment of total uncertainty in the final result:-

a) For addition and subtraction:-

Absolute uncertainties are added.

e.g

$$x_1 = 10.5 \pm 0.1 \text{ cm}$$

$$x_2 = 26.8 \pm 0.1 \text{ cm}$$

$$x = x_2 - x_1$$

$$= 16.3 \pm 0.2 \text{ cm}$$

b) For multiplication and division:-

Percentage uncertainties are added.

$$R = \frac{V}{I}$$

$$\% \text{ unc. in } R = (\% \text{ unc. of } V + \% \text{ unc. of } I)$$

c) For Power Factor:-

Multiply percentage uncertainty with that power.

$$V = \frac{4}{3} \pi r^3$$

$$\% \text{ unc. in } V = 3 \times \% \text{ age unc. in radius } r.$$

d) For Time measurements:-

$$\left[ \frac{t_n}{n} \pm \frac{L.C}{n} \right]$$

stopwatch

$$L.C = 0.1 \text{ s}$$

↳ By counting more vibrations  
↓

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c) In average value of many measurements

i) Find average of measured values.

ii) Find deviation of each from average value.

iii) Find mean deviation.

iv) Mean deviation is the total uncertainty

e.g. 1.20, 1.22, 1.23, 1.19, 1.22, 1.21

$$\textcircled{1} \quad \frac{1.20 + 1.22 + 1.23 + 1.19 + 1.22 + 1.21}{6} = 1.21 \text{ mm.}$$

$$\textcircled{2} \quad 0.01, 0.01, 0.02, 0.02, 0.01, 0.$$

$$\textcircled{3} \quad \frac{0.01 + 0.01 + 0.02 + 0.02 + 0.01 + 0}{6} = 0.01 \text{ mm}$$

$$\textcircled{4} \quad 0.01 \text{ mm.}$$

Extra Topic.

Precision And Accuracy:-

Precision:- Precision is the limit to which a quantity is measured, we can never obtain a result more precise than a limit of measuring device.

Accuracy:- Accuracy is significance of closeness b/w the measured value and actual value of a quantity.



### [Information:-]

one year =  $3.2 \times 10^7$  sec

One day =  $8.6 \times 10^4$ .

- \* Mass can be thought of as a form of energy.  
mass is highly concentrated form of energy.

$$E = mc^2$$

\* 1kg mass  $\rightarrow 9 \times 10^{16}$  J energy.

- \* Colour printing uses just four colours.  
cyan  
magenta  
Yellow  
Black.

- \* Travel time of light:-

Moon $\rightarrow$ Earth	1 min 20 sec
Sun $\rightarrow$ Earth	8 min 20 sec.
Photo $\rightarrow$ Earth	5 hr 20 sec.

- \* Atomic Clock:-

The cesium atomic frequency standard at the National institute of Standards and Technology in Colorado. Primary standard for unit of time.

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meters in one light year =  $9.5 \times 10^{15} \text{ m}$ .seconds in one year =  $3.1 \times 10^7 \text{ s}$ nanoseconds in 1 year =  $3.15 \times 10^{16} \text{ ns}$ .years in 1 second =  $3.1 \times 10^{-8} \text{ years}$ SI units:- $\Rightarrow$  Gas constt =

$$PV = nRT$$

$$R = \frac{PV}{nT}$$

$$= \frac{\text{Nm}^{-2} \cdot \text{m}^3}{\text{mol} \cdot \text{K}}$$

$$= \text{Nm mol}^{-1} \text{K}^{-1}$$

$$= \text{J K}^{-1} \text{mol}^{-1}$$

 $\Rightarrow$  Permittivity of free space:- ( $\epsilon_0$ )

$$\text{Nm}^2 \text{C}^{-2}$$

 $\Rightarrow$  Unit of thermal conductivity:- $\Rightarrow$  Stefan's constt

$$= \text{Wm}^{-2} \text{K}^{-4}$$

 $\Rightarrow$  Specific resistance

$$= \text{ohm meter}$$

 $\Rightarrow$  Electric Field

$$\text{Intensity} = \text{Vm}^{-1}$$

 $\Rightarrow$  Planck's constt

$$= \text{kgm}^2 \text{s}^{-1}$$

$$\frac{Q}{t} = \frac{KA\Delta T}{L}$$

$$K = \frac{QL}{A\Delta T t}$$

$$= \frac{\text{Jm}}{\text{m}^2 \text{K s}}$$

$$= \text{Jm}^{-1} \text{K}^{-1} \text{s}^{-1}$$

$$= \text{Jm}^{-1} \text{s}^{-1} (\text{OC})^{-1}$$

 $\Rightarrow$  Magnetic Flux:-

$$\Phi_B = BA$$

$$= \text{Nm}^{-1} \text{A}^{-1} \text{m}^{-2} \text{ } \left[ \text{Nm/A} \right] \checkmark$$



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\* Percentage error in time

$$\text{Period} = \frac{L \cdot C}{\text{no. of vib}} \times 100.$$

\* All factors in an equation which are being added must have same units.

eog  
=

$$\left[ P + \frac{a}{v^2} \right] [v - b] = RT$$

$$P = \frac{a}{v^2}$$

$$a = P v^2$$

$$= \frac{N}{m^2} (m^3)^2$$

$$= \frac{N}{m^2} \times m^6$$

$$= N m^4$$

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Topic-2 (3 MCQ'S)

Motion  
And  
Force

By:-

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Trigonometric Ratio:-

$$\sin 30 = 1/2$$

$$\cos 60 = 1/2$$

$$\sin 60 = \sqrt{3}/2$$

$$\cos 30 = \sqrt{3}/2$$

$$\tan 30^\circ = 1/\sqrt{3}$$

$$\tan 60^\circ = \sqrt{3}$$

$$\sin 0^\circ = 0$$

$$\sin 90^\circ = 1$$

$$\cos 90^\circ = 0$$

$$\cos 0^\circ = 1$$

$$\tan 0^\circ = 0$$

$$\sin 45 = 1/\sqrt{2}$$

$$\cos 45 = 1/\sqrt{2}$$

$$\tan 45 = 1$$

$$\tan 90^\circ = \infty$$

$$ab = c$$

$$a = b^{-1}c$$

$$30 = \sin^{-1} \frac{1}{2}$$

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(a) Understand the concept of displacement, distance speed, velocity and acceleration:

"no body is at absolute rest/abs. motion"

### Rest and Motion:-

The concept of state of rest and motion are described relative to observer.

- if a body doesn't change its state w.r.t surroundings, it is in state of rest.
- if a body changes its position w.r.t its surrounding, it is in state of motion.
- A moving body can possess both the states of rest and motion, depending upon observer.

### Displacement:-

The shortest distance b/w two points is called displacement.

$$\vec{d} \leq S$$

$$\vec{d} = S \text{ (only in straight line)}$$

→ change in position of body

→ Vector Quantity

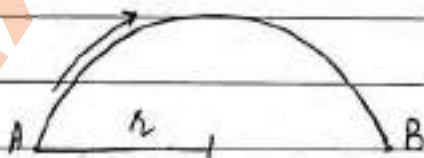
→ always straightline distance

$$\left( \frac{\text{dist}}{\text{disp}} \geq 1 \right)$$

→ can't be less than 1

"For a moving object distance can never be zero but displacement can be zero."

↳ e.g. for complete revolution in circle.



$$\text{Displacement} = 2r.$$

→ it may be positive, negative or zero.

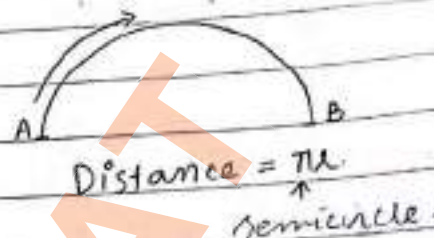
→ unit → m



## Distance:-

The total actual path traversed by a body between its initial and final position is called distance.

- it is a scalar quantity
- it is always positive
- units → m.
- it may be straight path or curved.



## Speed:-

It is defined as rate of change of distance with respect to time.

- scalar Quantity
- units →  $\text{ms}^{-1}$
- magnitude of velocity
- an object can have variable velocity but uniform speed e.g. circular motion.

## Velocity:-

Time rate of change of displacement of body is called velocity.

- vector Quantity
- it may be +ve or -ve
- units →  $\text{ms}^{-1}$

$$\left( \frac{\text{speed}}{\text{velocity}} \geq 1 \right)$$

→ its direction is along the direction of disp.

$$\vec{v} = \frac{\text{Displacement}}{\text{Time}} = \frac{\Delta d}{\Delta t}$$

$$\vec{v} = \frac{d_2 - d_1}{t_2 - t_1}$$

## Uniform Velocity:-

If body covers equal displacement in equal intervals of time

→ if instantaneous velocity does not change, body is said to be moving with uniform velocity.



### No. 4 Average Velocity:-

- if a body travels with uniform velocity  $v_1$  for time  $t_1$  and with uniform velocity  $v_2$  for time  $t_2$ , then its average velocity will be.

$$\vec{v} = \frac{S_1 + S_2}{t_1 + t_2}$$

$$v_{av} = \frac{v_1 + v_2}{2}$$

$$\vec{v} = \frac{v_1 t_1 + v_2 t_2}{t_1 + t_2}$$

(Case 1) Time same, distance not same.

$$|v_{av}| = \frac{v_1 + v_2}{2}$$

(Case 2) Time change, distance same.

$$|v_{av}| = \frac{2v_1 v_2}{v_1 + v_2}$$

Case of crossing bridge:-

$S = \text{length of train} + \text{length of bridge}$

(Case 3) Average velocity:-

$$|v_{av}| = \frac{\text{total distance travelled}}{\text{total time taken}}$$

(Case 4) Instantaneous velocity = Average velocity

acceleration = 0

$$S_1 = S_2$$

(time same,

$$t_1 = t_2$$

distance same)

### \* Relative Velocity:-

- (i) if object move in same direction



$$v_{net} = v_1 - v_2$$

- (ii) if object move towards each other.



$$v_{net} = v_1 + v_2$$



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Instantaneous velocity:-

It is defined as limit of the ratio of change in position  $\Delta \vec{r}$  (displacement) to the small time interval  $\Delta t$  as  $\Delta t$  following an instant ( $t$ ) approaches to zero.

$$v_{\text{inst}} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{d}}{\Delta t}$$

Variable velocity:-

When body covers unequal displacement in equal intervals of time.

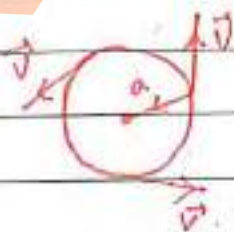
Acceleration:-

Rate of change of velocity is known as acceleration.

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} = \frac{v_f - v_i}{\Delta t}$$

- vector Quantity
- always in direction of force.
- if only direction of velocity changes,  $\vec{a}$  is  $\perp$  to  $\vec{v}$ . It will be circular path and acceleration will be centripetal.



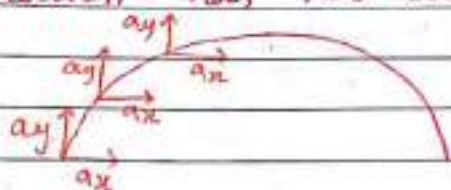
- disp and velocity are always in phase i.e. parallel (linear, angular)
- velocity and acc are not parallel.

- if only magnitude of velocity changes, acceleration is <sup>anti-</sup>parallel ( $180^\circ$ ) or parallel ( $0^\circ$ ) to  $\vec{v}$

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→ if both direction and magnitude changes, acceleration has two components.



→ if velocity inc →  $a = +ve$

→ if velocity dec →  $a = -ve$

### Average Acceleration:-

if a body travels with uniform acceleration  $a_1$  for time interval  $t_1$  and with uniform acceleration  $a_2$  for time interval  $t_2$ , then average acceleration

$$\vec{a} = \frac{a_1 t_1 + a_2 t_2}{t_1 + t_2}$$

### Instantaneous Acceleration:-

Acceleration of a body at a particular instant is called instantaneous acceleration.

$$\vec{a}_{ins} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{v}}{\Delta t}$$

### Uniform Acceleration:-

→ If velocity of body changes by equal amount in equal intervals of time, the body is said to have uniform acc.

Speed of moon around Earth =  $1000 \text{ ms}^{-1}$

Speed of sound (in air) =  $333 \text{ m/s}$

Speed of earth around sun =  $29600 \text{ ms}^{-1}$

$$\text{Avg acc} = \text{Inst } a$$

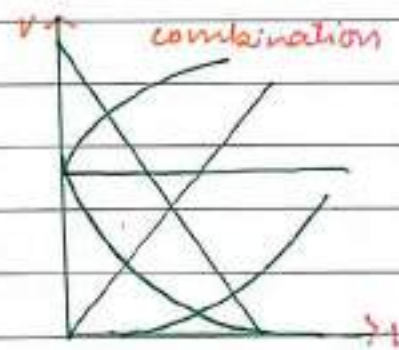
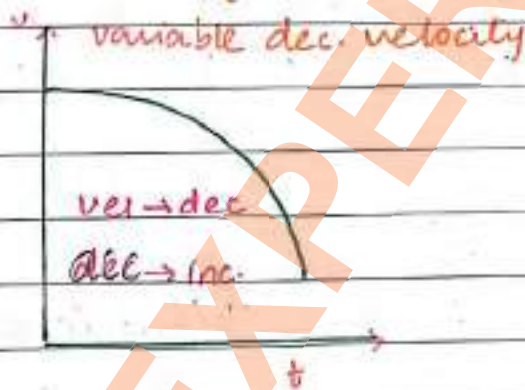
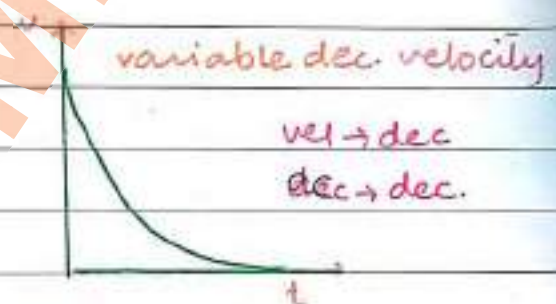
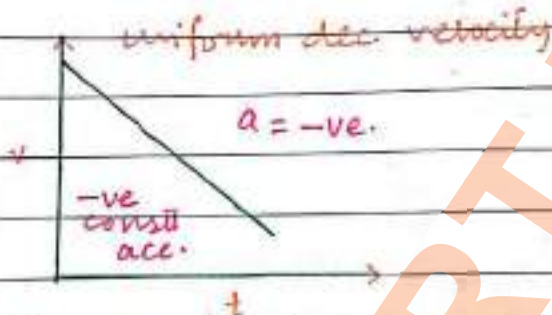
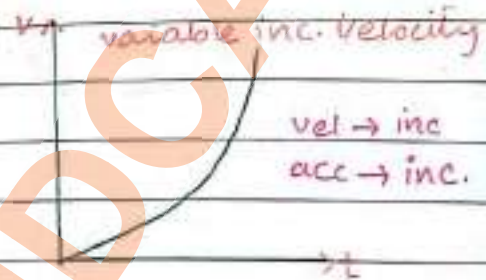
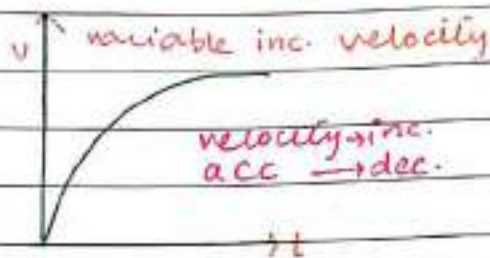
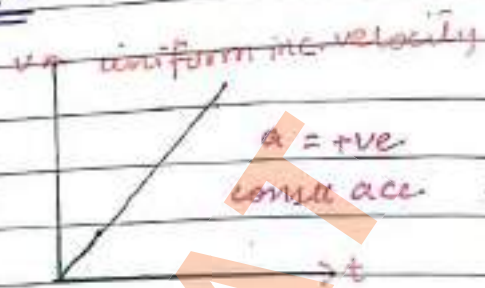
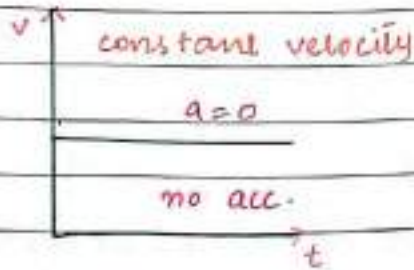


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→ const velocity  
 $a = 0$   
 → uniform velocity  
 $a \rightarrow \text{const}$

(b) Understand velocity time Graph:-

Velocity-Time Graph:-

Slope of velocity time Graph:-  
 (gives acceleration)

$$\text{Slope} = \frac{\text{Perp}}{\text{Base}}$$


$$\vec{a} = \frac{\vec{v}}{t}$$

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Area under velocity time Graph:-

(gives distance travelled by the object)

  $\text{Area} = \text{length} \times \text{width}$   
 $= t \times v$

Slope = ratio

Area = product.

  $\text{Area} = \frac{1}{2} \times b \times h$   
 $= \frac{1}{2} \times v \times t$

(c) Review equations of motion.

## Equations of Motion:-

Equations of Uniform Accelerated motion:-

①  $v_f = v_i + at$

②  $s = vit + \frac{1}{2} at^2$

③  $2as = v_f^2 - v_i^2$

} valid only for  
straight line motion  
→ const acc.

Distance travelled in  $n^{\text{th}}$  second:-

$$s_n = v_i + \frac{1}{2} a (2n - 1)$$

For free fall:- (if only gravitational force is acting)

(i)  $t = \Delta v / g$

(ii)  $s = \frac{1}{2} gt^2$      $t = \sqrt{2h/g}$

(iii)  $2gh = \Delta v^2$      $v = \sqrt{2gh}$

Acceleration due to Gravity:-

→  $a$  is replaced by  $g$

if body is falling → ( $g \rightarrow +ve$ )

if body is moving up → ( $g \rightarrow -ve$ )



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- When a body is dropped freely from the top of tower and another body is projected horizontally from same point, both will reach the ground at the same time at different points.

### (d) Recall Newton's Laws of motion

Newton's Laws:- <sup>→ empirical laws.</sup> → stated by Sir Isaac Newton.

Newton's First Law of Motion:- <sup>in famous book "Principia"</sup> → applicable to speeds less than  $c$ .

- Defines force.
- also called law of inertia.
- It states that everybody continue to be in state of rest or uniform motion along a straight line unless it is compelled to change that state by an applied force.

Inertia:-

- The inability of body to change its state is called inertia.

↳ law of inertia of Galileo.

- Resist change in state of motion of body.

Newton's Second Law of Motion:-

- measures force
- The effect of an applied force on a body is to cause it to accelerate in direction of the force.

$$F = ma \quad (F = \frac{\Delta p}{t})$$

Weight:-

equal to force with which body is attracted <sup>by earth</sup> toward its centre.



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→ it states that to every action there is equal and opposite reaction.

Inertia → physical property not Quantity

weight → Quantitative measure of inertia.

(e) Define momentum and describe law of conservation of momentum.

### Momentum:-

The simple product of mass & velocity is called momentum.

$$\vec{P} = m\vec{v}$$

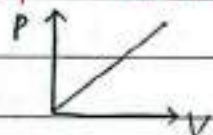
→ it is a vector Quantity → pointing along  $\vec{v}$

→ unit →  $\text{kgms}^{-1} / \text{Ns}$

→ The idea of linear momentum was introduced by Newton.

→ Dimensions →  $[MLT^{-1}]$

If  $m \rightarrow \text{const}$



### Law of conservation of momentum:-

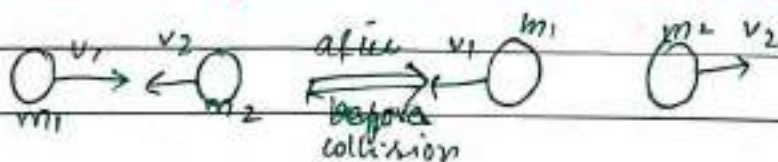
For isolated system.

$$P_i(t) = P_f(t)$$

$$m_1v_1 + m_2v_2 = m_1v_1' + m_2v_2'$$

" The total linear momentum of an isolated system remain constt."

isolated system → no external force.





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→ it states that to every action there is equal and opposite reaction.

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weight → Quantitative measure of inertia.

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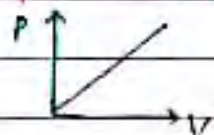
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### Law of conservation of momentum:-

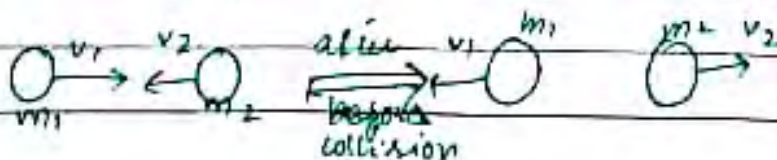
For isolated system.

$$P_{\text{initial}} = P_{\text{final}}$$

$$m_1v_1 + m_2v_2 = m_1v_1' + m_2v_2'$$

"The total linear momentum of an isolated system remain const."

isolated system → no external force





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(i)  $m_1 = m_2$

→ perfect head on collision

→ velocities will interchange.

→  $v_1' = v_2$  ,  $v_2' = v_1$ .

(ii)  $m_1 = m_2$  ( $m_2$  at rest)

→  $m_1$  will stop

→  $m_2 = v_1$

→ For two objects  
if momentum is  
const:-

(iii)  $m_1 \gg m_2$

→  $v_2 = 0$

→  $v_1' = v_1$

$v_2' = 2v_1$

$$m_1 v_1 = m_2 v_2$$

$$\frac{m_1}{v_1} = \frac{v_2}{v_1}$$

(iv)  $m_1 \ll m_2$

→  $m_2 = 0$

→  $v_1' = -v_1$

→  $v_2 = 0$

(f) Define and explain the relation b/w  
force and rate of change of  
momentum.

### Momentum & 2nd Law of Motion:-

$$F = ma$$

$$F = m \left( \frac{v_f - v_i}{t} \right)$$

$$F \times t = mv_f - mv_i$$

$$F \times t = \Delta p$$

$$F = \frac{\Delta p}{t} \rightarrow \text{Ratio of impulse to time gives force.}$$



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(g) Define impulse and understand the concept  $I = F \times t = m \Delta v = m v_f - m v_i$ .

→ Product of force & time gives impulse.

→ units →  $\text{kgms}^{-1}$

→ When large force acts on a body for a very short time.

$$I = F \times t$$

$$\Delta P = I = F \times t$$

$$F = \frac{\Delta P}{t}$$

$$(F = \frac{m_1 v_1 - m_2 v_2}{t})$$

→ Impulse is  $t$  time effect of force on an object.

(h) Understand Projectile motion and its applications

## Projectile Motion:-

→ two dimensional motion (2D)

→ motion of particle is constrained in a plane

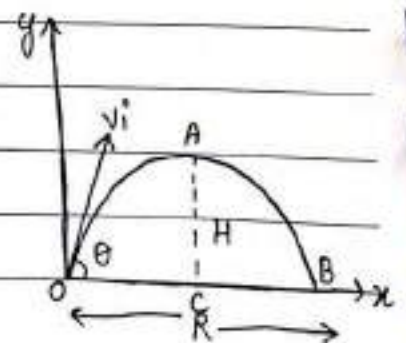
→ neglecting all external factors.

→ When the object is thrown obliquely near the earth's surface → it moves in a parabolic pathway, provided the particle remain close to earth surface.

→ Two types.

Terms used in Projectile motion:-

A particle projected from point 'O' with initial velocity ' $v_i$ ' at an angle ' $\theta$ ' with horizontal.





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- Point O  $\rightarrow$  Point of projection
- Angle  $\theta \rightarrow$  Angle of projection
- Distance OB  $\rightarrow$  horizontal range
- Height AC  $\rightarrow$  Maximum Height / vertical Range
- Total time taken by particle in describing the path OAB  $\rightarrow$  time of flight.

- Horizontal coordinate: -

$$x = v_{ix} \cos \theta t$$

- Vertical coordinate: -

$$y = v_{iy} \sin \theta t - \frac{1}{2} g t^2$$

### Horizontal Projectile:-

- ★  $v_x \rightarrow$  constt (as  $a_x = 0$  then no change in velocity)
- ★ at certain height  $\rightarrow v_y = 0$
- ★ When the object is moving downward the vertical component constantly increases.

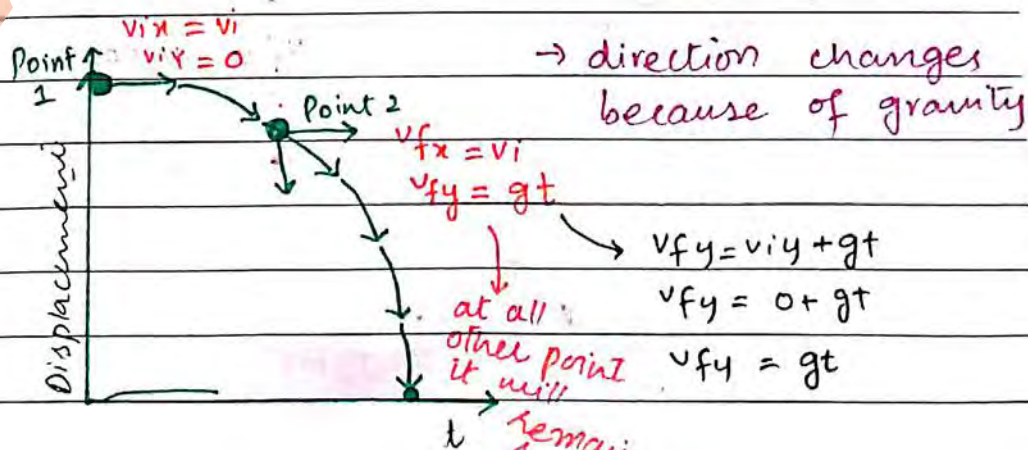
### Acceleration:-

$$a_x = 0$$

$$a_y = g \text{ (because object is moving under gravity)}$$

$\rightarrow$  In projectile motion trajectory is drawn under displacement-time graph

Ace  $\rightarrow$  constt  
Motion  $\rightarrow$  Rectilinear.





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Distance along horizontal:-

$$S = v_i t + \frac{1}{2} a t^2$$

$$X = v_{ix} t + \frac{1}{2} a_x t^2$$

$$X = v_{ix} t + \frac{1}{2} (0) t^2$$

$$X = v_{ix} t$$

$$X = v \cos \theta t$$

Distance along vertical:-

$$S = v_i t + \frac{1}{2} a t^2$$

$$Y = v_{iy} t + \frac{1}{2} g t^2$$

$$Y = (0) t + \frac{1}{2} g t^2$$

$$(h) Y = \frac{1}{2} g t^2$$

Also, when body is dropped from certain height

Time of flight:-

$$h = \frac{1}{2} g t^2$$

$$t^2 = \frac{2h}{g}$$

$$t = \sqrt{2h/g}$$

$$t = \sqrt{2h/10}$$

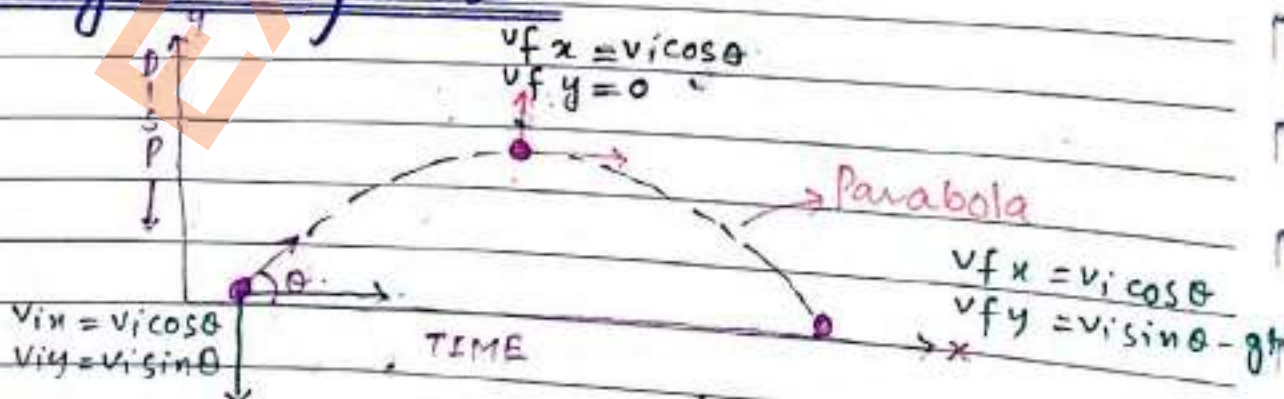
$$t = \sqrt{2h/5}$$

9mp

The magnitude of velocity at any instant

$$v = \sqrt{v_{fx}^2 + v_{fy}^2}$$

$$\tan \phi = \frac{v_{fy}}{v_{fx}}$$

Oblique Projectile:-

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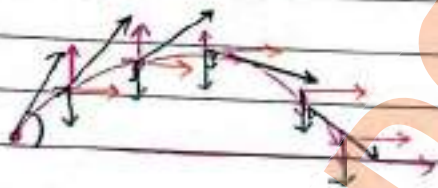
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Velocity maximum  $\rightarrow$  at starting and ending point

Velocities at opposite points  $\rightarrow$  same.

Velocity at midpoint  $\rightarrow$  only along x-axis.  
along y-axis  $\rightarrow 0$

As body moves up  $\rightarrow$  y-component decrease  
x-component constt.



Angle b/w  $v_x$  and gravity  $= 90^\circ$

Angle b/w  $v_y$  and gravity  $= 180^\circ$  (1st half)

Angle b/w  $v_y$  and gravity  $= 0^\circ$  (2nd half)

Angle b/w  $v$  and gravity  $=$  continuously decreases.

### Height of the Projectile:-

$$H = \frac{v_i^2 \sin^2 \theta}{2g}$$

max height  $\rightarrow$  middle point.

$$\left[ \begin{array}{l} H \propto v_i^2 \\ H \propto \frac{1}{g} \\ H \propto \sin^2 \theta \end{array} \right]$$

$\rightarrow$  at moon it will be more as  $g \rightarrow$  less.

at  $\theta = 90^\circ$

$$H = \frac{v_i^2}{2g}$$

$$H = H_{\max} \sin^2 \theta$$



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## Time of flights-

$$T = \frac{2u \sin \theta}{g}$$

- At  $\theta = 45^\circ$  max height and range become equal.

$$T \propto v_i$$

$$T \propto 1/g$$

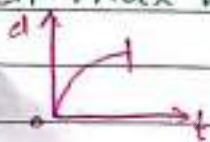
$$T \propto \sin \theta$$

at  $\theta = 90^\circ$

$$T = \frac{2v_i}{g}$$

$$T = T_{\max} \sin \theta$$

Time to reach max height



$$T = \frac{v_i \sin \theta}{g}$$

$$T = T/2$$

## Range of Projectile:-

$$R = \frac{v_i^2 \sin 2\theta}{g}$$

Imp.

- Range will be max at  $45^\circ$

$$R \propto v_i^2$$

- If  $\theta$  is not  $45^\circ$  then it will be max at the  $\theta$  nearest to  $45^\circ$

$$R \propto 1/g$$

$$R \propto \sin 2\theta$$

at  $\theta = 45^\circ$

$$R = \frac{v_i^2 \sin 2(45^\circ)}{g}$$

- If  $\theta_1 + \theta_2 = 90^\circ$  ranges will be equal on both these angles

$$R_{\max} = \frac{v_i^2}{g}$$

$$R = R_{\max} \sin 2\theta$$

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Relation of  $R_{\max}$  & Height:-

$$\frac{v_i^2 \sin^2 \theta}{2g} = \frac{v_i^2}{g}$$

$$H = \frac{R_{\max} (\sin^2 \theta)}{2}$$

$$\theta = 45^\circ$$

$$H = \frac{R_{\max} (\sin 45^\circ)^2}{2}$$

$$[\because \sin 2\theta = 2 \sin \theta \cos \theta] \quad H = \frac{R_{\max} (1/\sqrt{2})^2}{2}$$

$$H = \frac{R_{\max}}{4}$$

$$H = \frac{1}{4} R_{\max}$$

$$\boxed{R_{\max} = 4H}$$

$$\boxed{4H = R \tan \theta}$$

$$\boxed{8H = g t^2}$$



For supplementary angles range is same

Kinetic Energy at Maximum Height:-

$$K.E_{\max} = \frac{1}{2} m v_x^2$$

$$= \frac{1}{2} m (v \cos \theta)^2$$

$$= \frac{1}{2} m v^2 \cos^2 \theta$$

$$\boxed{K.E_{\max} = K.E_i \cos^2 \theta}$$

$$\boxed{P.E_{\max} = P.E_i \sin^2 \theta}$$



## (i) Applications:-

- an un-powered and un-guided missile is called ballistic missile.
- Friction of air effects the horizontal and vertical motion of the missile.
- Ballistic missile are useful only for short ranges.
- Powered and remote control guided missiles are used for long ranges and precision.

(ii) Define moment of force or torque and use of torque due to force.

## Torque:-

A physical Quantity which produces angular acceleration, is called torque.

OR

The turning effect of force is called torque.

- dimensionally it resembles with work.
- vector Quantity
- also called moment of force.

$$\vec{\tau} = \vec{r} \times \vec{F} \rightarrow \text{Force}$$

Position vector

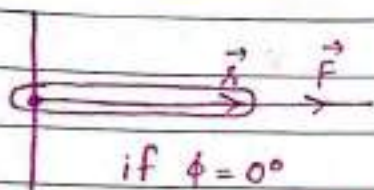
$$\tau = r F \sin \theta$$

↳ moment arm.



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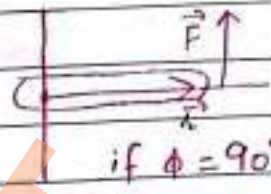
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Special Cases:-if  $\phi = 0^\circ$ 

Then  $\tau = 0$  and  
rod will not  
rotate.

if  $\phi = 180^\circ$ 

Then  $\tau = 0$  and  
rod will not  
rotate.

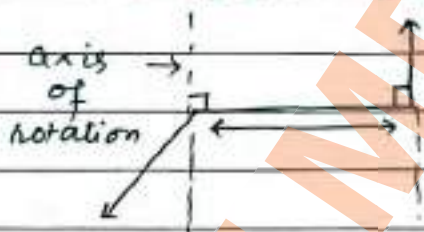
if  $\phi = 90^\circ$ 

Then  $\tau = \text{max}$   
and it  
will rotate.

Other Formulae:-

$$\tau = r F \sin \theta = r (F \sin \theta)$$

$$\tau = r \perp F = (r \sin \theta) F$$



Moment arm:-

The perpendicular distance b/w  
line of action of force and axis of  
rotation is called moment arm.

$\vec{\tau}$  = Torque is axial vector

↳ having direction along axis of  
rotation.

Direction:-

→ Along axis of rotation

→ perpendicular to the plane containing  
 $r$  &  $F$

→ Direction also found by right hand rule.



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### Positive and Negative Torque:-

Direction is clockwise  $\rightarrow$  -ve

Direction is anticlockwise  $\rightarrow$  +ve

### Maximum:-

if  $\theta = 90^\circ$

$$\tau_{\max} = r F \sin \theta$$

$$= r F (\sin 90^\circ)$$

$$= r F (1)$$

$$= r F$$

Unit:-

Nm

### Zero torque:-

of our earth

if (i)  $r = 0$

(ii)  $F = 0$

(iii)  $r F \sin 0^\circ$

(iv)  $r F \sin 180^\circ$

Imp  
uniform angular  
velocity = torque = 0

$\rightarrow$  if line of action of force passes through pivot point then magnitude of torque will be zero

$\rightarrow$  if force is applied across the pivot point  $\tau$  will be zero

### Direction Alteration:-

$\rightarrow$  if  $\vec{F}$  is reversed, then direction of  $\tau$  is reversed.

$\rightarrow$  if  $\vec{r}$  is reversed, then direction of  $\tau$  is reversed.

$\rightarrow$  if both  $\vec{r}$  and  $\vec{F}$  are reversed the direction remains unchanged.

"The analogous of force in rotation is torque."

$\rightarrow$  If body is rotating with constant angular acceleration, the torque is uniform.



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## Couple:-

$$\tau = l \times F$$

↗ perpendicular distance blw forces

$$\tau = l F \sin \theta$$

$$\tau = l F \sin 90^\circ$$

$$\tau = l F (1)$$

$$\tau = l F$$

→ Two equal, opposite and non-collinear forces acting on a body constitute a couple.



→ Torque of couple is never zero and  $\tau = Fd$  where  $d$  = moment arm of couple.

## Condition:-

- (i) There should be two forces equal in magnitude but opposite in direction
- (ii) These are applied at different points of same body.
- (iii) The  $\perp$  distance blw line of action of two forces.

(j) Define the equilibrium, its conditions and use it to solve problems.

## Equilibrium:-

If a body keeps its state of rest or uniform motion invariant under many forces



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it is said to be in perfect equilibrium.

Acceleration and Force will be zero

### Conditions of Equilibrium:-

The conditions of equilibrium can be stated in term of coplanar forces as follows.

#### 1st condition of Equilibrium:-

⇒ The sum of forces acting on body is equal to zero.

$$\text{i.e. } \Sigma \vec{F} = 0$$

For coplanar forces:

$$\Sigma \vec{F}_x = 0$$

$$\Sigma \vec{F}_y = 0$$

⇒ 1st condition of equilibrium controls the translational equilibrium of body.

#### 2nd condition of equilibrium:-

⇒ The torques sum acting on body about same axis of rotation is equal to zero

$$\Sigma \vec{\tau} = 0$$

Sum of anticlockwise torque = Sum of clockwise torques

⇒ 2nd condition of equilibrium controls the rotational equilibrium of body.

### Principle of moments:-

$$T_1 = T_2$$

$$OA \times F_1 = OB \times F_2$$

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## Equilibrium

Static      dynamic

$$v=0, a=0, F=0$$

$$\omega=0, \alpha=0, \tau=0$$

Translatory      Rotatory

$$v = \text{uniform}$$

$$\omega = \text{uniform}$$

then

$$\alpha = 0$$

$$a = 0$$

$$F = 0$$

### Stable Equilibrium:-

When object is disturbed, C.G. rises, P.E. increases but line of action of weight remains within base area.



### Unstable Equilibrium:-

C.G. falls, P.E. decreases, line of action of weight doesn't remain in same area.



### Neutral:-

C.G. remains at same height, P.E. const





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## Multiple Choice Questions.

MCQ's

A particle moving in a circle of radius  $r$ . After half revolution the displacement will be.

- ✓ a)  $2r$   
 b)  $\pi r$   
 c)  $r^2$   
 d)  $d^2$

M10

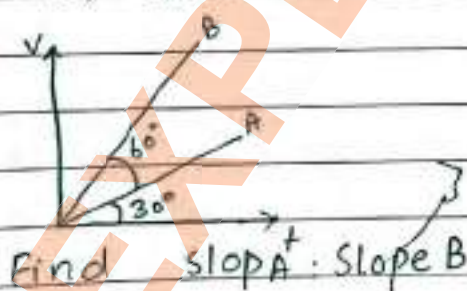
After one fourth revolution the displacement and distance will be resp:-

- ✓ a)  $\sqrt{2}r, \pi r/2$   
 b)  $2r, \pi r/2$   
 c)  $5r, 2\pi r$   
 d)  $2\sqrt{2}r, r/4$

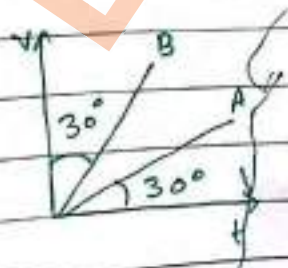
MCQ

After half revolution the ratio of distance to displacement will be.

- ✓ a)  $\pi/2$   
 b)  $2\pi/2$   
 c)  $4\pi/2$   
 d) None of these

MCQ

$$= \frac{\tan 30^\circ}{\tan 60^\circ} = \frac{1/\sqrt{3}}{\sqrt{3}} = \frac{1}{3}$$

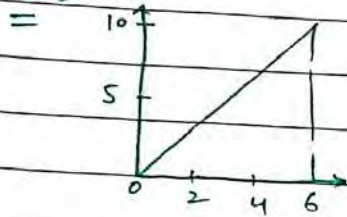
MCQ

$$= \frac{\tan 30^\circ}{\tan 60^\circ} = \frac{1}{3}$$

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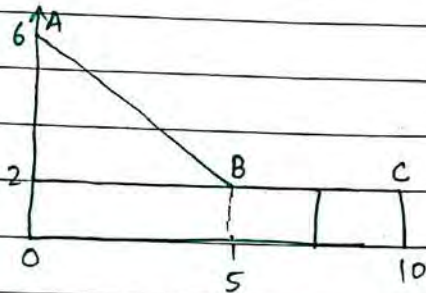
MCO



Find Area

$$= \frac{1}{2} \times 6 \times 10 = 30$$

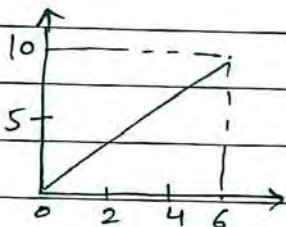
MCO



Find Area under slope  
A & B.

$$= 2 \times 5 + \frac{1}{2} \times 5 \times 4 = 10 + 10 = 20$$

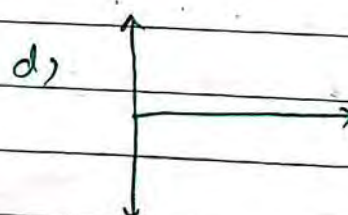
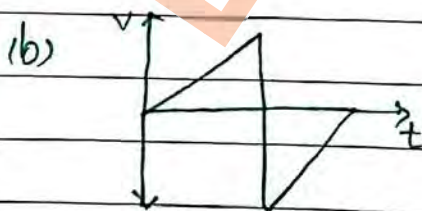
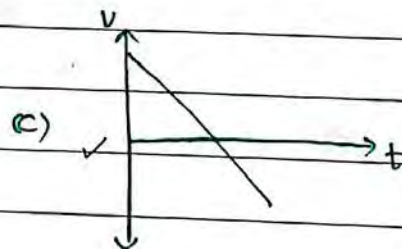
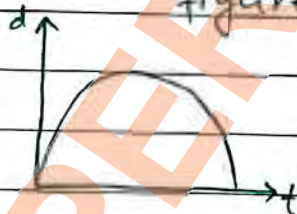
MCO



Find slope.  $\frac{1}{2} \times 6 \times 10 = 30$

MCO

Which graph shows the condition shown in figure.





No:

Date:

MCO

Object is rotating A.C.W then direction of torque will be:

- a) clockwise
- b) anticlockwise
- ✓ c) upward
- d) downward

MCO

Object is rotating C.W then magnitude of  $\tau$  will be:

- a) +ve
- ✓ b) -ve
- c) downward
- d) upward

Concept

$$\sin(90 \pm \theta) = \cos \theta$$

$$\cos(90 \pm \theta) = \sin \theta$$

MCO

If  $\theta$  b/w  $r$  and  $F$  is  $0^\circ$  then torque will be

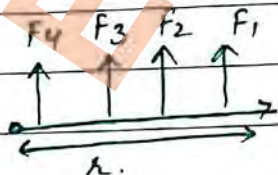
- ✓ a) null vector
- b) 0

MCO

If  $\theta$  b/w  $r$  and  $F$  is  $0^\circ$ , then torque will be <sup>magnitude of</sup>

- ✓ a) zero
- b) null vector.

MCO



For which for (all having same magnitude) Force

(i) will be minimum

- ✓ a)  $F_1$
- b)  $F_2$
- c)  $F_3$
- ✓ d)  $F_4$



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Date:

MCO The angle b/w  $\vec{r} \times \vec{F}$  and  $-\vec{F} \times \vec{r}$  is

- a)  $0^\circ$
- b)  $180^\circ$
- c)  $90^\circ$
- d)  $98^\circ$

MCO If  $r$  and  $F$  both reverse the torque will

- a) reversed
- b) remain same.
- c)  $r$  change  $F$  don't change.

Imp concept  $v = \text{const} / \text{uniform}$

$$a = 0$$

$$F = 0$$

$$w = \text{const} / \text{uniform}$$

$$\alpha = 0$$

$$\tau = 0$$

MCO If  $I_1 : I_2 = 2 : 3$  and  $\alpha_1 : \alpha_2 = 4 : 1$  then find  $\tau_1 : \tau_2 = ?$

- a) 3:8
- b) 8:3
- c) 4:3
- d) 5:3

$$\tau_1 = I_1 \alpha_1$$

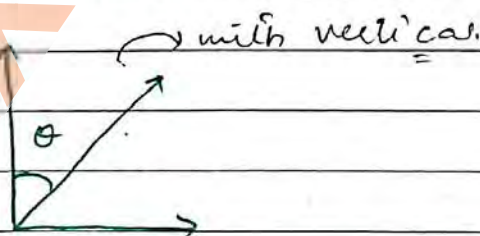
$$= 2 \times 4 = 8$$

$$\tau_2 = I_2 \alpha_2$$

$$= 3 \times 1 = 3$$

$$8:3$$

MCO



In given diagram, the relation of torque is

- a)  $r F \sin \theta$
- b)  $r F \cos \theta$
- c)  $r F$
- d)  $r F \tan \theta$



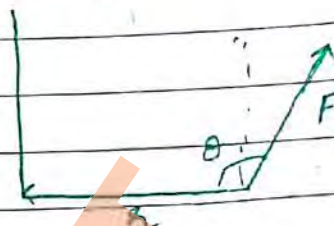
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MCQ

In the given diagram the magnitude of torque can be increased by:

- ☒ a) decreasing  $\theta$
- ☐ b) increasing  $\theta$
- ☐ c) remaining same
- ☐ d) None of these



MCQ

The relation of torque for given pendulum is

- ☐ a)  $lmg \sin \theta$
- ☒ b)  $lmg \cos \theta$
- ☐ c)  $lmg \tan \theta$
- ☐ d)  $mg$



MCQ

When force is applied [to pivot] point of object, its motion could be.

- ☐ a) rotatory
- ☒ b) translatory
- ☐ c) not possible
- ☐ d) both

MCQ



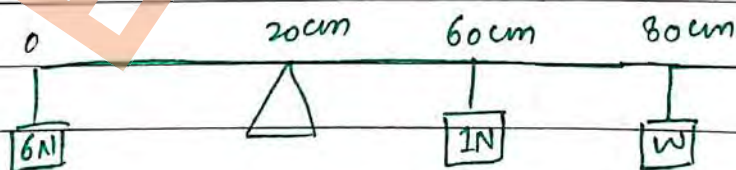
1m  
8N

$$2W = 8$$

$$W = 8/2 = 4N$$

What will be w?

MCQ



What will be weight.

$$20 \times 6 = 40 \times 1 + 60W$$

$$120 = 40 + 60W$$

$$120 - 40 = 60W$$

$$W = \frac{80}{60}$$

$$= \frac{4}{3}$$

No:

Date:

MCQ

10cm

60cm

P

2N

4N

Find Point P.

$$P = 100 - 25$$

$$= 75 \text{ cm}$$

$$50 \times 2 = x \times 4$$

$$x = 100/4 = 25 \text{ cm}$$

MCQ

30cm

8cm



2N

W

$$0 = 0.3 \times 2 + 0.8W$$

Find weight?

$$0 = 0.6 + 0.8W$$

$$-0.6 = 0.8W$$

$$W = -0.6/0.8 = -6/8 = -3/4$$

MCQ

10cm

30cm

2N

6N

$$0.2 \times 2 = 4N \times 0.3$$

$$0.4 = 1.2$$

Find Resultant torque.

$$1.2 - 0.4 = 0.8 \text{ Nm}$$

MCQ

When Force is applied on an object, the quantity which is must produced?

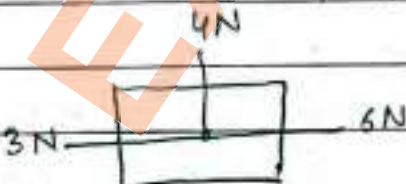
a) momentum

b) velocity

c) acceleration

d) All of These

MCQ



What will be resultant force.

$$= \sqrt{4^2 + 3^2}$$

$$= \sqrt{16 + 9} = \sqrt{25} = 5$$



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M10 = A person walks towards east, the direction of force b/w foot and the ground is towards.

a) east

b) west

c) north

d) south

Frictional Force is opposite to applied.

M10 =

An object starts moving from rest with  $a = 10 \text{ ms}^{-2}$ , the distance covered in 3rd second is

a) 25m

b) 800m

c) 100m

d) 35m.

$$= \frac{g}{2} (2n-1)$$

$$= \frac{10}{2} (2(3)-1)$$

$$= 5(6-1) = 25$$

M10 =

A body is dropped from height of 19.6m. Time taken by it to reach the ground will be

a) 2sec

b) 4sec

c) 1sec

d) 0.5sec

$$h = \frac{1}{2} g t^2$$

$$19.6 \times 2 = g t^2$$

$$g = 10$$

$$4 = t^2$$

$$t = 2$$

M10 =

A cricketer catches a ball of mass 150g in 0.01 sec with speed  $20 \text{ ms}^{-1}$ . The Force experienced by cricketer will be:-

a) 300N

b) 0.3N

c) 3N

d) 30N

$$m = 150 \text{ g} = 0.15 \text{ kg}$$

$$t = 0.01$$

$$v = 20 \text{ m/s}$$

$$F = \frac{mv}{t}$$

$$= \frac{0.15 \times 20}{0.01}$$

$$= 300$$

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MCQ A body of mass (2kg) collide with a speed of 100ms<sup>-1</sup> on ground, then bounce back with same speed, force if time of contact was 1/50 sec.

- a)  $2 \times 10^{-4} \text{ N}$
- ✓ b)  $2 \times 10^4 \text{ N}$
- c) 0
- d) None.

$$F = \frac{2mv}{t}$$

$$= \frac{2(2)(100)}{1/50}$$

$$= 2 \times 10^4$$

MCQ A body drawn from height (h), it reaches ground in 4.5. The height will be.

- ✓ a) 80m
- b) 100m
- c) 60m
- d) 40m.

$$h = \frac{1}{2}gt^2$$

$$= \frac{1}{2}(10)(4)^2 = 80$$

$$= 10 \times 8 = 80\text{m}$$

MCQ In projectile motion  $\theta = 45^\circ$  and range is 100m. The max height attained will be

- ✓ a) 25
- b) 45
- c) 50
- d) 80

$$4H = R \tan \theta$$

$$4H = (100)(\tan 45)$$

$$H = 100/4 = 25$$

MCQ For what angle 20, 35, 50 and 70° the range is maximum for?

- a) 20
- b) 35
- ✓ c) 50 (nearest to 45)
- d) 70



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Unit #3

Work, Energy & Power

Topic #3 (2 MCQ's)

Work, Energy &  
Power.

By  
J:- Saeeda  
Maryam



No:

Date:

→ When object is displaced through some distance after application of force the work is said to be done.

(a) Understand the concept of work done in term of the product of a force and displacement in the direction of the force

Work:-

The work done by a force in displacing an object is defined as the product of the displacement and the component of force in direction of the displacement is called work.

$W = F \cdot d$  in direction of force.

$$W = F \cdot d \cos \theta$$

$$W = Fd \cos \theta$$

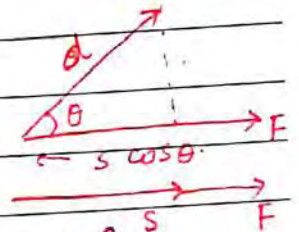
Unit →

J, joule. → Nm

cgs → ergs.

$$(1J = 10^7 \text{ ergs})$$

SI unit → Torque



- The component responsible for motion of object is called  $F \cos \theta$  ( $F \cos \theta \parallel d$ )
- The component  $F \sin \theta$  is perpendicular to displacement.
- Work is scalar quantity

Nature of Work Done:-

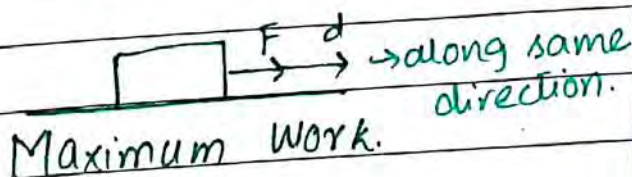
\* Positive Work:-

(i) if  $F \parallel d$ ,  $\theta = 0^\circ$

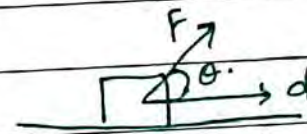
$$W = Fd \cos 0^\circ$$

$$W = Fd(1)$$

$$W = Fd$$



(ii) if  $\theta \leq 90^\circ$  then  $W \rightarrow +ve$ .



(iii)



$$W = Fd \cos 0^\circ$$

$$W = mgh(1)$$

$$W = mgh$$

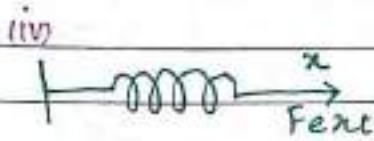


$$Fd = -Fd$$

$$\checkmark -100J = 100J$$

\*work can be in opposite direction it is scalar quantity.

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$$W = Fx \cos 0^\circ$$

$$W = Fx \quad +ve.$$

(v)  $\oplus \xrightarrow{F} \oplus$   
 $\xrightarrow{d}$

$$W = Fd \cos 0^\circ$$

$$W = Fd \quad +ve.$$

### \* Negative Work:-

→ against direction of force.

(i)

$$W = Fd \cos 180^\circ$$

$$W = Fd(-1)$$

Max -ve work  $W = -Fd \rightarrow -ve.$

(ii)

if  $\theta > 90$   
 $W = -Fd$

(iii)

$$W = Fd \cos 180^\circ$$

$$= -Fd$$

$$= -mgh$$

(iv)

$$W = F_{res} x \cos 180^\circ$$

$$W = F_{res} x (-1)$$

$$W = -F_{res} x$$

(v)

$$W = Fd \cos 180^\circ$$

$$= -Fd$$

(vi) Work done by retarding force is negative.

### \* Zero Work:-

(i)

$$\theta = 90^\circ$$

$$W = 0$$

(Minimum work)

(ii) if  $F = 0$  or  $d = 0$   
 then  $W = 0$ .

(iii) Magnetic field / force does no work.

→ deflecting  
 → work is related to accelerating.



Imp \*  
 +ve work  $\rightarrow$  increase K.E  
 -ve work  $\rightarrow$  decrease K.E  
 no work  $\rightarrow$  no change in K.E

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(iv) centripetal Force does no work.  
 $\rightarrow$  because it acts at the centre of circle.



at every Point

angle b/w  $F$  and  $d$  is  $90^\circ$

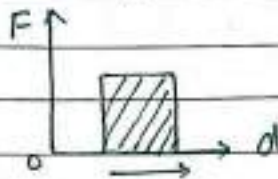
and velocity is along tangent which is called displacement.

Graph:-

$$W = Fd.$$

★ Area under Force-displacement

Graph gives us work.



$\rightarrow$  no change in magnitude and direction.

★ Work Done by constant Force:-

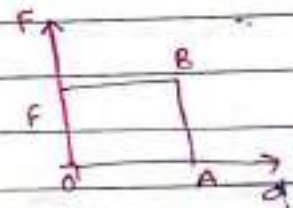
$\rightarrow$  distance covered in direction of force

$\rightarrow$  work is a scalar quantity

$W = \text{Area of rectangle}$

$$W = (OA)(AB)$$

$$= (F)(d)$$



★ Work Done by Variable Force:-

$\rightarrow$  Work is not in a straight line.

$$\text{Total area} = \sum F_i \cos \theta_i \Delta d_i = \text{work done.}$$

$\rightarrow$  graph  $\rightarrow$  b/w  $F \cos \theta$  and  $d$ .

★ Work Done in term of unit vector:-

$$\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1.$$

$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = \dots = 0$$

Conservative Field:-

If field satisfies following two conditions it is said to be conservative

$\rightarrow$  work done along close path = zero.

$\rightarrow$  work done is independent of path followed by body but depend on final and initial position.



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e.g.

Electric Field.

Gravitational Field.

Spring const.

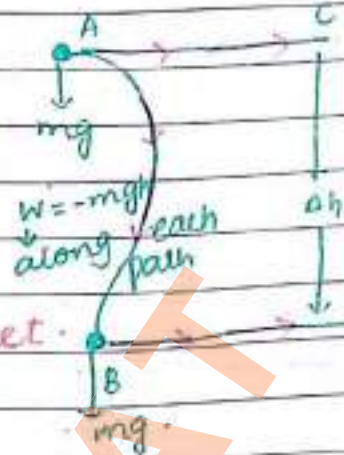
Non-conservative Fields:-

Frictional force

Propulsion force on rocket.

Force of motor

Tension in string



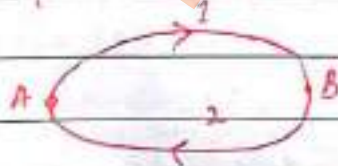
"Conservative Field and Force has property of storing energy in the system. This energy is P.E of system."

Difference b/w conservative and non-conservative Force.Conservative Force

- Work done by these forces in carrying a particle around closed path is zero i.e.  $W_{total} = 0$

Work

- ✓ Doesn't depend upon path along which particle is displaced



$$W_{AB} = W_{BA}$$

Non-Conservative Force

- Work done is not zero  $W_{total} \neq 0$

- ✓ Work done depends upon the path.

$$W_{AB} \neq W_{BA}$$



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Conservative Force.

- ✓ Under these forces the Kinetic energy of particle remains Constt.

$$K \cdot E_i = K \cdot E_f$$

e.g.

- \* Central Forces
- ✓ Gravitational
- ✓ Elastic
- ✓ Lorentz
- ✓ Electrostatic
- ✓ Magnetic

Non-conservative Force.

Kinetic Energy of particle changes.

$$K \cdot E_i \neq K \cdot E_f$$

All these are velocity dependent.

e.g.

- \* Frictional Force.
- \* Retarding
- \* viscous
- \* magnetic force due to electric current.

(b) Understand the concept of Kinetic Energy.

Energy:-

- Ability of body to do work.
- Units are same as that of work.
- SI unit → joule.
- others → foot-pound, erg, kilowatt-hour
- Types:-

- (i) Kinetic Energy
- (ii) Potential Energy.

Kinetic Energy:-

- Energy due to movement/motion is called kinetic Energy.

Relation:-

$$K \cdot E = \frac{1}{2} m v^2.$$



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Other relations:-

$$K.E = \frac{1}{2} (\vec{p} \cdot \vec{v})$$

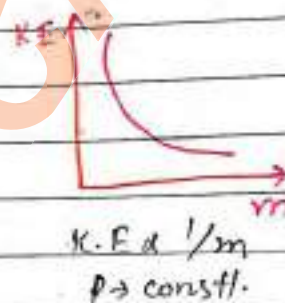
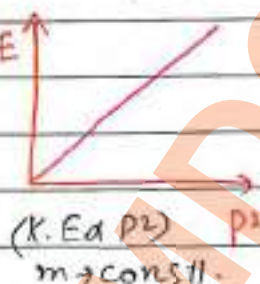
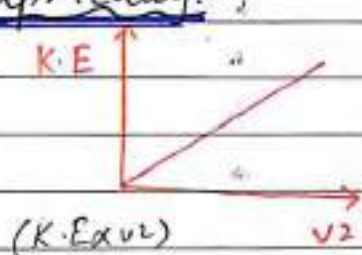
$$p = \sqrt{2mK.E}$$

$$K.E = \frac{p^2}{2m}$$

→ totally depends upon

$$\Rightarrow K.E \propto v^2$$

↓ speed  
magnitude of velocity

Graphically:-

- For two bodies having equal momentum:-  $\frac{K.E_1}{K.E_2} = \frac{m_2}{m_1}$

- For two bodies having equal kinetic energies:-  $\frac{p_1}{p_2} = \sqrt{\frac{m_1}{m_2}}$

(c) Understand the concept of Potential Energy  $P.E = mgh$ .

→ The energy possessed by body due to change in its position relative to some reference point.

$$P.E = mgh$$

$$P.E = \frac{1}{2} kx^2$$

$$P.E = \frac{GMm}{R}$$

→ mass of earth

→ height

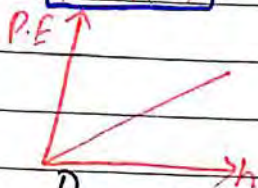


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Graphically:-

$$P.E \propto h$$



Work-Energy Principle:-

$$W = \begin{cases} \Delta K.E \\ \Delta P.E \\ \Delta P.E_e \end{cases}$$

$$W = \Delta K.E$$

$$F \times S = \frac{1}{2} m v_f^2 - \frac{1}{2} m v_i^2$$

$$F \times S = \Delta K.E$$

$$\Rightarrow F = \frac{\Delta K.E}{S} \rightarrow \text{slope.}$$

(For conservative Forces  $= W = \Delta P.E$ )

(d) Explain Interconversion of Kinetic Energy and Potential Energy in gravitational field.

Conservation of energy.

→ Energy cannot be destroyed. It can be transformed from one form to another but total amount of energy remains const.

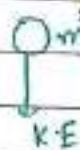
→ When a cup is dropped the P.E changes to K.E. but on striking the ground the K.E changes to heat and sound. but total energy at each instant is always conserved.

$$K.E + P.E = \text{const.}$$



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Interconversion of K.E and P.E:-

→ If a body is dropped from height 'h' to earth's surface in absence of air, then;

$$\text{Loss in P.E} = \text{Gain in K.E}$$

→ if a body is dropped from height 'h' to earth's surface in presence of air then

$$\text{Loss in P.E} = \text{Gain in K.E} + \text{work done against air friction.}$$

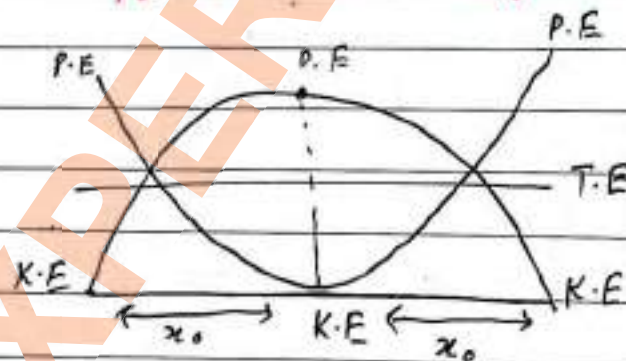
$$\Delta mgh = \Delta \frac{1}{2}mv^2 + fh$$

$$\Rightarrow \Delta \text{K.E} = \Delta mgh - fh$$

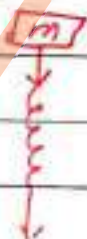
→ if a body is thrown vertically upward in gravitational field in presence of air, then;

$$\text{Loss in K.E} = \text{Gain in P.E} + \text{work done against air.}$$

$$\frac{1}{2}mv^2 = mgh + fh$$



For Spring:-



$$\text{Loss in P.E} = \text{Gain in E.P.E}$$

$$mgh = \frac{1}{2}kx^2$$



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(e) Define power in term of work done per unit time and use power as product of Force & velocity.

For moving objects:-

$$P = \frac{W}{t} \rightarrow \Delta K \cdot E / \Delta P \cdot E$$

$$P = \frac{K \cdot E}{t}$$

$$\checkmark P = \frac{\frac{1}{2}mv^2}{t}$$

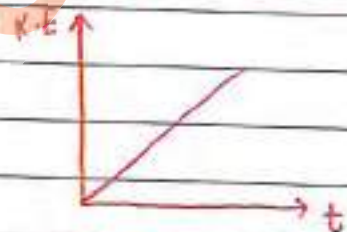
$$P = \frac{mvv}{2t}$$

$$P = \frac{1}{2} Pa.$$

\* The rate of doing work of a body is called power.



$$\Rightarrow \text{Slope} = \tan \theta = \frac{W}{t} = P$$



$$\Rightarrow \text{Slope} = \tan \theta = \frac{K \cdot E}{t} = P$$

For Height:-

$$\checkmark P = \frac{mgh}{t}$$

Instantaneous Power:-

$$P = \lim_{\Delta t \rightarrow 0} \frac{\Delta W}{\Delta t}$$

$$P = \lim_{\Delta t \rightarrow 0} \frac{F \cdot d}{\Delta t}$$

$$\Rightarrow P = \vec{F} \cdot \vec{v}$$

$$\checkmark \text{SI watt} \rightarrow \text{J/s}$$

$$\checkmark \text{cgs} \rightarrow \text{erg/s.}$$

limits:-

$$\begin{aligned} 1 \text{ kWh} &= 1000 \times 3600 \\ &= 3.6 \times 10^6 \\ &= 3.6 \text{ MJ} \end{aligned}$$

$$\begin{aligned} 1 \text{ Wh} &= 3.6 \times 10^3 \text{ J} \\ &= 3.6 \times \text{kJ} \end{aligned}$$

$$1 \text{ hp} = 746 \text{ watt}$$

$$10 \text{ hp} = 7460 \text{ watt}$$

$$100 \text{ hp} = 7.460 \times 10^4$$

$$= 7.46 \times 10^4 \text{ erg/s}$$

$$= 550 \text{ foot pound sec.}$$

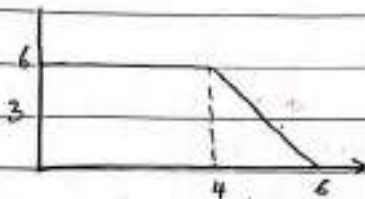


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## Multiple Choice Questions.

MCQ 2.

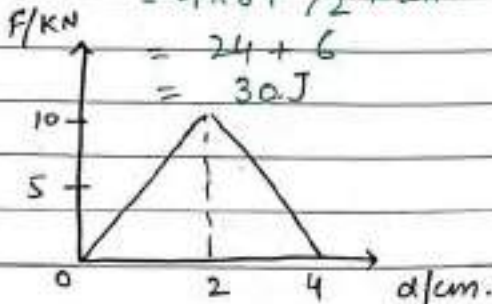


$$= 4 \times 6 + \frac{1}{2} \times 2 \times 6$$

$$= 24 + 6$$

$$= 30 \text{ J}$$

MCQ 3



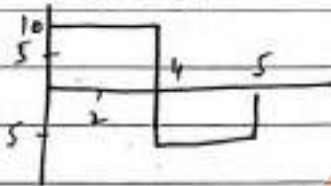
$$= \frac{1}{2} \times 2 \times 10 + \frac{1}{2} \times 2 \times 10$$

$$= 10 + 10$$

$$= 20 \times 10^{-2} \times 10 + 3$$

$$= 200 \text{ J}$$

MCQ 5



$$= 4 \times 10 + (-5)(1)$$

$$= 40 - 5$$

$$= 35$$

MCQ

$$\vec{F} = 2\hat{i} + 6\hat{j}$$

$$\vec{d} = 4\hat{i} + 3\hat{k}$$

$$W = \vec{F} \cdot \vec{d}$$

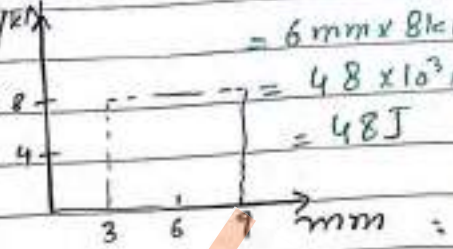
$$= (2\hat{i} + 6\hat{j}) \cdot (4\hat{i} + 3\hat{k})$$

$$= 8 + 0 + 0$$

$$= 8 \text{ J}$$

F/kN

(iii)

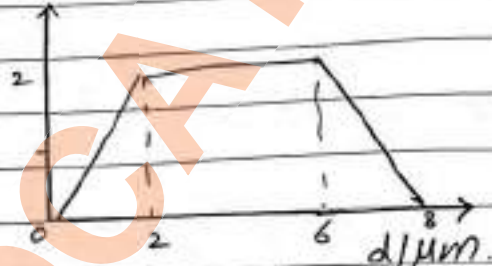


$$= 6 \text{ mm} \times 8 \text{ kN}$$

$$= 48 \times 10^3 \times 10^{-3}$$

$$= 48 \text{ J}$$

MCQ 4



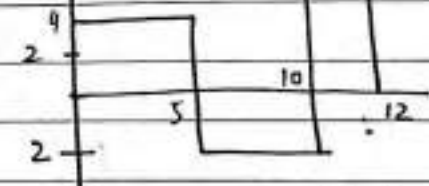
$$= \frac{1}{2} \times 2 \times 2 + 4 \times 2 + \frac{1}{2} \times 2 \times 2$$

$$= 2 + 8 + 2$$

$$= 12 \times 10^{-2} \times 10 + 3$$

$$= 12 \times 10^{-3} \text{ J}$$

MCQ 6



$$= 4 \times 5 + (-2)(5) + (2)(6)$$

$$= 20 - 10 + 12$$

$$= 32 - 10$$

$$= 22 \text{ J}$$

MCQ

$$\vec{F} = 2\hat{i} + 3\hat{j} + \hat{k}$$

$$\vec{d} = (4, -3, 2)$$

$$= (2\hat{i} + 3\hat{j} + \hat{k}) \cdot (4\hat{i} - 3\hat{j} + 2\hat{k})$$

$$= 8 - 9 + 2$$

$$= 1 \text{ J}$$

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MCQ

$$F = 2\hat{i} + 3\hat{j}$$

$$r_1 = 2\hat{i} + 3\hat{j}$$

$$r_2 = 4\hat{i} + 7\hat{j}$$

$$W = ?$$

$$\vec{d} = \vec{r}_2 - \vec{r}_1$$

$$= (4\hat{i} + 7\hat{j}) - (2\hat{i} + 3\hat{j}) = 2\hat{i} + 4\hat{j}$$

$$W = \vec{F} \cdot \vec{d}$$

$$= (2\hat{i} + 3\hat{j}) \cdot (2\hat{i} + 4\hat{j})$$

$$= 4 + 12 = 16 \text{ J}$$

MCQ

Which work is greater

1) -100

2) 100

3) 0

✓ 4) -1000

MCQ

$F = 2\hat{i} + \hat{j} - 3\hat{k}$  apply on a body and it moves through displacement of 2m along -ve y-axis, then work done will be:

$$W = (2\hat{i} + \hat{j} - 3\hat{k}) \cdot (-2\hat{j})$$

$$W = -2 \text{ J}$$

MCQ

A car moving along the road of total energy 60kJ and car wastes 45kJ. Find efficiency of car:

$$= \frac{60 - 45}{60} \times 100$$

$$= \frac{1500}{60} = 25\%$$

MCQ

$\vec{F} = (5 + 3x)$  apply on object and it move from  $x_1 = 2\text{m}$  to  $x_2 = 6\text{m}$ . The work done is:

$$W = F \cdot d$$

$$d = x_2 - x_1$$

$$d = 4\text{m}$$

$$= (5 + 3x)(4)$$

$$= 20 + 12x$$

$$= 20 + 12(4)$$

$$= 20 + 48 = 68 \text{ J}$$



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\* MCQ

From the water fall water is falling down at rate of  $100 \text{ kg/s}$  on turbine of  $100 \text{ m}$ . The Power will be

- a)  $1 \text{ kW}$   
 b)  $10 \text{ kW}$   
 c)  $100 \text{ W}$   
 ✓ d)  $100 \text{ kW}$

$$P = \frac{mgh}{t}$$

$$= \frac{100 \times 10 \times 100}{1}$$

$$= 100 \text{ kW}$$

MCQ If a bulb uses energy of  $100 \text{ J}$  and remains on for  $25 \text{ sec}$ . Power consumed will be

- ✓ a)  $4 \text{ W}$       b)  $6 \text{ W}$       c)  $2500 \text{ W}$

MCQ A machine gun fires  $240$  bullets per minute with  $80 \text{ ms}^{-1}$ . If mass of each bullet is  $0.04 \text{ kg}$ , then Power will be:-

a)  $\frac{12}{240 \times 0.04 \times (80)^2}$   
 b)  $\frac{20}{2 \times 60}$   
 c)  $\frac{120 \times 4 \times 6400}{6000}$   
 d)  $\frac{480 \times 64}{5168}$   
 $=$

MCQ

If  $m_1 : m_2 = 2 : 1$

$P$  constt

Find ratio  $K \cdot E_1 : K \cdot E_2 = ?$

$1 : 2$

bcz

$$\frac{K \cdot E_1}{K \cdot E_2} = \frac{m_2}{m_1}$$

MCQ

If  $P_1 : P_2 = 3 : 2$

$K \cdot E$  constt. then  $m_1 : m_2 = ?$

$$\frac{m_1}{m_2} = \frac{P_1^2}{P_2^2} = \frac{3^2}{2^2} = \frac{9}{4}$$

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MCQ

If  $K.E_1 : K.E_2 = 4:9$ mass  $\Rightarrow$  const  $P_1 : P_2 = ?$ 

$$\frac{P_1}{P_2} = \sqrt{\frac{K.E_1}{K.E_2}} = \sqrt{\frac{4}{9}} = \frac{2}{3}$$

MCQ

If  $m_1 : m_2 = 4:1$  $K.E \Rightarrow$  const $P \propto \sqrt{m}$  $P_1 : P_2 = ?$ 

$$\frac{P_1}{P_2} = \sqrt{\frac{m_1}{m_2}} = \sqrt{\frac{4}{1}} = \frac{2}{1}$$

MCQ

If  $v_1 : v_2 = 9:1$ then find  $m_1 : m_2 = ?$ 

$$\frac{m_1}{m_2} = \frac{v_2^2}{v_1^2} = \frac{1^2}{9^2} = \frac{1}{81}$$

MCQ

If  $m_1 : m_2 = 9:16$  $K.E \Rightarrow$  constfind  $P_1 : P_2 = ?$ 

$$\frac{P_1}{P_2} = \sqrt{\frac{m_1}{m_2}} = \sqrt{\frac{9}{16}} = \frac{3}{4}$$

\* MCQ

A ball of 0.2 kg thrown vertically upward by applying a force by hand/arm. If arm move 0.2 m which is applying the force and ball goes upto 2 m height. Find force.

a) 10 N

b) 30 N

✓ c) 20 N

d) 40 N

$$W = mgh$$

$$F \times S = mgh$$

$$F \times 0.2 = 0.2 \times 10 \times 2$$

$$F = 20 \text{ N}$$

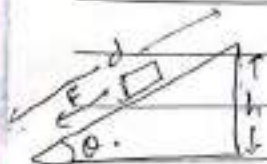


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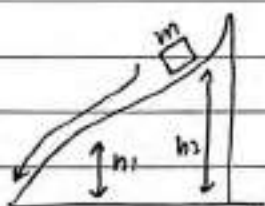
Imp [1 day food  $\rightarrow \frac{1}{3}$  litre  
2 day food  $\rightarrow \frac{2}{3}$  litre.]

MCO In diagram, which relation is correct for interconversion of energy.



- a)  $mgh = \frac{1}{2}mv^2 + fh$   
 ✓ b)  $mgh = \frac{1}{2}mv^2 + fd$   
 c)  $mgh + fd = \frac{1}{2}mv^2$   
 d)  $mgh - \frac{1}{2}mv^2 = -fd$

MCO

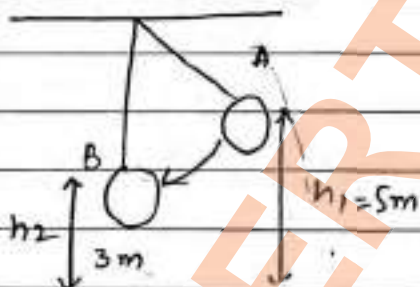


What is relation of speed of block in diagram.

$$v = \sqrt{2gh}$$

$$v = \sqrt{2g(h_2 - h_1)}$$

MCO



$$v = \sqrt{2g(h_1 - h_2)}$$

$$v = \sqrt{2 \times 10 (5 - 3)}$$

$$= \sqrt{2 \times 20}$$

$$= \sqrt{40} = 2\sqrt{10}$$

MCO



The speed of block from its mean position to mid of inclined plane is

$$v = \sqrt{2g(h_2 - h_1)}$$

$$= \sqrt{2 \times 10 \times (4 - 2)}$$

$$= \sqrt{40} = 2\sqrt{10}$$

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$$\text{heat up } \frac{1}{2}mv^2 = mc\Delta T$$

MCQ = A block of mass 2kg is dropped from the height 40cm on spring. The spring compressed by 10cm. The force constant will be

- ✓ a) 800N/m
- b) 600N/m
- c) 1000N/m.
- d) 900N/m.

$$mgh = \frac{1}{2}kx^2$$

MCQ = At what distance  $x$  p.E is half of K.E.

$$P.E = \frac{1}{2}K.E$$

$$mgh - mgx = \frac{1}{2}mgx$$

$$mgh = \frac{1}{2}mgx + mgx$$

$$gh = \frac{3}{2}x$$

$$x = \frac{2}{3}h$$

MCQ = A loaded and unloaded bus are both moving with same K.E are stopped by same retarding force such that they cover stopping distance  $S_1$  &  $S_2$ . What is ratio of  $S_1$  to  $S_2$ .

$$a) 1:1$$

$$b) 1:2$$

$$c) 2:1$$

d) can't be predicted

$$\Delta K.E = \Delta K.E$$

$$Fd = Fd$$

$$FS_1 = FS_2$$

$$S_1 = S_2$$

MCQ K.E of object having mass 2kg & velocity  $\cos\alpha i + \sin\alpha j$  will be.

- a) 2J
- b) 1J
- c)  $2\cos\alpha J$
- d)  $2\sin\alpha J$



Angle with x-axis  $\rightarrow F \cos \theta$   
 Angle with y-axis  $\rightarrow F \sin \theta$

lift  $\rightarrow$  work is done

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$$K.E = \frac{1}{2}mv^2$$

$$= \frac{1}{2} \times 2 (\cos \alpha i + \sin \alpha j)^2$$

$$= \cos^2 i + \sin^2 j = 2$$

$$= \frac{1}{2} \times 2 (1)$$

mcq light & heavy body have same  
 K.E which one has greater  
 momentum.

\* MCQ correct unit  
 of work are

- a) erg c) newton m  
 ✓ b) watt d) J

- ✓ a) heavy  
 b) light  
 c) Both have same  
 d) None.

$$K.E = \frac{p^2}{2m}$$

MCQ not a scalar quantity

- a) v, F, P  
 ✓ b) d, a, F  
 c) a, v, W  
 d) E, W, d.

MCQ The work done by  
 gravity during descent  
 of projectile.

- ✓ a) +ve c) 0  
 b) -ve d) depends on  
 sign.

MCQ

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Topic #  $\Delta$

Circular Motion (2 MCQ's)

By:-  
Saeed  
Mamoon



No:

Date:

- (a) Describe the angular motion with concept of angular displacement, angular velocity and use relation b/w angular and linear velocity to solve problems.

## Circular Motion:-

"Motion of bodies in circular path is called circular motion."

- During uniform circular motion, the direction of position vector changes but the magnitude remains constant which is equal to  $r$ .  
(radius of circular path)
- In circular motion, the direction of velocity vector changes continuously but its magnitude remains constant.
- For one complete revolution, the angular displacement is  $2\pi$  and time taken is  $T$ .  
$$\omega = \frac{2\pi}{T}$$
- Speed, Kinetic Energy and angular momentum remains constant in circular motion.
- Circular motion may also be called as angular motion.



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Angular  
QuantAngular displacement  
Angular velocity  
Angular Acc.

## Angular Displacement:- ( $\theta$ )

"It is the angle swept by the radial line during circular motion of a particle measured from some initial point to some final point."



- direction along the axis of rotation
- determined by right hand rule
- SI unit → radian.

"angle made by an arc at the centre, whose length is equal to the radius of circle."

$$s = r\theta \quad \theta = \frac{s}{r}$$

$$1^\circ = \frac{\pi}{180} \text{ rad} = 0.0174 \text{ rad}$$

$$1 \text{ rad} = 57.3^\circ$$

For 1 complete revolution.

$$\theta = \frac{2\pi r}{r}$$

$$= 2\pi \text{ rad.}$$

→ Non-SI - "degree" "rev" "cycle"

→ Indicated by  $\theta$

→ change in angular position.

→ vector Quantity

$$= 360 \text{ degrees}$$

## Angular Velocity:- ( $\omega$ )

The rate of change of angular displacement is called angular velocity

$$\omega = \frac{\Delta\theta}{t}$$

$$(v = r\omega)$$

→ indicated by  $\omega$



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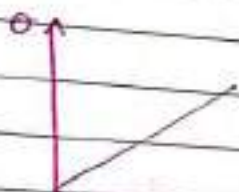
→ unit → rad/s

→ unit → deg/s, rev/s, cycle/s, vib/s.

→ usually not a vector quantity

→

$$\omega_{inst} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \theta}{\Delta t} \text{ (vector Quantity)} \quad \text{(Always)}$$



(Graph of  $\theta$ -t gives angular velocity  $\vec{\omega}$ )

## Angular Accelerations- ( $\alpha$ )

→ time rate change of angular velocity is called angular acceleration.

$$\vec{\alpha} = \frac{\Delta \vec{\omega}}{\Delta t} = \frac{\omega_f - \omega_i}{t}$$

$$* (a = r\alpha)$$

Tangential Acceleration

✓ → unit → rad/s<sup>2</sup>



→ Slope of  $\omega$ -t graph gives angular ~~velocity~~ acceleration.

→ Area under  $\omega$ -t graph gives angular displacement.

## \* Relation b/w Angular & Linear Velocity:-

$$v = r\omega$$

$$\vec{v} = \vec{r} \times \vec{\omega}$$



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Relation b/w  $S$  &  $\theta$  :-

$$S/r = \theta$$

$$\vec{S} = \vec{\theta} \times \vec{r}$$

Relation b/w  $a$  and  $\alpha$  :-

$$a = r\alpha$$

$$\vec{a} = \vec{r} \times \vec{\alpha}$$

In these relations all the Quantities are mutually perpendicular to each other in circular motion

1b) Define centripetal Force and use equation  $F = r m \omega^2$ ,  $F = \frac{mv^2}{r}$  and centripetal acceleration equations  $a = r \omega^2$  and  $a = \frac{v^2}{r}$

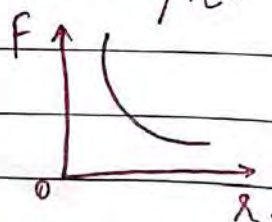
" The force required to bend a straight line path of body into circular path is called centripetal force.

→ if centripetal force is removed from the rotating object, it will follow a straight-line motion confined on tangent to the circle.

→ Always acts towards centre of the circle.

$$F_c = \frac{mv^2}{r}$$

$$F_c \propto 1/r$$





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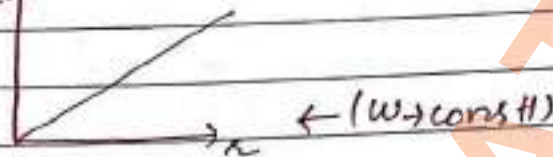
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$$(iii) F_c = \frac{mv^2}{r}$$

$$F_c = \frac{m(r\omega)^2}{r} = m r \omega^2$$

$$F \propto r \cdot F$$

$$a_c = \frac{v^2}{r}$$



\* To be vectorially equal velocities should be in same direction.



$v = \text{constant}$   
 $\omega \rightarrow \text{const}$   
 $\tau = 0$

$$(iii) F_c = mv^2/r$$

$$(iv) a_c = \frac{v^2}{r}$$

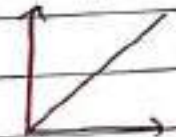
$$F_c = \frac{2mv^2}{2r}$$

$$a_c = r\omega^2$$

$$P_c = \frac{2pv}{2r}$$

$$a_c \propto r$$

$$F_c = \frac{pv}{r}$$



$$(v) F_c = m r \omega^2$$

$$F_c = m r (2\pi f)^2$$

$$F_c = m r (4\pi^2 f^2)$$

$$F_c = 4\pi^2 f^2 m r$$

$$F_c = \frac{4\pi^2 m r}{T^2}$$

\* Centripetal force can't produce torque :-

$$v = \text{const}$$

$$\omega = \text{const}$$

$$\alpha = \frac{\omega}{t} = 0$$

$$\tau = I \alpha = I(0)$$

= zero.

$$(F_c \propto 1/T^2) (F_c \propto f^2)$$

→ Work done by centripetal force is zero.

→ Centripetal/centrifugal forces form true action/reaction pairs but they can't balance each other because they don't act on same body.

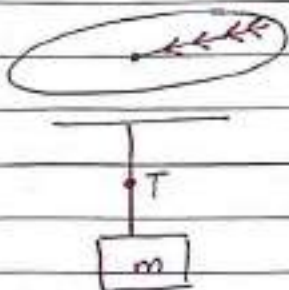
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Circular Motion

If  $a_c = 0, a_T = 0$ then  $a = 0$   
(uniform  
translatory  
motion)If  $a_c = 0, a_T \neq 0$  $a = a_T$   
(non-uniform  
translatory  
motion)If  $a_c \neq 0, a_T = 0$ then  $a = a_c$   
(uniform  
circular  
motion)If  $a_c \neq 0, a_T \neq 0$ then  $a = \sqrt{a_c^2 + a_T^2}$   
(non-uniform  
circular  
motion)

## Horizontal Circle:-



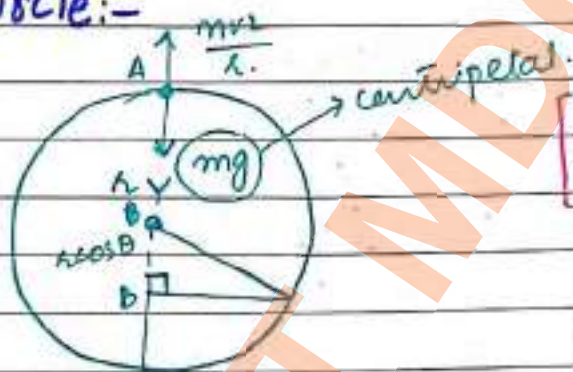
$$T = F_c$$

$$T = \frac{mv^2}{r}$$

↑ r

Tension in string  
for horizontal  
circle.

## Vertical Circle:-



### At Top:-

- Tension is minimum.

$$F_c = T + W$$

$$T = F_c - W$$

$$T = \frac{mv^2}{r} - mg$$

$$T = m \left( \frac{v^2}{r} - g \right)$$

$$T = m(a_c - g)$$

$$T = ma_c (1 - g/a_c)$$

$$T = F_c \left( 1 - \frac{g}{a_c} \right)$$



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### At Bottom:-

→ Tension is maximum.

$$\rightarrow F_c = T - W$$

$$T = F_c + W$$

At minimum:-

$$\frac{mv_{\min}^2}{r} = mg \quad T = \frac{mv^2}{r} + mg$$

$$v_{\min}^2 = gr \quad T = m(ac + g)$$

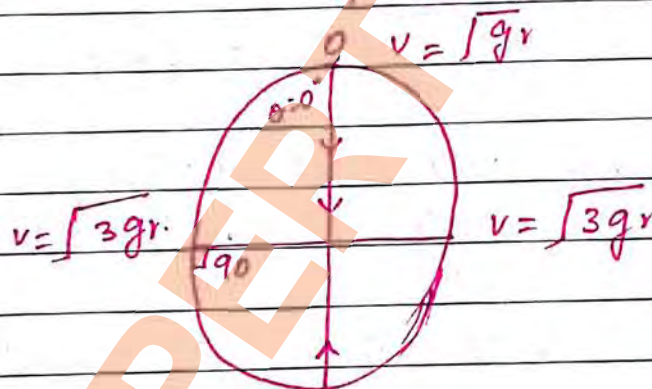
$$T = mac \left( 1 + \frac{g}{ac} \right)$$

$$v_{\min} = \sqrt{gr}$$

$$T = F_c \left( 1 + \frac{g}{ac} \right)$$

### Zero Tension:-

→ If string breaks or mass attached is falling freely then in both cases tension is zero.



In a circular path:-

$$v = \sqrt{3gr - 2gr \cos \theta}$$

$v = \sqrt{5gr} \Rightarrow$  minimum velocity without which loop cannot be completed.



(C) Understand geostationary orbits.

## Geostationary Orbits:-

Orbital Velocity:-

Orbital Velocity for a satellite is  $v = \sqrt{\frac{GM}{r}}$ . This shows that mass of satellite is not important in describing its orbit.

Artificial / Earth Satellite:-

→ An object revolving around a planet is called satellite

→ An artificial satellite is a space vehicle orbiting the earth in almost circular orbits

→ Moon is natural satellite of Earth.

→ Moon's orbital angular velocity & spin angular velocity are same

→ A man made rocket or spaceship revolving around the earth is called artificial satellite

→ Artificial satellite revolves around the earth due to force of gravity

→ 100 km above the earth the atmosphere is only one-millionth as dense as it is at sea level, and so friction at that height should be negligible.

→ To launch a satellite, it is first carried to the required distance from the earth. Then the satellite is launched in a direction parallel to



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earth's surface with a definite velocity  
 → Critical velocity of an artificial satellite  
 is  $7.9 \text{ km/s}$

$$v = \sqrt{gR}$$

→ Period of satellite is  $5060 \text{ sec} / 84 \text{ min}$ .

## Geostationary Satellites:-

If time Period of revolution of satellite is equal to time period of earth then satellite will appear stationary from earth. It is known as geostationary satellite.

Orbital →  $v_o = \sqrt{gr} = 7.9 \text{ km/s}$ .

Escap →  $v_{esc} = \sqrt{2gr} = 11.2 \text{ km/s}$

$$v_{esc} = \sqrt{2} v_o$$

Formula:-

$$R^3 = \frac{GMT^2}{4\pi^2}$$

$$R^3 \propto T^2 \rightarrow \text{Kepler's 3rd law.}$$

$$T^2 \propto R^3$$

$$(i) T \propto R^{3/2}$$

$$(ii) R \propto T^{2/3}$$

⇒ Above Pole

$$R = 4.2 \times 10^4 \text{ km}$$

⇒ Above Equator.

$$R = 3.6 \times 10^4 \text{ km}$$

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→ Time Period of geostationary satellite = 24 hours.

→ velocity of G.S.S  $\Rightarrow 3.08 \text{ km/sec.}$

→ Height of G.S.S from earth  $\Rightarrow 36000 \text{ km.}$

→ Geo-st. sat. from the surface of earth revolves around polar axis of earth.

→ G.S.S is established in an orbit in the plane of equator. As seen from earth the satellite will always be overheaded a particular place on equator and appear stationary.

→ G.S.S is used for telecommunication weather forecast and other applications.

→ Geostationary satellite appears to remain stationary.



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(Multiple Choice Questions)

\* Angular speed of second hand:-

\* (unit is - rev)

$$\omega = \frac{\theta}{t} = \frac{2\pi}{60} = \frac{\pi}{30} \text{ rad/sec.} = 1 \text{ rev/min.}$$

\* Angular speed of minute hand:-

$$\omega = \frac{\theta}{t} = \frac{2\pi}{60} = \frac{\pi}{30} \text{ rad/min} = \frac{2\pi}{3600} = \frac{\pi}{1800} \text{ rad/sec.}$$

\* Angular speed of hours hand:-

$$\omega = \frac{\theta}{t} = \frac{2\pi}{12} = \frac{\pi}{6} \text{ rad/hr.}$$

$$\omega = \frac{\theta}{t} = \frac{2\pi}{12 \times 60} = \frac{2\pi}{720} \text{ rad/min} = \frac{\pi}{360} \text{ rad/min.}$$

$$\omega = \frac{\theta}{t} = \frac{2\pi}{12 \times 60 \times 60} = \frac{2\pi}{43200} = \frac{\pi}{21600} \text{ rad/sec.}$$

Equations of Motion:-

$$(i) \quad \omega_f = \omega_i + \alpha t$$

$$(ii) \quad \theta = \omega_i t + \frac{1}{2} \alpha t^2$$

$$(iii) \quad 2\alpha\theta = \omega_f^2 - \omega_i^2$$

$$\begin{aligned} \checkmark & \left[ \begin{aligned} F &= ma \\ \tau &= I\alpha \end{aligned} \right] \\ & \downarrow mr^2 \end{aligned}$$

① WOF acceleration is basically responsible for torque.

a)  $a_c \rightarrow$  bec  $F_c$  don't produce torque.✓ b)  $a_T$ c)  $\alpha$ 

d) NOT.

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② What is direction torque in earth?

- a) C.W
  - b) A.C.W
  - ✓ c) No torque.  $\rightarrow$  in spin motion  
 $\rightarrow$  but exist in orbital motion.
- \* earth rotate with constant speed.  
 $\rightarrow$  no torque.

③ Radius of geostationary orbit

- ✓ a)  $4.23 \times 10^4 \text{ km}$
- b)  $4.23 \times 10^6 \text{ km}$
- c)  $4.23 \times 10^2 \text{ km}$
- d)  $4.23 \times 10^8 \text{ km}$

④ The ratio of angular frequency to linear frequency is

- ✓ a)  $2\pi$
  - b)  $\pi$
  - c)  $1/\pi$
  - d)  $\pi/2$
- $$\frac{\omega}{f} = \frac{2\pi f}{f} = 2\pi.$$

⑤ The angle b/w linear velocity and angular velocity of rotating body is

- a)  $0^\circ$
- b)  $180^\circ$
- ✓ c)  $90^\circ$
- d)  $270^\circ$

⑥ Time Period of geostationary satellite is

- ✓ a) 24 hrs
- b) 48 hrs
- c) 30 hrs
- d) 12 hrs.



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⑦ Force which can do <sup>no</sup> work on the body which it acts on

- a) Frictional
- ✓ b) Centripetal
- c) Elastic
- d) Gravitational

⑧ WOF acc. is basically for production of torque

- a)  $\alpha$
- b)  $a_c$
- c)  $a_T$  ✓
- d) none.

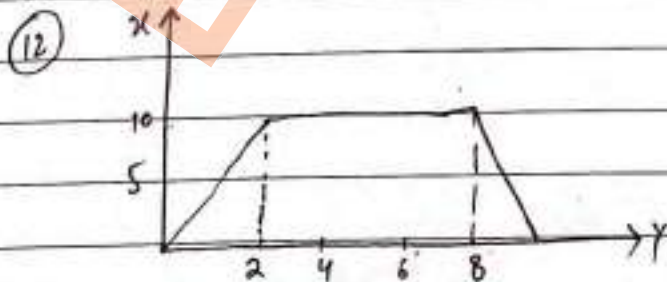
⑨ The ' $\omega$ ' of our earth for spinning motion in rad/h.

$$\omega = \frac{2\pi}{T} = \frac{2\pi}{24} = \frac{\pi}{12}$$

⑩ The ' $\omega$ ' of our earth of orbital motion in radian(days)

$$\omega = \frac{2\pi}{T} = \frac{2\pi}{365}$$

⑪ Ex # 5-1 (v. 9mp).

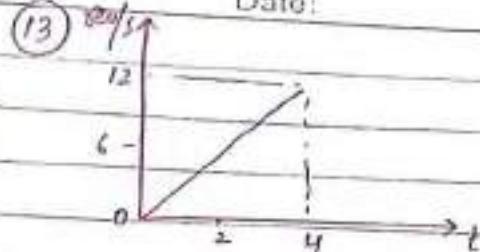


Find total number of revolution.

$$\begin{aligned} \theta &= \frac{1}{2} \times 2 \times 10 + \frac{1}{2} \times 2 \times 10 + 4 \times 10 \\ &= 10 + 10 + 40 \\ &= 60 \text{ rev.} \end{aligned}$$

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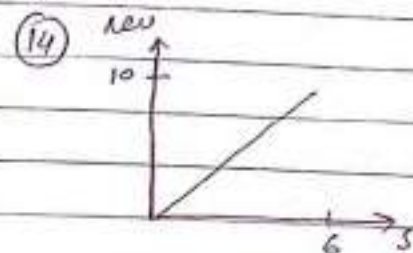
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The angular  $\alpha$  in  $\text{rad/s}^2$  is

$$\text{Slope} = \frac{12}{4} = 3 \text{ rev/s}^2$$

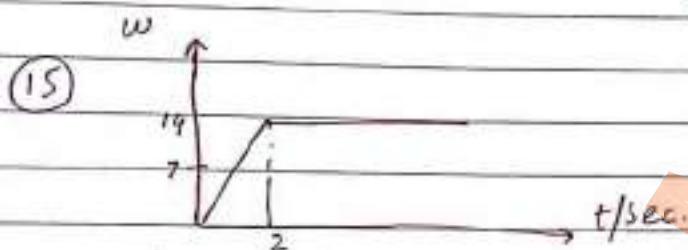
$$= 3 \times 2\pi = 6\pi \text{ rad/s}^2$$



Find  $\omega$  in SI unit?

$$\omega = \frac{\theta}{t} = \frac{10}{6} = \frac{5}{3} \text{ rev/s}$$

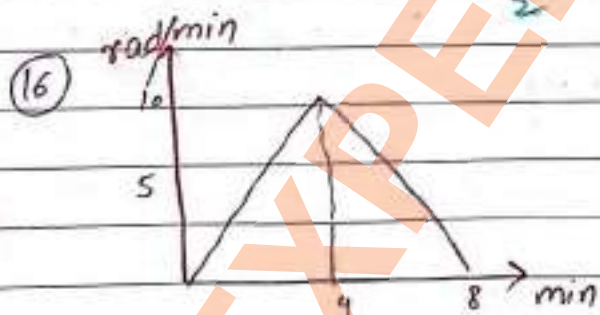
$$= \frac{5}{3} \times 2\pi = \frac{10\pi}{3} \text{ rad/s}$$



Find  $\alpha$  in first two seconds in SI unit.

$$\text{Slope} = \frac{14}{2} = 7 \text{ rev/s}^2$$

$$= \frac{14 \times 2\pi}{2} \text{ rad/s}^2 = 14\pi \text{ rad/s}^2$$



The  $\alpha$  for last 4 minutes

$$\alpha = \frac{10}{4} = \frac{5}{2} = 2.5 \text{ rad/min}^2$$

(17) A body is moving with uniform  $\alpha$ .

a)  $r_1/r_2$

c)  $\sqrt{\frac{r_2}{r_1}}$

$$F_{c1} = F_{c2}$$

$$F_c \propto 1/r$$

✓ b)  $r_2/r_1$

d)  $\sqrt{\frac{r_1}{r_2}}$



For a complete rotation, the ratio of angular frequency to linear  $f$  is.

a)  $\pi : 2$

b)  $2\pi : 1$

c)  $0.5\pi : 1$

d) all.

$$\frac{\omega}{f} = \frac{2\pi f}{f} = 2\pi : 1$$

A flywheel gains speed of 540 rev/min in 6 sec. Its angular acceleration is

a)  $3\pi \text{ rad/s}^2$

b)  $2\pi \text{ rad/s}^2$

c)  $4\pi \text{ rad/s}^2$

d)  $5\pi \text{ rad/s}^2$

$$= \frac{540 \times 2\pi}{60 \times 6} = \frac{540\pi}{360} = 3\pi \text{ rad/s}^2$$

- (18) The angular momentum changes from 2 unit to 6 unit in 4 sec. The torque will be.

$$\tau = \frac{\Delta L}{\Delta t} = \frac{4}{4} = 1$$

- (19) In a vertical circle at the top  $a_c = 3g$  then  $T = ?$

$$T = m(a_c - g)$$

$$= m(3g - g) \quad \checkmark \text{ a) } 2W$$

$$= m(2g) \quad \text{b) } W/2$$

$$= 2mg \quad \text{c) } 4W$$

$$= 2W \quad \text{d) } W/4$$

- (20) In vertical circle at the bottom  $a_c = g/a$  then tension will be

$$T = m\left(\frac{g}{2} + g\right) \quad \checkmark \text{ a) } 3/2 W$$

$$T = m\left(\frac{g + 2g}{2}\right) \quad \text{b) } 2/3 W$$

$$T = m\left(\frac{3g}{2}\right) \quad \text{c) } 3W$$

$$T = 3/2 mg \quad \text{d) } 2W$$

$$T = 3/2 W$$

$$T = 3/2 W$$

- (21) If  $T = 48 \text{ hrs}$ , and distance b/w sun and earth becomes  $1/4$ , The new  $T$  will be

$$T = R^{3/2}$$

$$T' = \left(\frac{1}{4}R\right)^{3/2}$$

$$T' = R^{3/2} \cdot \left(\frac{1}{4}\right)^{3/2}$$

$$T' = T \left(\frac{1}{4}\right)^{3/2}$$

$$T' = \frac{48}{8} = 6 \text{ hrs.}$$

a)  $\checkmark$  6 hrs

b) 3 hrs

c) 6.5 hrs.

d) 9 hrs.



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Q22 The distance b/w the sun and earth become  $1/9$  the original, The new  $T$  will be

- a)  $T/6$   
 ✓ b)  $T/27$   
 c)  $T/81$   
 d)  $T/9$

$$T \propto r^{3/2}$$

$$T = \left(\frac{r}{9}\right)^{3/2}$$

$$T = r^{3/2} \left(\frac{1}{9}\right)^{3/2}$$

$$T = r^{3/2} \left(\frac{1}{27}\right)^{3/2}$$

$$T = r^{3/2} \left(\frac{1}{3}\right)^3$$

$$T = T/27$$

Q23 If  $r = 4$  times of original, the new  $T$  will be

- ✓ a)  $8T$   
 b)  $6T$   
 c)  $7T$   
 d)  $2T$

$$T \propto r^{3/2}$$

$$T' \propto (4r)^{3/2}$$

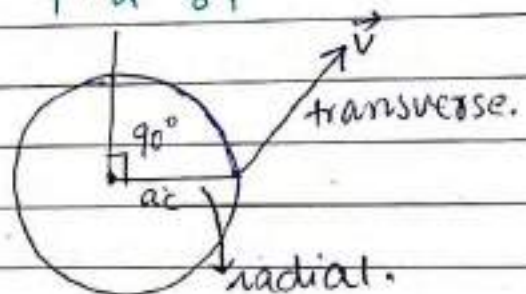
$$T' \propto (4)^{3/2} r^{3/2}$$

$$T' \propto (2^2)^{3/2} r^{3/2}$$

$$T' \propto 2^3 T$$

$$T' \propto 8T$$

A particle revolves round a circular path with constant speed. The  $\odot$  is along..  
 ↓  
 Centripetal acceleration  
 Along radius.



$$T^2 \propto r^3$$

$$\omega^2 \propto \frac{1}{r^3}$$

$$\omega \propto \frac{1}{r^{3/2}}$$

$$r \propto \frac{1}{\omega^{2/3}}$$



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Topic-5

Oscillations.

(3 MCQ'S)

By Saeed  
Hanyan

No:

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(a) Define And Explain simple Harmonic motion with examples.

(i) If  $a_c = 0$ ,  $a_T = 0$

then  $a = 0$  (uniform translatory motion)

(ii) If  $a_c = 0$ ,  $a_T \neq 0$

then  $a = a_T$  (non-uniform translatory motion)

(iii) If  $a_c \neq 0$ ,  $a_T = 0$

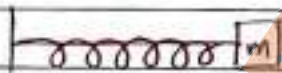
then  $a = a_c$  (uniform circular motion)

(iv) If  $a_c \neq 0$ ,  $a_T \neq 0$

then  $a = \sqrt{a_c^2 + a_T^2}$  (non-uniform circular motion)

Simple  
Harmonic  
Motion.

"To and fro motion of a body about its mean position is called simple Harmonic motion."  $\rightarrow$  repeats after equal intervals of time



$\rightarrow$  Fext.

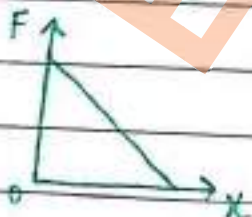


$\leftarrow$  Frest



$$F = -kx$$

$$F \propto -x$$

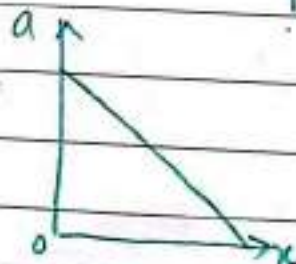


$$F = -kx$$

$$ma = -kx$$

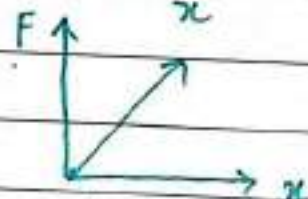
$$a = \frac{-kx}{m}$$

$$a \propto -x$$



$$F = kx$$

$$k = \frac{F}{x}$$



Slope of Force-ext graph gives  $k$ .



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$$k = F/x$$

↳ Nm<sup>-1</sup> → spring/force constt.

↳ Dependence

material stiffness.

$$k \propto \frac{1}{x} \propto \frac{1}{l} \rightarrow \text{initial length of spring.}$$

k → value doesn't remain constt.

\* Simple Harmonic Motion is a special type of vibratory motion in which:

(i)  $a \propto -x$

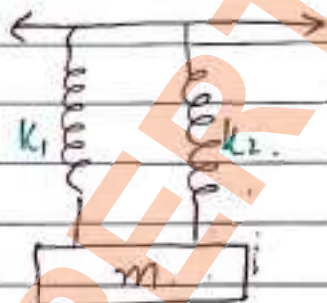
(ii)  $a$  is directed towards mean position.

→ Restoring Force is always directed toward mean position so termed as restoring by giving a negative sign

Combination of Spring:-

(Formulas are reciprocal to Resistance)

Parallel:-



$k_{eq}$  → equivalent → effective.

$$k_{eq} = k_1 + k_2$$

For 'n' numbers of spring having same value of k:-

$$k_{eq} = (k_1 + k_2 + \dots + k_n)$$

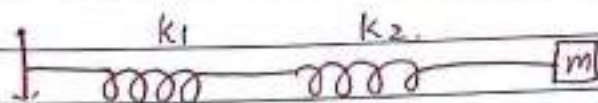
$$k_{eq} = nk$$



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Series:-



$$\frac{1}{k_{eq}} = \frac{1}{k_1} + \frac{1}{k_2}$$

$$\frac{1}{k_{eq}} = \frac{k_2 + k_1}{k_1 k_2}$$

$$k_{eq} = \frac{k_1 k_2}{k_1 + k_2} = \frac{\text{Product}}{\text{Sum}}$$

⇒ For 'n' number of springs:-

$$k_{eq} = \frac{k}{n}$$

(b) Define & use terms amplitude, frequency, angular frequency, phase difference. Express the time period in terms of both frequency and angular frequency.

→ Periodic motion is that which repeats itself after equal time intervals.

→ Vibration is one complete round trip of a body about its mean position.

→ Time period is defined as time taken by vibrating body to complete its one vibration.

$$f = \frac{1}{T}, T = \frac{1}{f}$$

→ Frequency is number of vibrations per second.

$$f = \frac{1}{T}$$

→ Amplitude is maximum distance from mean position.



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→ Angular Frequency is

$$\omega = 2\pi/T$$

$$\omega = 2\pi f$$

→ Phase is the angle which specifies the displacement & direction of motion of the point executing SHM

$$\text{i.e. } \theta = \omega t$$

- Initial angle at  $t=0$  is called phase constt and denoted by  $\phi$

- If phase constant  $\phi = 90^\circ$

$$x = x_0 \sin(\omega t + 90)$$

$$x = x_0 \cos \omega t$$

and simple harmonic oscillator starts its SHM from +ve extreme position.

(c) Define and use equations  $x = x_0 \sin \omega t$ ,  
 $v = v_0 \sin \omega t$ ,  $v = \pm \omega \sqrt{x_0^2 - x^2}$ ,  $a = -\omega^2 x$

Instantaneous Displacement ( $x = x_0 \sin \omega t$ ):-

$$x = x_0 \sin \theta$$

$$x = x_0 \sin \omega t$$

$$(ii) \text{ At } 3T/4$$

$$x = -x_0$$

$$(i) \text{ At } T/4 :-$$

$$x = x_0 \sin \omega t$$

$$x = x_0 \sin\left(\frac{2\pi}{T}\right)\left(\frac{T}{4}\right)$$

$$x = x_0 \sin(\pi/2)$$

$$\boxed{x = x_0}$$

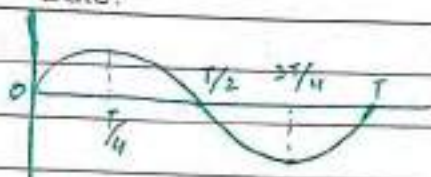
$$(iii) \text{ At } \theta = \pi$$

$$x = 0$$



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(i) Sinusoidal wave-form

(ii) Displacement in a complete vibration is zero.

(iii) Displacement at mean position is zero.

$$\text{i.e. } T/2, T \rightarrow x=0$$

(iv) At Extreme positions  $x = x_0$ (v) After one complete vibration, distance covered is  $4x_0$ .

(vi) For 'n' number of vibration:-

$$\boxed{\text{Distance} = 4\pi n x_0}$$

Instantaneous velocity ( $v = \pm \omega \sqrt{x_0^2 - x^2}$ )

$$\Rightarrow v = x_0 \omega \cos \theta$$

$$\Rightarrow v = \omega \sqrt{x_0^2 - x^2}$$

$$\Rightarrow v = \omega \sqrt{x_0^2 (1 - x^2/x_0^2)}$$

$$\Rightarrow v = x_0 \omega \sqrt{1 - x^2/x_0^2}$$

Maximum velocity :-

At Mean:-

$$v_0 = \omega \sqrt{x_0^2 - (0)^2}$$

$$v_0 = \omega x_0$$

$$\boxed{v = x_0 \omega}$$

$$\downarrow \quad \downarrow$$

$$v = \lambda \omega$$

At Extreme:-

$$x = x_0$$

$$v = \omega \sqrt{x_0^2 - x^2}$$

$$v = \omega (0)$$

$$v = \omega \sqrt{x_0^2 - x_0^2}$$

$$\boxed{v = 0}$$

$$v = \omega \sqrt{0}$$



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Relation b/w Instantaneous &amp; Maximum Velocity:-

$$v = \omega \sqrt{x_0^2 - x^2}$$

$$v = x_0 \omega \sqrt{1 - \frac{x^2}{x_0^2}}$$

$$v = v_0 \sqrt{1 - \frac{x^2}{x_0^2}}$$

Ratio of Instantaneous to Max Velocity:-

$$\frac{v}{v_0} = \sqrt{1 - \frac{x^2}{x_0^2}}$$

\* Instantaneous Acceleration ( $a = -\omega^2 x$ )

$$a = -\omega^2 x$$

At mean:-

$$x = 0 \quad a = 0$$

At extreme:-

$$x = x_0 \quad a = -\omega^2 x_0$$

Imp →

• Speed of projection is given by:-

$$v = \omega \sqrt{x_0^2 - x^2}$$

 $x$  = radius of circle = amplitude of circle.

→ Projection speeds up when moving towards centre of circle.

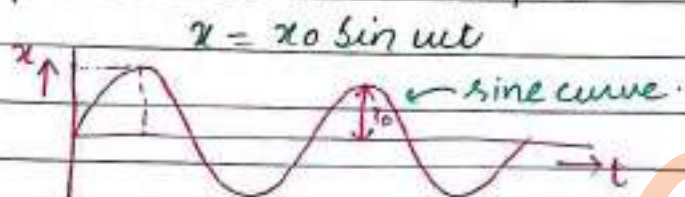
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- Projection slows down when moving away from centre of circle
- If speed  $w$  of body in circular motion is not const then projection doesn't have SHM but have vibratory motion.

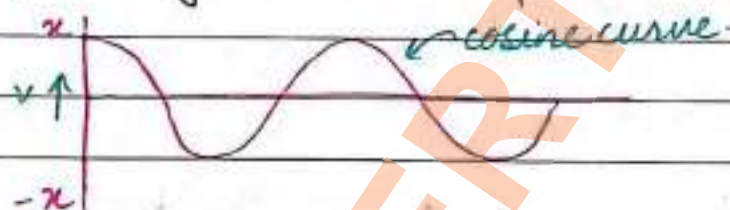
### Graphs:-

#### Displacement-time Graph:-



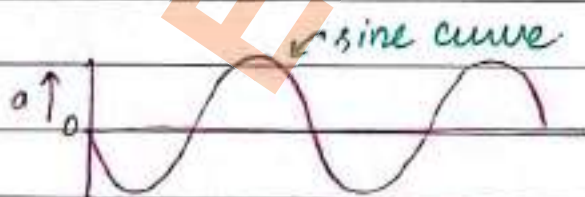
if  $\theta = 0^\circ$   
then  $x = 0$

#### Velocity-time Graph:-



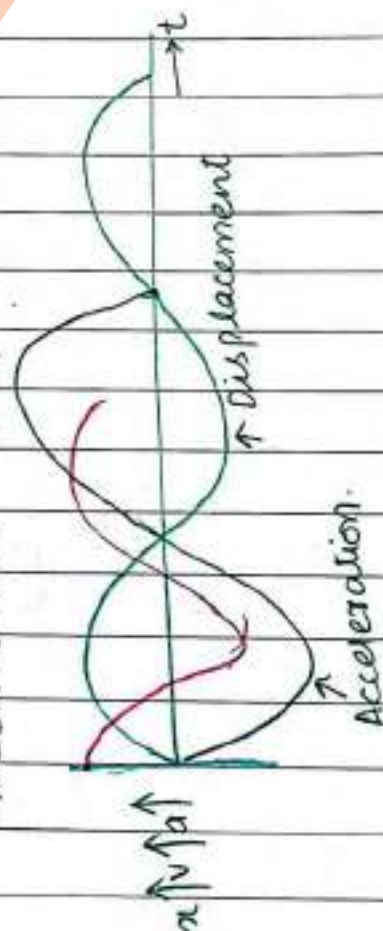
$v = x_0 \omega \cos \omega t$   
if  $\theta = 90^\circ$   
 $v = 0$

#### Acceleration-time Graph:-



$a = -\omega^2 x$   
if  $x = 0$   
 $a = 0$

★ Combined Graph ( $x-t$ ,  $v-t$  &  $a-t$ )





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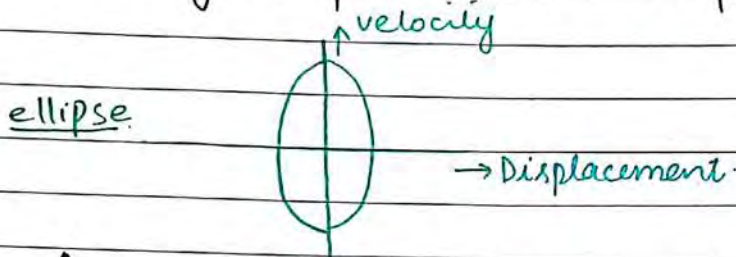
Phase Diff:-

blw  $x$  and  $v = 90^\circ$

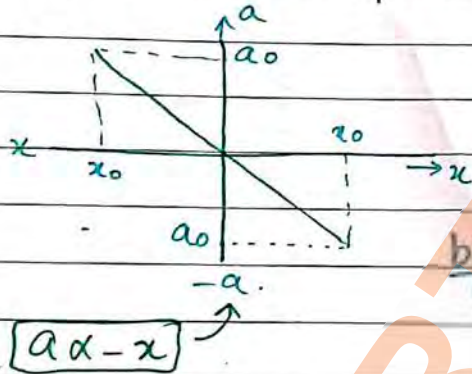
$x$  and  $a = 180^\circ$

$v$  and  $a = 90^\circ$

Velocity Displacement Graph:-



Acceleration Displacement Graph:-



Formulas

are in 2nd & 4th

quadrant  $\rightarrow$  phase diff  $\rightarrow 180^\circ$ .

both

$\rightarrow$   $\begin{cases} a \rightarrow \text{negative max} \\ x \rightarrow \text{positive max} \end{cases} \rightarrow \text{must be / vice versa.}$

Horizontal Mass Spring System:-

$\rightarrow$  due to restoring force & inertia

$\rightarrow$  Hooke's law states that

strain  $\propto$  stress (within elastic limit)

$$F = kx$$

$$k = \frac{F}{x}$$

$\downarrow$   
spring const.

$\rightarrow$  If spring is cut into two parts the spring const of each part is doubled.

All SHM  $\rightarrow$  Periodic  
All Periodic  $\rightarrow$  not SHM

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$$T_v = T_H$$

$$F = -kx$$

$$ma = -kx$$

$$a = \frac{-kx}{m}$$

$$a \propto -x$$

$\Rightarrow$  acc. always directed to mean position

$\Rightarrow$  For a mass spring system  $\omega = \sqrt{\frac{k}{m}}$

$$\frac{-kx}{m} = -\omega^2 x$$

$$\omega^2 = \frac{k}{m}$$

$$\omega = \sqrt{\frac{k}{m}}$$

Relation b/w  $v$  &  $v_0 =$

$$v = \omega \sqrt{x_0^2 - x^2}$$

$$v = \sqrt{\frac{k}{m}} \sqrt{x_0^2 - x^2}$$

$$v = x_0 \sqrt{\frac{k}{m}} \sqrt{1 - \frac{x^2}{x_0^2}}$$

$$v = v_0 \sqrt{1 - \frac{x^2}{x_0^2}}$$

$$\frac{v}{v_0} = \sqrt{1 - \frac{x^2}{x_0^2}}$$

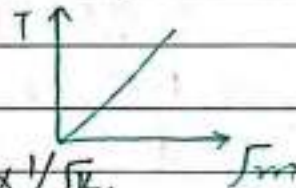
Time Period:-

$$T = \frac{2\pi}{\omega}$$

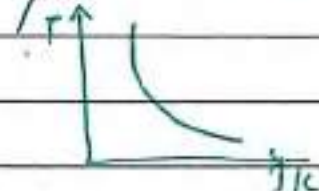
$$T = \frac{2\pi}{\sqrt{\frac{k}{m}}}$$

$$T = 2\pi \sqrt{\frac{m}{k}}$$

$$\Rightarrow T \propto \sqrt{m}$$



$$\Rightarrow T \propto 1/\sqrt{k}$$



In case of vertical spring:-

$$F = mg$$

$$mg = kx$$

$$\frac{m}{k} = \frac{x}{g}$$

$$T = 2\pi \sqrt{\frac{x}{g}}$$



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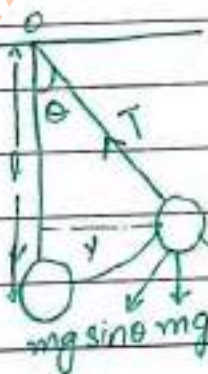
## Important Information

	t	x(t)	v(t)	a(t)	KE	PE
Extreme	0	x <sub>max</sub>	0	-a <sub>max</sub>	0	PE <sub>max</sub>
mean	$\frac{T}{4}$	0	-v <sub>max</sub>	0	KE <sub>max</sub>	0
Extreme	$\frac{T}{2}$	-x <sub>max</sub>	0	a <sub>max</sub>	0	PE <sub>max</sub>
Mean	$\frac{3T}{4}$	0	v <sub>max</sub>	0	KE <sub>max</sub>	0
Extreme	T	x <sub>max</sub>	0	-a <sub>max</sub>	0	PE <sub>max</sub>

→ If horizontal mass spring system is taken to moon, time period remains same.

(d) Understand that motion of simple pendulum is simple Harmonic and use relation

$$T = 2\pi \sqrt{l/g}$$



"Galileo invented simple pendulum"



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→ It consists of a heavy point mass <sup>bob</sup> suspended from a rigid <sup>Frictionless</sup> support by means of almost weightless & inextensible string.

→ If there is no damping → motion of SP is SHM.

→ Damping Force → reduces amplitude & hence motion is stopped finally.

→ In absence of damping force, restoring force is given by:-

$$F_{\text{rest}} = -mg \sin \theta$$

→ Tension in the string of Simple Pendulum:-

$$T = mg \cos \theta$$

→ If SP forms angle with horizontal.

Both components are reversed.

$$T = mg \sin \theta$$

$$F = mg \cos \theta$$

→ Time Period:-

$$T = 2\pi \sqrt{l/g}$$

→ it is independent of mass & amplitude.

→ Equation of Acceleration for small amplitude is:-

$$a = -\left[\frac{g}{l}\right]x$$

→ Frequency:-

$$f = \frac{1}{2\pi} \sqrt{g/l}$$

→ If amplitude is not small it doesn't have SHM as  $a = -g \sin \theta$  and  $\sin \theta = \theta$  when  $\theta$  is small.



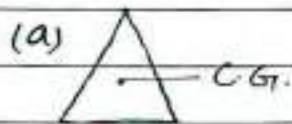
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Pendulum Simple.	T 1sec	f 1Hz	l 0.25m 25cm $\frac{1}{4}$ m.
Seconds	2sec	f=0.5	0.99/ 1m 100cm

### Concepts

#### 1- Centre of Gravity:-



In elevator.

#### 1- When accelerating Downward:-

$$T = 2\pi \sqrt{\frac{l}{g-a}} \quad T \uparrow \quad f \downarrow$$

#### 2- When accelerating upward:-

$$T = 2\pi \sqrt{\frac{l}{g+a}} \quad T \downarrow \quad f \uparrow$$

#### 3- When moving upward/downward uniformly:-

$$T = 2\pi \sqrt{\frac{l}{g \pm a}}$$

$$a = 0$$

$$T = 2\pi \sqrt{l/g} \quad (\text{remains same})$$

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4- Elevator is falling freely:-

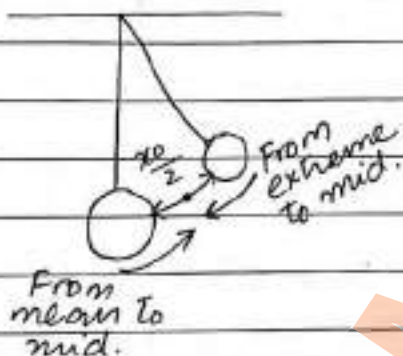
$$a = g$$

$$T = 2\pi \sqrt{\frac{l}{g-a}}$$

$$T = 2\pi \sqrt{\frac{l}{g-g}} \Rightarrow T = 2\pi \sqrt{\frac{l}{0}} \Rightarrow T = \infty$$

$$f = 0$$

5-



(a) When Pendulum move to mid from mean:-

$$x = x_0 \sin \omega t$$

$$\frac{x_0}{2} = x_0 \sin \frac{2\pi}{T} t$$

$$\sin^{-1}\left(\frac{1}{2}\right) = \frac{2\pi}{T} \times t$$

$$t = \frac{\pi}{6} \times \frac{T}{2\pi}$$

$$t = \frac{T}{6 \times 2}$$

$$t = \frac{T}{12}$$

(b) When Pendulum moves to mid from extreme.

tak angle with horizontal

So.

$$x = x_0 \cos \omega t$$

$$\frac{x_0}{2} = x_0 \cos \omega t$$

$$\cos^{-1}\left(\frac{1}{2}\right) = \frac{2\pi}{T} \times t$$

$$t = \frac{2\pi}{3} \times \frac{T}{2\pi}$$

$$t = \frac{T}{6}$$

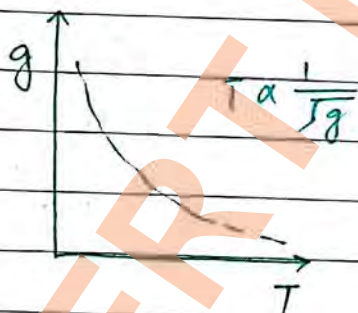
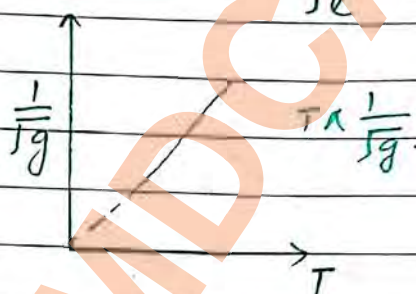
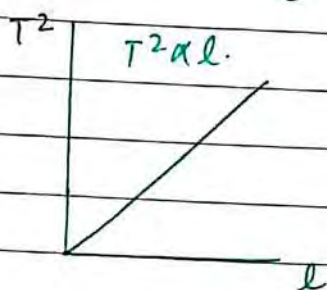
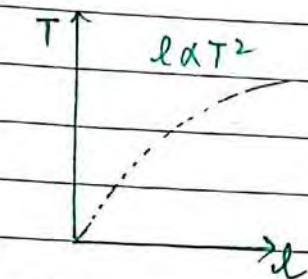


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Various Graphs of simple pendulum:-

$$T = 2\pi \sqrt{l/g}$$



(e) Describe the interchange between Kinetic energy and Potential Energy during Simple Harmonic Motion.

Energy conservation in SHM:-

• Its K.E is given as:-

$$K.E_{\text{inst}} = \frac{1}{2} k x_0^2 \left( 1 - \frac{x^2}{x_0^2} \right)$$

$$K.E_{\text{max}} = \frac{1}{2} k x_0^2 \quad (\text{At mean})$$

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$$K.E_{min} = 0 \quad (\text{At extreme})$$

$$K.E_{inst} = K.E_{max} \left[ 1 - \frac{x^2}{x_0^2} \right]$$

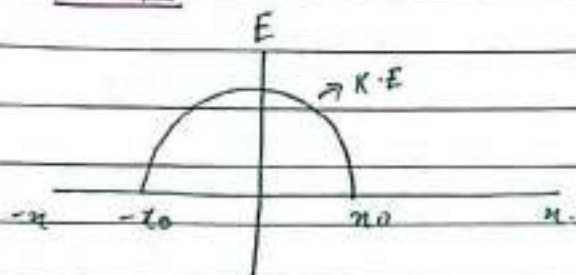
Ex: 1

$$\therefore K = m\omega^2$$

$$K = m(2\pi f)^2$$

$$K = 4m\pi^2 f^2$$

$$K = 4m\pi^2 f^2$$

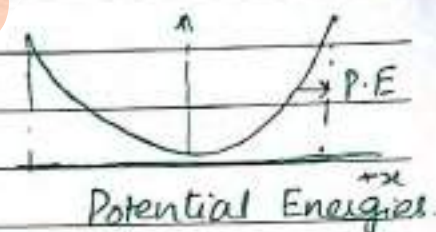
Graph

• Potential Energy is given by:-

$$P.E_{inst} = \frac{1}{2} kx^2$$

$$P.E_{max} = \frac{1}{2} kx_0^2 \quad (\text{At extreme})$$

$$P.E_{min} = 0 \quad (\text{mean position})$$



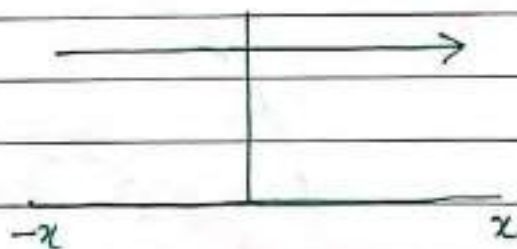
Total Energy:-

$$T.E = \frac{1}{2} kx_0^2$$

$$K.E_{inst} = P.E_{max} / K.E_{max} / T.E \left[ 1 - \frac{x^2}{x_0^2} \right]$$

Instantaneous energies  $\propto x^2$ .

Max energies  $\propto x_0^2$



Total Energy.



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(f) Define free, forced & damped oscillation with practical examples.

Free & Forced Oscillations:-

Free. → Oscillation of system is called free vibrations if it oscillates without the interference of an external force.

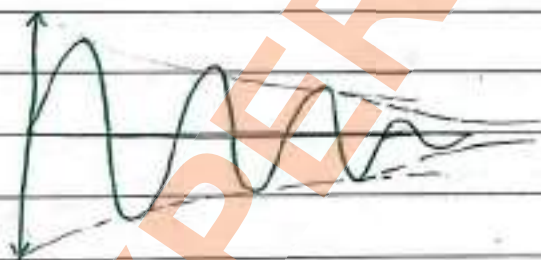
→ Frequency of free oscillation is called natural frequency.

Forced → When a system performs oscillation in presence of external periodic force, it is called forced oscillation.

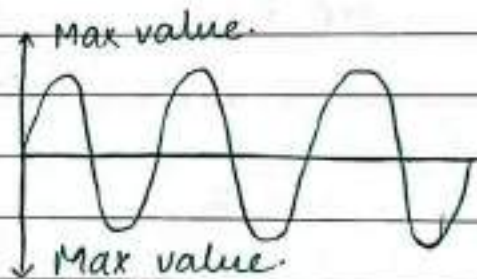
→ A physical system undergoing forced vibration is called driven harmonic oscillator.

Damped Oscillations:-

Such oscillations in which the amplitude decreases steadily with time are called damped oscillations.



Damped.



undamped.



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(8) Understand the concept of resonance, its advantages & disadvantages.

Resonance:-

A phenomenon of increase in amplitude of a body (capable of vibrating) under the action of a periodic force whose time period is equal to natural time period of body.

OR.

Specific response of a system to external periodic force whose T.P is equal to natural time period.

OR.

Process in which one body transfers its vibration to nearby body whose natural time period is agreeable to it.

- For tuning circuit of TV or radio or mobile phone, (electrical resonance) takes place at frequency

$$f = \frac{1}{2\pi\sqrt{LC}}$$

- Magnetic Resonance Imaging is a resonance phenomenon using radio frequency. It is less damaging than x-rays imaging process.

→ Suspension bridge may break down due to vibration with increased amplitude caused by resonance.



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→ We get tired on walking because of forced oscillations fed into our legs for resonance.

→ Loose parts of car produce noise at specific speed due to resonance.

Sharpness of Resonance:-

- Amplitude → dec with damping force.  
→ remain const with un-damped force.

smaller the damped force.

Sharper is Resonance.

Microwave oven

→ Electrical Resonance

→  $f = 2450 \text{ MHz}$

$\lambda = 12 \text{ cm}$ .

Damping  $\propto \frac{1}{\text{density}}$ .

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• For SHM what is essential

→ Restoring F

→ Inertia.

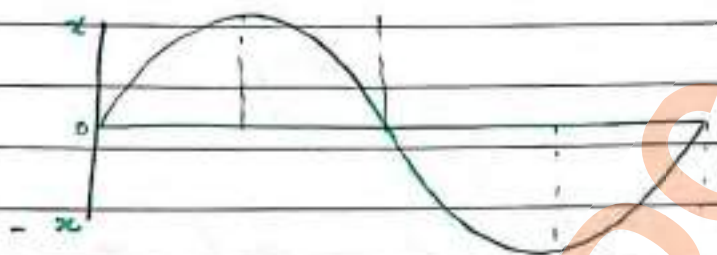
• What is angle b/w acc and displ in SHM

a)  $0^\circ$

✓ c)  $180^\circ$

b)  $90^\circ$

d)  $270^\circ$



0	$\frac{T}{4}$	$\frac{T}{2}$	$\frac{3T}{4}$	T
0	$\frac{\pi}{2}$	$\pi$	$\frac{3\pi}{2}$	$2\pi$
0	$\frac{\lambda}{4}$	$\frac{\lambda}{2}$	$\frac{3\lambda}{4}$	$\lambda$

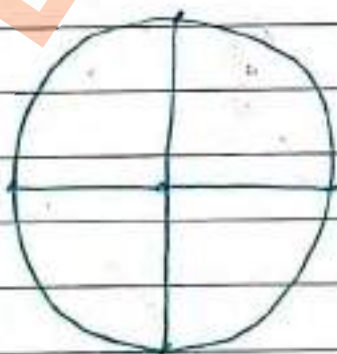
Phase:-

$$x = x_0 \sin(\theta + \phi)$$

If P starts from mean  $x=0$

$$x = x_0 \sin(\theta + 0)$$

$$x = x_0 \sin \theta$$



If P starts from mean position  $x=0$

$$x = x_0 \sin(\theta + 180^\circ)$$

$$x = -x_0 \sin \theta$$

If P starts from extreme position:-

$$x = x_0$$

$$x = x_0 \sin(\theta + 90^\circ)$$

$$x = x_0 \cos \theta$$

If P starts from extreme position  $x=x_0$

$$x = x_0 \sin(\theta + 270^\circ)$$

$$x = -x_0 \cos \theta$$



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MCQ ① A vertical mass spring system is taken from earth to planet where value of  $g$  is  $g/5$  what will be new expression for time period.

\* a)  $T' = \sqrt{5} T$

\* b)  $T' = 2.5 T$

\* c)  $T' = \frac{T}{\sqrt{5}}$

\* d)  $T' = \frac{T}{\sqrt{5}}$

$\checkmark T' = T$

because with increase in gravity it will also change to  $\times/5$ .

MCQ ② If simple pendulum is taken to moon.

$T' = \sqrt{6} T$

Length of simple pendulum on moon. =  $L$

" " second's pendulum " " =  $L/6$

MCQ

smallest.

C.G.



C.G.



leaked.

$l \rightarrow$  From suspended point to centre of gravity

$\Rightarrow$  When bob is leaked. filled with water.

C.G.  $\rightarrow$  i

T.P.  $\rightarrow$  increase.

Then  $\rightarrow$  decrease.

T.P.  $\rightarrow$  increase

and come to a const value.

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### Exercise.

1. In SHM, the restoring force must be proportional to
- a) Amplitude
  - b) Frequency
  - c) velocity
  - d) displacement

2. An oscillatory motion must be SHM if
- a) amplitude is small
  - b)  $P.E = K.E$
  - c) motion is along the arc of circle.
  - d) acc. varies sinusoidally with time.

3. A particle is in SHM with time Period  $T$ . At time  $t=0$  is at equilibrium point. OF the following times at which time is at farthest from equilibrium point.

- a)  $0.5T$
- b)  $0.7T$
- c)  $T$
- d)  $1.5T$

4. An object is undergoing SHM. Throughout a complete cycle its:

- a) speed is constt
- b) amplitude is varying
- c) Period is varying
- d) acc is varying.

5. An object attached to one end of a spring makes 20 vibrations in 10s. Frequency is

- a)  $2\text{Hz}$
- b)  $10\text{s}$
- c)  $0.05\text{Hz}$
- d)  $2\text{s}$



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6- Frequency and angular Frequency are related by

a)  $f = \pi \omega$

c)  $f = \omega / \pi$

$\omega = 2\pi f$

b)  $f = 2\pi \omega$

✓ d)  $f = \omega / 2\pi$

7- A weight suspended from an ideal spring oscillates up and down with period  $T$ . If amplitude of the oscillation is doubled, the Time Period will be:

✓ a)  $T$

b)  $1.5T$

c)  $2T$

d)  $T/2$

8. In SHM, the magnitude of acceleration is greatest when.

a) displacement is zero.

b) displacement is max. ✓

c) speed is max.

d) force is zero.

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BY

Saeed  
Maryam



No:

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Wave:-

Wave is due to disturbance created in a medium.

→ Waves transport energy without transporting matter.

→ Waves transfer energy & momentum.

↳ light → photon  
move  
[m, v]

Classification:-

Classification of waves.

Visible waves

→ water waves

→ string waves.

invisible waves.

→ sound waves

→ matter waves

→ radio & TV waves.

Waves (on basis of nature)

Mechanical waves  
(progressive)

→ require medium  
for propagation.

e.g. sound waves  
string waves  
water waves

Electromagnetic  
waves.

Don't require  
medium for  
propagation.

e.g. radio waves  
Heat waves  
light waves.

Transverse  
waves.

every part  
⊥ to mean

Longitudinal  
waves.

(compressional)  
Along the  
mean.

Water waves  
are both  
longitudinal  
&  
transverse.

Speed of EMW:-  
 $c = \frac{1}{\mu_0 \epsilon_0}$



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(a) Describe progressive waves & use relation  
 $v = f\lambda$

Travelling wave is that which propagates or distributes its pulses in space along specific direction. e.g.

(a) waves on a string

(b) waves on a water surface.

Periodic Waves:-

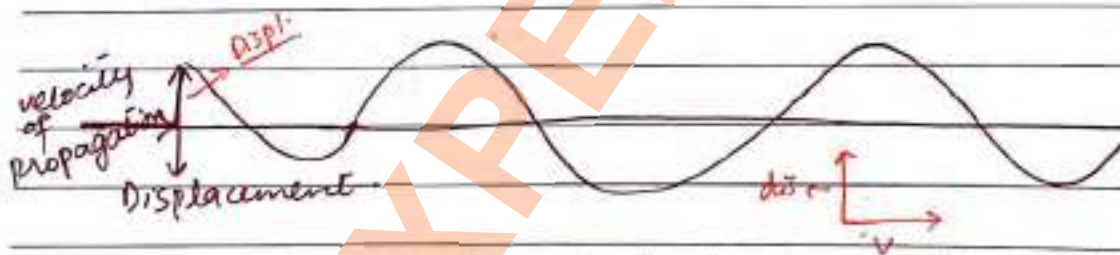
Periodic waves are those which are repeated in regular intervals of time.

→ They may be transverse or longitudinal.

For transverse waves:-

the displacement of medium is perpendicular to the direction of propagation wave.

e.g) A ripple in a pond  
A wave on a string



→ They cannot propagate in a gas/liquid. because there is no mechanism for driving motion perpendicular to propagation of the wave.

For longitudinal waves:-

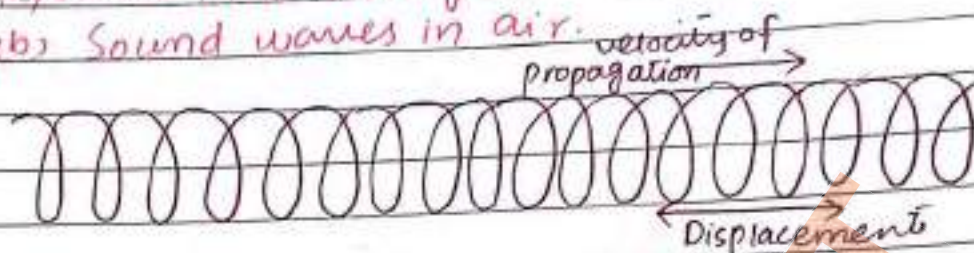
In longitudinal waves, the displacement of medium is parallel to propagation of waves.



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- e.g. (a) wave in a slinky  
(b) Sound waves in air.



In fluids, transverse waves die out very quickly and cannot be produced at all.

### Transverse Periodic Wave:-

- In a time interval equal to time period, a particle in the wave travel a distance equal to wavelength.
- For all waves  $v = f\lambda$
- The particle in the wave separated by a distance which is integral multiple of  $\lambda$  i.e.  $n\lambda$  are **in phase** motion each other.
- The particles separated by a distance which is odd multiple of  $\lambda$  i.e.  $[n + \frac{1}{2}]\lambda$  are **out of phase** to each other.

(b) Define and explain transverse & longitudinal waves.

Wave:-

The propagation of disturbance in medium with a fixed velocity without changing its form is known as wave.



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## Wave Motion:-

It is a phenomenon in which a disturbance propagate without transferring or affecting the medium.

→ energy and momentum are transferred from one point to other by propagating wave.

## Classification:-

(a) Mechanical Waves

(b) Electromagnetic Waves.

### Mechanical:-

↳ elastic & continuous medium is required for their propagation.

e.g sound waves

waves produced on spring

waves produced in water

→ They may be longitudinal/transverse.

↓  
show polarization.

### Electromagnetic:-

↳ don't require medium.

e.g light waves

radio waves

γ-rays

X-rays.

→ They are only transverse.

→ Show polarization.

## On the basis of vibration:-

(a) Transverse waves

(b) Longitudinal waves



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### (a) Transverse Waves:-

- Particles of medium vibrate at right angle to direction of propagation.
- Crest & trough are produced.
- liquid surface has property of surface tension which resists any deformation of shape
- not produced in Gases

### (b) Longitudinal Waves:-

- particles of medium vibrate along the direction of propagation.
- compression & rarefaction are produced
- Possible in all media

### Characteristics of wave motion:-

#### Frequency:-

The number of waves produced / passed a point per unit time is called as frequency of wave motion.

#### Wavelength:-

Shortest distance b/w two consecutive points in same phase.

#### Time Period:-

Time taken to complete one vibration

#### Amplitude:-

Max. displacement of a vibrating body from mean position is called amplitude.



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Wave velocity:-

The distance travelled by wave in one second.

→ velocity of particles of medium is different from velocity of wave.

$$v = f\lambda$$

$$\frac{v_1}{v_2} = \frac{\lambda_1}{\lambda_2}$$

1c) Define stationary waves and determine wavelength of sound in air columns for open and closed pipe and in stretched string using stationary waves.

Superposition of waves:-

If two or more waves propagate simultaneously in a medium then the resultant displacement is given by vector sum of displacement due to individual waves.

$$\vec{Y} = \vec{Y}_1 + \vec{Y}_2 + \vec{Y}_3 + \dots + \vec{Y}_n$$

Different Phenomenon of Superposition:-

Interference:- Two waves having same frequency travelling in same direction.

Beats:-

slightly different frequencies travelling in same direction.

Stationary waves:-

equal frequency opposite direction.



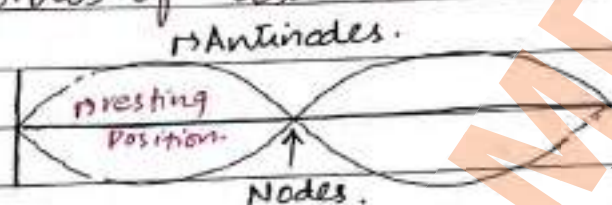
# Stationary Waves:-

Superposition of two identical waves travelling opposite to each other in the same medium, simultaneously, gives rise to stationary waves.

→ Both constructive & destructive interference takes place in the formation of stationary waves.

→ Points of constructive Interference → antinodes

→ Points of destructive Interference → nodes.



## Nodes

Amplitude is minimum  
stationary points

destructive Interference

In phase

max. K.E

more in number

Maximum Stress

## Antinodes.

Amplitude is max

Points that vibrate  
with max amplitude.

constructive Interference

out of phase

max. P.E.

less in number.

Minimum Stress.

Distance b/w consecutive node & antinode =  $\lambda/2$

Distance b/w a node & antinode =  $\lambda/4$ .

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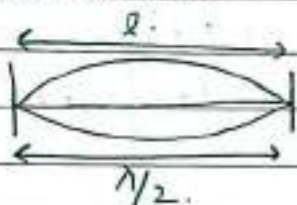
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Modes of transverse stationary waves in a stretched strings:-

- vibration of thin, long & perfectly elastic string → transverse stationary.
- At both ends → nodes.
- In middle → antinode.
- Speed of transverse wave:-

$$v = \sqrt{\frac{T}{m}} \quad \begin{array}{l} \text{Tension} \\ \text{mass per unit length} \end{array}$$

Modes of vibration:-



$$l_1 = \lambda_1/2.$$

$$\lambda_1 = 2l_1$$

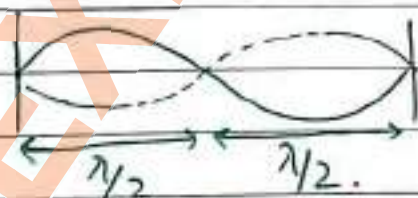
$$f_1 = \frac{v}{\lambda_1}$$

$$f_1 = \frac{v}{2l_1} \quad \therefore v = \sqrt{\frac{T}{m}} \quad f_1 = \frac{1}{2l} \sqrt{\frac{T}{m}}$$

→ Fundamental note

→ First Harmonic.

→ zero overtone.



$$l_2 = \frac{\lambda_2}{2} + \frac{\lambda_2}{2}$$

$$f_2 = \frac{v}{\lambda}$$

$$l_2 = \lambda_2$$

$$f_2 = \frac{2v}{2l}$$

$$\lambda_2 = l_2$$

$$f_2 = 2f_1$$

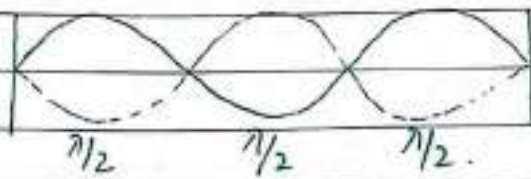
→ First overtone

→ 2nd harmonic.



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$$l_3 = \frac{\lambda}{2} + \frac{\lambda}{2} + \frac{\lambda}{2}$$

$$l_3 = \frac{3\lambda}{2}$$

$$\lambda = \frac{2l}{3}$$

$$f = \frac{v}{\lambda}$$

$$f_3 = \frac{3v}{2l} \rightarrow \boxed{f_3 = 3f_1}$$

→ third harmonic  
→ 2nd overtone

→ Both odd and even harmonics are emitted from stretched string.

$$\boxed{\lambda_n = \frac{2l}{n}}$$

$$\boxed{f_n = \frac{nv}{2l}}$$

## Stationary Waves in Air Column:-

- An organ pipe is a pipe that sets in vibration the air enclosed in it when air is blown into it. As a result sound is produced in it.
- Organ pipes are of two types  
→ closed end organ pipe

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→ open end organ pipe.

An open end organ pipe has both its ends open.

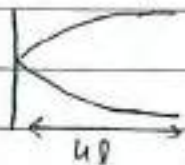
A close end organ pipe has one its ends closed and the other open

Closed end → node

open end → antinode.

Longitudinal Stationary waves → in an organ pipe.

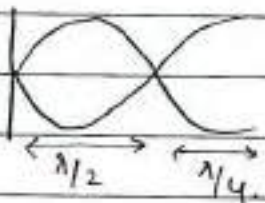
Resonance in closed end organ pipe:-



$$l = \lambda/4$$

$$\lambda_1 = 4l$$

$$f_1 = \frac{v}{4l} \quad (\text{Fundamental/First Harmonic})$$



$$l = \frac{3\lambda_2}{4}$$

$$\lambda_2 = \frac{4l}{3}$$

$$f_2 = \frac{3v}{4l}$$

$$f_2 = 3f_1$$



$$l = \frac{5\lambda_3}{4}$$

$$\lambda_3 = \frac{4l}{5}$$

$$f_3 = \frac{5v}{4l}$$

$$f_3 = 5f_1$$



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→ only odd harmonics are produced in closed organ pipe.

$$f = 1, 3, 5, \dots$$

$$f_n = \frac{nv}{4l}$$

Relation of  $f_0$  and  $f_c$ :-

$$f_c = \frac{v}{4l}$$

$$f_c = \frac{v}{2(2l)}$$

$$f_c = \frac{f_0}{2}$$

$$f_0 = 2f_c$$

\* Relations for organ pipes open at both ends are same as for stationary stretched waves. string.

Parameter.	Stretched String	Open at both ends	open at one end.
Fundamental.	$f_1 = v/2l$	$f_1 = v/2l$	$f_1 = v/4l$
2nd Harmonic (1st overtone)	$f_2 = 2f_1$ $f_2 = v/l$	$f_2 = 2f_1$ $f_2 = v/l$	$f_1 = 3f_1$ $f_2 = 3(v/4l)$
3rd Harmonic (2nd overtone)	$f_3 = 3f_1$ $f_3 = 3v/2l$	$f_3 = 3f_1$ $f_3 = 3v/2l$	$f_3 = 5f_1$ $f_3 = 5v/4l$
Ratio of Harmonics	1:2:3:.... (both even, odd)	1:2:3:.... (both even, odd)	1:3:5:.... (odd)
Ratio of overtone	2:3:4:....	2:3:4:....	3:5:7:....
	Transverse stationary	longitudinal stationary	longitudinal stationary

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(d) Describe Doppler's Effect and its causes, recognize the application of Doppler's Effect.

### Doppler's Effect:-

↳ Applicable for sound waves

light, some EMW

↳ doesn't depend upon distance b/w object & observer → just give result.

Case 1 Observer towards → St. Source

$$f_A = \left( \frac{v + u_o}{v} \right) f \quad f \uparrow$$

$$\lambda_A = \left( \frac{v}{v + u_o} \right) \lambda \quad \lambda \downarrow$$

Case 2 Observer away ← St. Source

$$f_B = \left( \frac{v - u_o}{v} \right) f \quad f \downarrow$$

$$\lambda_B = \left( \frac{v}{v - u_o} \right) \lambda \quad \lambda \uparrow$$

Case 3 Source towards → St. observer

$$f_C = \left( \frac{v}{v - u_s} \right) f \quad f \uparrow$$

$$\lambda_C = \left( \frac{v - u_s}{v} \right) \lambda \quad \lambda \downarrow$$

Case 4 Source away ← St. observer

$$f_D = \left( \frac{v}{v + u_s} \right) f \quad f \downarrow$$



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$$\lambda_D = \left( \frac{v + u_s}{v} \right) \lambda \quad \lambda \uparrow$$

If observer & source are moving towards each other:-

$$f' = \left( \frac{v + u_o}{v - u_s} \right) f$$

$$\lambda' = \left( \frac{v - u_s}{v + u_o} \right) \lambda$$

If observer and source are moving away from each other.

$$f'' = \left( \frac{v - u_o}{v + u_s} \right) f$$

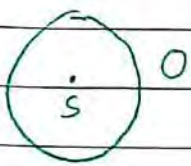
$$\lambda'' = \left( \frac{v + u_s}{v - u_o} \right) \lambda$$


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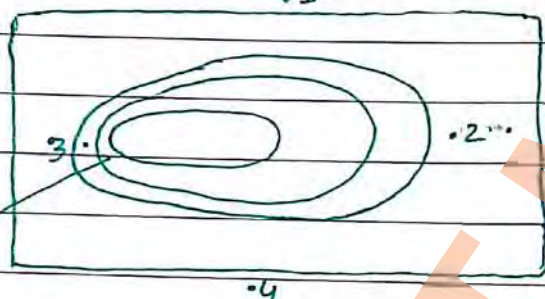
Cases when  $f' = f$  or  $\Delta f' = 0$   
Apparent = original

①  (Both are at rest)

②  If source moving in circular path is moving around observer or vice versa.

③   $3 \text{ ms}^{-1}$   $3 \text{ ms}^{-1}$

⇒ speed of sound in water is more than air.

④ 

↳ lighter  
↳ rare.

⇒ ultrasound

↳ to remove air spaces.

Application:-

- (i) → Ships and submarine (sonar devices)
- (ii) → Bats (for traveling)
- (iii) → Radar (for detection)
- (iv) → Determining velocity of a star w.r.t earth.
- (v) → To monitor blood flow in major arteries

• When a star is moving away from Earth then wavelength of light increases and red shift of spectrum is observed.



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• When a star is moving towards the Earth the wavelength of light decreases and blue shift of spectrum is observed.

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Topic #7

Light

(02 MCQs)

By Saeeda  
Maryam



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Light :-

Nature  $\rightarrow$  Transverse

- $\rightarrow$  can be polarized
- $\rightarrow$  can be reflected
- $\rightarrow$  can be diffracted
- $\rightarrow$  can be refracted.
- $\rightarrow$  can interfere.
- $\rightarrow$  can be scattered
- $\rightarrow$  can be dispersed.
- $\rightarrow$  can be imaged.

The blue colour of sky seems to be blue due to

scattering  $\propto 1/\lambda^4$

The twinkling of stars is due to

non-uniformity of our atmosphere

Diamond shines due to T.I.R.

light waves are less diffracted than sound waves

$\uparrow$  Bending  $\rightarrow \uparrow$  wavelength.

$\downarrow$  Bending  $\rightarrow \downarrow$  wavelength.

Colourful spectrum of oil is due to interference.



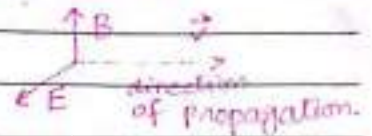
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Red color  
Absorb energy  
don't reflect  
energy.

Light consist on Electromagnetic waves.

(a) Define & Explain interference of light waves with constructive and destructive interference.



### (Interference)

Interference is the superposition of two light waves of same frequency, same phase travelling in same direction in the same medium.

#### Types:-

i) Constructive Interference

iii) Destructive Interference

#### Constructive Interference:-

When two waves meet in such a way that their crests line up together, it is called constructive interference.  
→ The resulting wave has a highest amplitude.



#### Destructive Interference:-

The resultant of two waves of equal frequency and opposite phase resulting in their cancellation when crest of one meet the trough of other is called destructive interference.





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### Constructive

Points are in phase.

Path difference =  $n\lambda$ .  
integral multiple.

### Destructive

Points are out of phase.

Phase diff =  $180^\circ$   
path diff =  $(2n+1) \frac{\lambda}{2}$   
fractional multiple.

### Conditions for interference:-

- (i) Monochromatic (Having single wavelength)
- (ii) Coherence (having const phase difference)
- (iii) Same direction.
- (iv) Same medium.
- (v) very close to each other.

There is no perfect monochromatic source.  
but by using filters it is possible to  
produce a source that gives light whose  
 $\lambda$  differ by  $\pm 5 \times 10^{-10} \text{ m}$ .

If phase diff  $\rightarrow$  const interference pattern  $\rightarrow$  static  
otherwise  $\rightarrow$  moving.

For two ordinary sources  $\rightarrow$  no pattern.  
phase  $\rightarrow$  changes rapidly and irregularly.

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(b) Describe Young's Double Slit Experiment and understand the concept of fringe spacing (dark and bright fringes).

→ YDSE obeys → Interference (2st)

(1801)

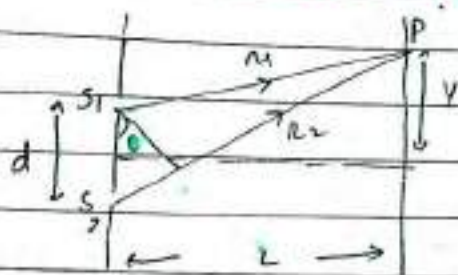
by Young

→ Proves wave nature of light

→ conditions:-

→ coherent light

→ monochromatic light



central fringe is always bright fringe.

→ This experiment is used to study interference of light.

$$\text{path diff} = d \sin \theta$$

$$\text{Phase diff} = \phi = \frac{2\pi x}{\lambda}$$

Relation for bright Fringe:-

$$d \sin \theta = m \lambda$$

$$(m = 0, 1, 2, 3, \dots)$$

$$m = 1 \quad d \sin \theta = \lambda$$

$$m = 2 \quad d \sin \theta = 2\lambda$$

$$m = 3 \quad d \sin \theta = 3\lambda$$

Path difference:-

$$= 0\lambda, \lambda, 2\lambda, 3\lambda, \dots$$

↳ Integral multiple of  $\lambda$ .



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Phase difference:-

$$= 0, 2\pi, 4\pi, 6\pi, 8\pi, \dots$$

even multiple of  $\pi$ Relation For Dark Fringe:-

$$d \sin \theta = (m + 1/2) \lambda$$

$$d \sin \theta = \left( \frac{2m+1}{2} \right) \lambda$$

$$d \sin \theta = (2m+1) \lambda/2$$

$$d \sin \theta = (2m+1) \pi$$

$$d \sin \theta = 2\pi m + \pi$$

$$m=0 \quad d \sin \theta = \lambda/2$$

$$m=1 \quad d \sin \theta = 3\lambda/2$$

$$m=2 \quad d \sin \theta = 5\lambda/2$$

Path diff:-

$$\frac{\lambda}{2}, \frac{3\lambda}{2}, \frac{5\lambda}{2}, \frac{7\lambda}{2}, \dots$$

odd multiples of  $\lambda/2$ 

Phase diff:-

$$\pi, 3\pi, 5\pi, 7\pi, \dots$$

odd multiples of  $\pi$ Distance of bright fringe from central maxima:-

$$y = \frac{m\lambda L}{d}$$

Distance of dark fringe from central maxima

$$y = (m + 1/2) \lambda L/d$$

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Fringe spacing:-

distance b/w consecutive bright and dark fringes.

$$\Delta y = \frac{\lambda L}{d}$$

(In YDSE, distance b/w fringes remains same, symmetrical pattern)

$$\Delta y = \frac{\lambda L}{nd}$$

↳ refractive index

$$\begin{aligned} \Delta y &\propto \lambda \\ \Delta y &\propto L \\ \Delta y &\propto 1/d \\ \Delta y &\propto 1/n \end{aligned}$$

→ In rare medium → speed &  $\lambda$  max.

→ In thick medium → speed &  $\lambda$  min

$$\begin{aligned} \Delta y &\propto \lambda \rightarrow \text{red} > \text{blue} \\ \Delta y &\propto L \end{aligned}$$

$$\Delta y \propto 1/n :-$$

Air > water.

✓  
If we use white light in YDSE → central will be white  
all other → coloured.

[VIBGYOR]

↳ farthest from centre.

$$\theta \propto \lambda$$

Interference:- (in thin film)

Interference in different types of thin films.

→ When exposed to light, thin film produces colourful pattern due to interference.

→ When exposed to monochromatic light only



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bright & dark fringes are obtained.

Types:-

Oil Film.

Water Film

Air Film.

## Intensity Distribution Diagram:-

→ Geometrical shape of fringes in YDSE are straight line style.

↳ spherical wave front  
plane wave front.

→ Intensity Distribution Graph is:-



Amplitude remains same.

Brightness  $\uparrow$ , Amplitude  $\uparrow$



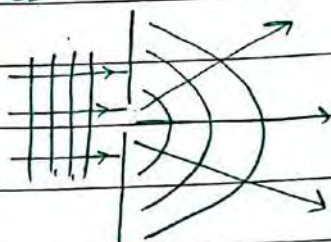
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(c) Explain Diffraction Grating and solve problems using formula  $d \sin \theta = n\lambda$ .

### Diffraction (Single Slit Experiment):-

Diffraction of light means the bending of light around obstacles or around edges of narrow slits.



Diffraction.

→ Grimaldi of Italy in 17th century discovered if size of an obstacle is comparable with  $\lambda$  of light, light deviates from rectilinear propagation near the edges and enters geometrical shadow.

→ narrow  $\lambda \rightarrow$  less bending / straight

→ more  $\lambda \rightarrow$  more bending.

→ smaller size of diffracting object  $\rightarrow$  greater angle of diffraction.

→ Diffraction due to narrow slit  $\rightarrow$  central maxima.

and alternative minima on either side.

→ condition for  $m$ th order minima on either side of centre  $d \sin \theta = m\lambda$ .

→ Intensity decreases above / below central Point.

$$I \propto A^2$$



## Diffraction Grating:-

Diffraction grating is a multi slit arrangement of parallel and equally spaced slits. It is made by carving so many closely spaced lines in a glass or plastic sheet.

→ Pattern on screen → due to diffraction + interference

→ Maxima:-

$$d \sin \theta = n\lambda$$

→ ordinary grating:-

400-5000 lines per cm.

→ lines → opaque

→ space b/w lines → transparent → behaves as slit

→ Grating Element:-

Distance b/w two slits

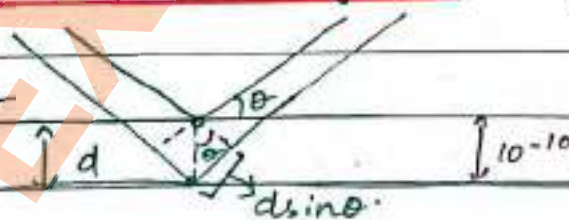
$$d = \frac{1}{N}$$

↳ no. of lines in unit length.

→ white light → colour fringes.

## Diffraction of X-rays:- (through crystal)

Bragg's law:-



$$2d \sin \theta = n\lambda$$

↓  
lattice spacing

interatomic distance.

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→ In 1913, Max von Laue suggested that because crystal of NaCl has interatomic distance of  $10^{-10}\text{m}$  so it could diffract.

↳ comparable to X-rays wavelength.

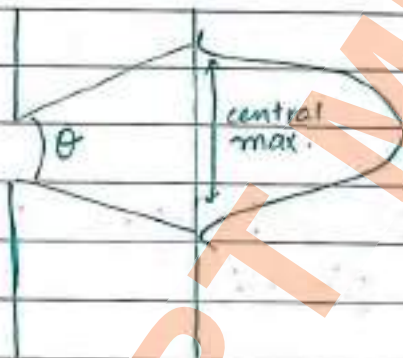
→ To study internal structure of crystal.

→  $\lambda_{\text{light}} < \lambda_{\text{sound}}$

→ Sound waves are more refracted than light waves.

$$d \sin \theta = m\lambda$$

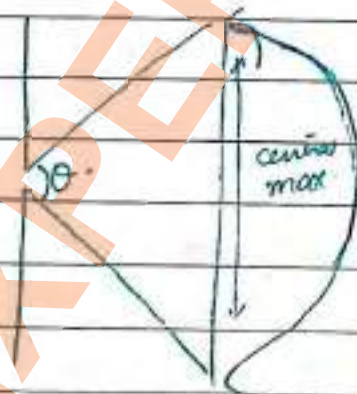
$d \propto \frac{1}{\theta}$



central max.

$d \uparrow \theta \downarrow A \uparrow$

$d \propto \frac{1}{\theta} \propto A$

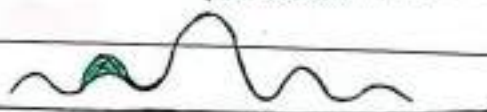


central max.

$d \downarrow \theta \uparrow A \downarrow$

Intensity Distribution diagram for Diffraction.

central max.





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Mathematical Expression for diffraction maxima and minima are exactly reverse of mathematical expressions for interference maxima and minima

Resolving Power:-

Resolving Power of grating is its ability to separate two wavelengths of light in equal order of their spectrum.

$$R.P = \frac{\lambda}{\Delta\lambda} = \frac{N \times m}{\downarrow \text{no. of lines}} \rightarrow \text{order of diff.}$$

Diff in two wavelengths to be resolved.

(d) Explain Basic principle of optical fibre:-

Introduction:-

→ Graham Bell Invented Photo phone to transmit voice message via beam of light.

→ In optical fibre, light is used as transmission carrier wave.

→ The principle of transmitting signals through optical fibres are.

Total internal reflection  
continuous refraction.

$$\theta < \theta_c$$

is refraction

→ denser → rare.

speed ↓

speed ↑

Principle.

$\lambda \downarrow$

$\lambda \uparrow$

$$\theta > \theta_c$$

is T.I.R.



read as  
"refractive index of  
glass w.r.t water"

$$n = \frac{v_w}{v_g}$$

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## Refractive Index:-

It is defined as speed of light in vacuum divided by speed of light in medium.

$$\text{Index of refraction} \leftarrow n = \frac{c}{v} \rightarrow \begin{matrix} \text{in vacuum.} \\ \text{in medm.} \end{matrix}$$

$$n = \frac{c}{v}$$

$$n \propto \frac{1}{v}$$

## Snell's law:-

It relates the refractive indices of two media to the direction of propagation in terms of angles to the normal

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$\frac{n_1}{n_2} = \frac{\sin \theta_2}{\sin \theta_1}$$

$$\sin \theta = \frac{n_2 \rightarrow \text{rare}}{n_1 \rightarrow \text{denser}}$$

For air:-

$$\sin \theta_c = \frac{1}{n_1}$$

$$n_1 = \frac{1}{\sin \theta_c}$$

Speed of light in core  
Speed of light in cladding

## Types:-

Single mode step index monomode fibre.	Multimode step index larger core 50 $\mu$ m. 'n' change at boundary of core & cladding used for short dist T.I.R.	Multimode graded index. diameter = 50-100 $\mu$ m no noticeable boundary b/w core & cladding → continuous refraction. → suitable for long distance. → white light is used.
narrow core diameter = 5 $\mu$ m 14 TV channels 14000 phone calls		



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**MCQ'S**

In YDSE apparatus is taken from air to water,  $\Delta y$  will:

- ✓ a) decrease  
b) increase.

by  $d/n$

Time taken by light to pass through a glass slab of thickness 2mm is

a)  $10^{-12}$

b)  $10^{-11}$

c)  $10^{-10}$

$S = vt$

$t = \frac{S}{v}$

$t = \frac{2 \times 10^{-3}}{2 \times 10^8} = 10^{-11}$

$t = 10^{-11}$

In YDSE, red light is replaced by blue light,  $\Delta y$  will:-

- ✓ a) decrease  
b) increase

by  $\propto \lambda$

Light travel through a transparent medium with speed  $2 \times 10^{10} \text{ cm s}^{-1}$

Find  $n$ .

$n = \frac{c}{v}$

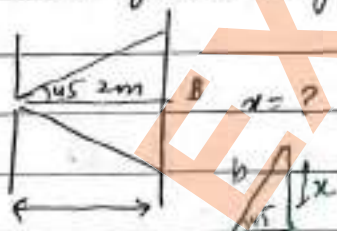
$n = \frac{3 \times 10^8}{2 \times 10^{10}} = 1.5 \text{ glass}$

If slit separation become double & screen separation become half,  $\Delta y$  will.

- a) become double  
✓ b) decrease fourtimes

$\Delta y = \frac{m \lambda L}{d}$

In the given diagram



$\tan \theta = \frac{x}{L}$

$L(2) = x$

$x = 2m$

$x = 4m$

Light of  $\lambda = 3000 \text{ \AA}$  in air, it has  $\lambda$  in glass.

$(n = 1.5)$

$n = \frac{c}{v}$

$n = \frac{f \lambda_{\text{air}}}{f \lambda_{\text{g}}}$

$n = \frac{\lambda_{\text{air}}}{\lambda_{\text{g}}}$

$1.5 = \frac{3000 \times 10^{-10}}{\lambda_{\text{g}}}$

$\lambda_{\text{g}} = \frac{3000 \times 10^{-10}}{1.5}$

$= 2000 \times 10^{-10}$

$= 2000 \text{ \AA}$



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In YDSE the 10th maxima of  $\lambda$  is at distance  $y_1$  and 5th maxima of  $\lambda$  is at  $y_2$ . Find  $y_1/y_2$ ?

a) 1:2

✓ b) 2:1

c) 4:1

d) 1:4

$$\frac{y_1}{y_2} = \frac{m_1 \lambda L}{d} \div \frac{m_2 \lambda L}{d}$$

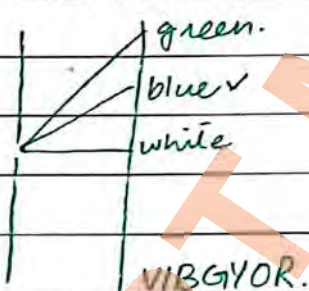
$$\frac{y_1}{y_2} = \frac{m_1}{m_2} = \frac{10}{5} = 2$$

In diffraction phenomena if white light is used then colour of fringe right after central maxima.

a) red

b) green

✓ c) blue



For 2nd order maxima the  $\lambda = d$  and screen separation is 6 cm which is distance of 2nd bright fringe from central maxima.

a) 10 cm

b) 6 cm

✓ c) 12 cm

d) 18 cm

$$y = \frac{m \lambda L}{d}$$

$$y = \frac{m d L}{d}$$

$$= 2 \times 6 = 12 \text{ cm}$$

If  $\lambda = 5 \times 10^{-7} \text{ m}$  illuminate a pair of narrow slit 1 mm apart. The  $\Delta y$  of B.F will be if

$$L = 2 \text{ m}$$

✓ a) 1 mm

b) 2 mm

c) 0.5 mm

d) None

Two waves of amplitude A, intensity I, interfere if both have same phase & frequency then.

a)

 $A(A)$  $B(B)$  $2A$  $4A$ 

b)

0

0

✓ c)

 $2A$  $4A^2$ 

d)

 $2A$  $2A^2$ 

$$\Delta y = \frac{m \lambda L}{d}$$

$$= \frac{5 \times 10^{-7} \times 2}{1 \times 10^{-3}}$$

$$= 10 \times 10^{-7} + 3$$

$$= 10^{-3}$$

constructive Interf.

$$A = A + A = 2A$$

$$I = (2A)^2 =$$

$$= 4A^2$$



Date:

In VDSE,  $d = 2\text{cm}$ ,  $\lambda_1 = 1000\text{\AA}$   
if distance is half then  
for what  $\lambda_2$  the fringes  
of width  $2\text{cm}$  may  
be obtained on screen.

- a)  $2000\text{\AA}$
- b)  $10000\text{\AA}$
- c)  $500\text{\AA}$
- d)  $600\text{\AA}$

$$\Delta y = \frac{m\lambda L}{d}$$

$$\Delta y = \frac{(1000)(\lambda)(L)}{d}$$

$$\Delta y = \frac{1000\text{\AA}}{2(2 \times 10^7)}$$

$$= \frac{1000 \times 10^{-10}}{4}$$

In VDSE  $\lambda = 6000\text{\AA}$   
 $L = 1\text{m}$   $\Delta y = 0.06\text{cm}$   
Then distance b/w  
slits is:

- a)  $1\text{cm}$
- ✓ b)  $1\text{mm}$
- c)  $1 \times 10^{-6}$
- d)  $1 \times 10^{-1}$

The formula  $d \sin \theta = n\lambda$  is  
used to locate diffraction  
minima which is  
correct.

- a)  $0, 1, 2, 3, \dots$
- b)  $1, 2, 3, \dots$
- ✓ c)  $\pm 1, \pm 2, \pm 3, \dots$
- d)  $0, \pm 1, \pm 2, \pm 3, \dots$

Refractive Index water =  $4/3$   $n_g = 1.5 = \frac{15}{10} = \frac{3}{2}$   
Find  $n$  of water w.r.t glass.

$$n = \frac{c}{v}$$

$$v = \frac{c}{n}$$

$$n = \frac{v_g}{v_w}$$

$$= \frac{c/n_g}{c/n_w} = \frac{n_w}{n_g} = \frac{4/3}{3/2} = 8/9$$

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Topic-8

Heat & Thermodynamics

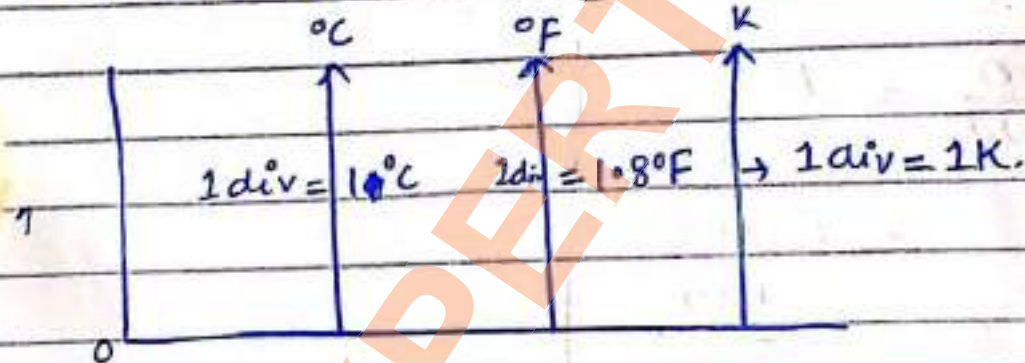
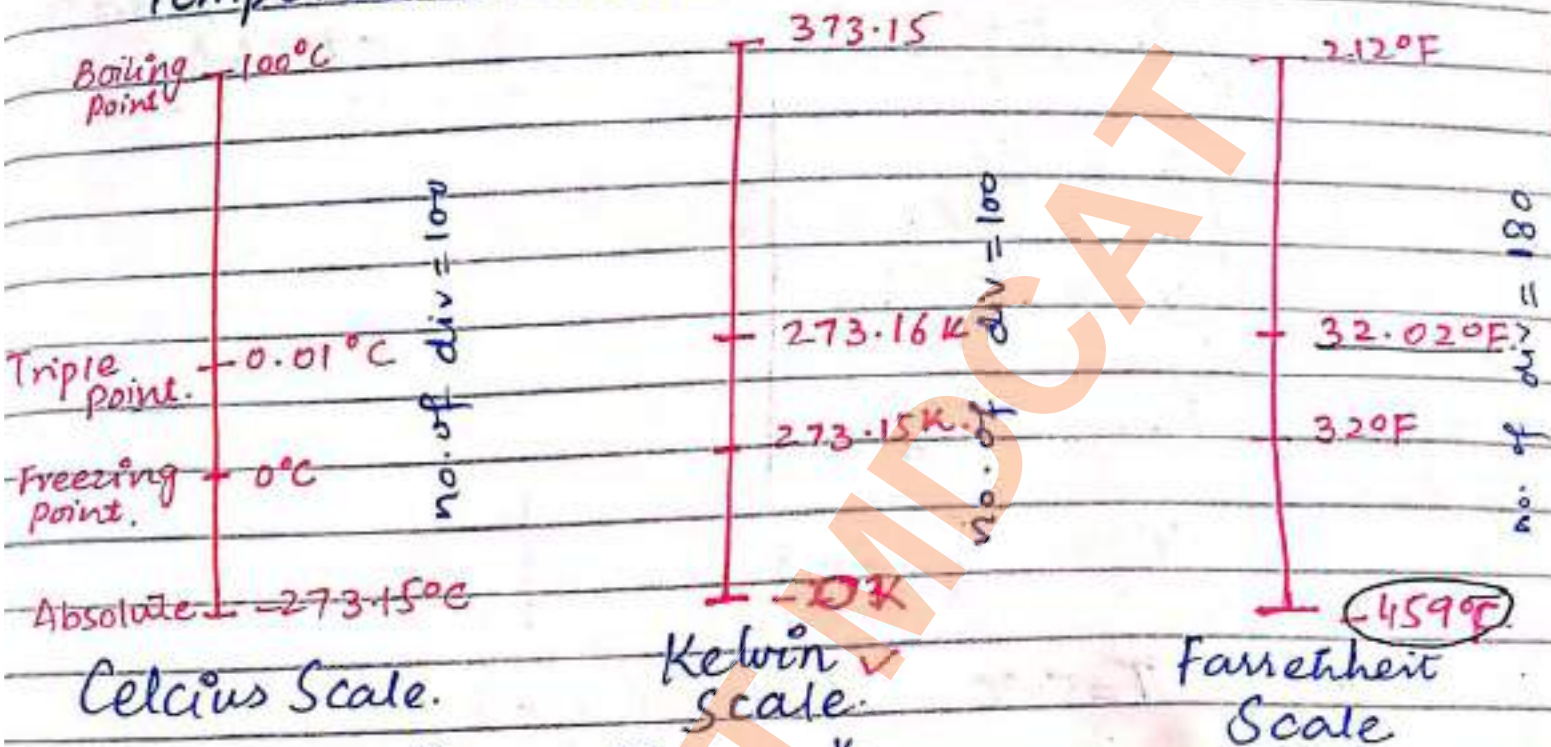
By:-  
Maryam



# Chapter #11 (Heat and thermodynamics)

↳ 3 mcq's

## Temperature Scales:-



$\Delta T = \frac{^{\circ}\text{C}}{\text{K}}$  If  $\Delta T = 20\text{ K}$  then  $\Delta T$  in  $^{\circ}\text{F}$  will be

$\Delta T = 1.8^{\circ}\text{C}^{\circ}\text{F}$

a)  $20 \times 1.8$

- The Change in temp in  $^{\circ}\text{F}$  from  $^{\circ}\text{C}/\text{K}$  we always multiply 1.8.



Conversion Scale:-

$$\frac{C - 0}{100} = \frac{K - 273}{100} = \frac{F - 32}{180}$$

A. what temp  $^{\circ}C = ^{\circ}F$   
 $-40^{\circ}C$  (no unit)

$$\frac{C - 0}{100} = \frac{F - 32}{180}$$

$$\frac{C}{100} = \frac{F - 32}{180}$$

$$\frac{^{\circ}C}{10} = \frac{F - 32}{18}$$

$$\frac{^{\circ}C}{5} = \frac{F - 32}{9}$$

$$^{\circ}C = \frac{5}{9} (F - 32)$$

MCQ  $T = 50^{\circ}C$  what is  $T$  in  $F$

$$\frac{C - 0}{100} = \frac{F - 32}{180}$$

$$\frac{50}{100} = \frac{F - 32}{180}$$

$$2(F - 32) = 180$$

$$2F - 64 = 180$$

$$2F = 180 + 64$$

$$2F = 244$$

$$F = 122^{\circ}F$$



# Kinetic Theory of Gases:-

change in momentum =  $-2mv$

Mean square velocity:-

$$\langle v^2 \rangle = \frac{v_1^2 + v_2^2 + \dots + v_N^2}{N}$$

Root-Mean square velocity:-

$$\langle v_{rms} \rangle = \sqrt{\frac{v_1^2 + v_2^2 + \dots + v_N^2}{N}}$$

Pressure of gas.

$$P = \frac{1}{3} \rho \langle v^2 \rangle$$

$$\therefore \rho = \frac{m}{V}$$

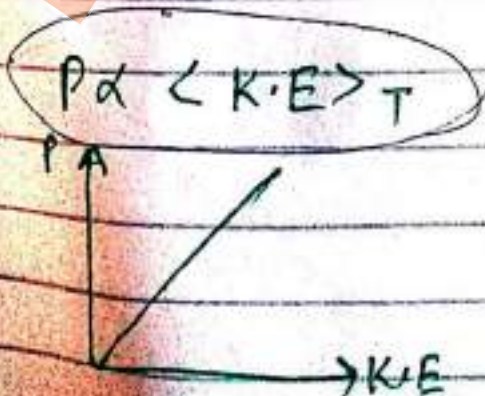
$$\rho = \frac{Nm}{V}$$

$$P = \frac{1}{3} \frac{Nm}{V} \langle v^2 \rangle$$

$$P = \frac{2}{3} \frac{N}{V} \left\langle \frac{1}{2} m v^2 \right\rangle$$

$$P = \frac{2}{3} \frac{N}{V} \langle K.E \rangle_T \quad \text{Average translation kinetic energy}$$

$$P = \frac{2}{3} N_0 \langle K.E \rangle_T$$





## Interpretation of Temperature.

$$PV = nRT$$

$$PV = \frac{N}{N_A} RT$$

$$PV = \frac{NKT}{L}$$

$$1.38 \times 10^{-23} \text{ J K}^{-1} \rightarrow \text{same as entropy}$$

As

$$P = \frac{2}{3} \frac{N}{V} \langle K \cdot E \rangle_T$$

$$PV = \frac{2}{3} N \langle K \cdot E \rangle_T$$

$$NKT = \frac{2}{3} N \langle K \cdot E \rangle_T$$

$$T = \frac{2}{3K} \langle K \cdot E \rangle_T$$



Conclusion: -

$$T = \frac{2}{3K} \langle K \cdot E \rangle$$

$$T = \frac{2}{3K} \left\langle \frac{1}{2} m v^2 \right\rangle$$

$$\frac{3KT}{m} = v^2$$

$$\sqrt{v^2} = \sqrt{\frac{3KT}{m}}$$

$$v = \sqrt{\frac{3KT}{m}}$$

$$v \propto \sqrt{T}$$

$$v \propto \frac{1}{\sqrt{m}}$$

Root mean square velocity  
 $\uparrow$   
 $C = \frac{1}{\sqrt{m}}$

$\Delta B = \Delta T$   
 $\downarrow$  change in temp.

Boyle's

unit

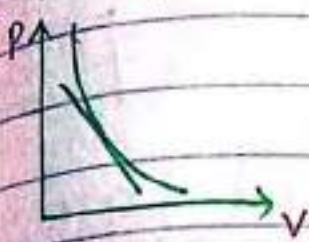


### Boyle's Law:-

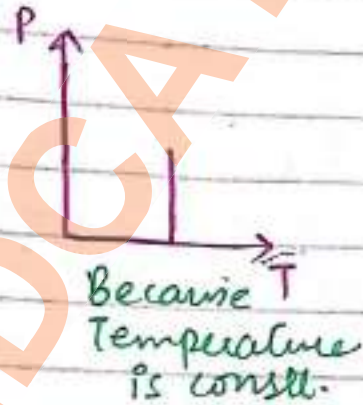
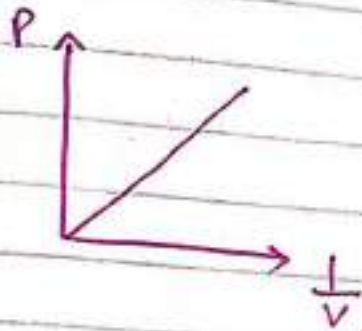
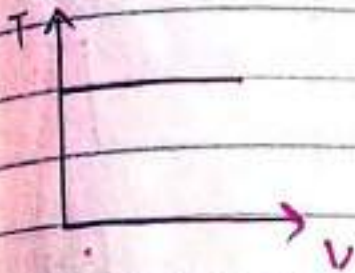
$$PV = \text{constt.}$$

unit  $\hookrightarrow$  Joule.

$$P \propto \frac{1}{V}$$



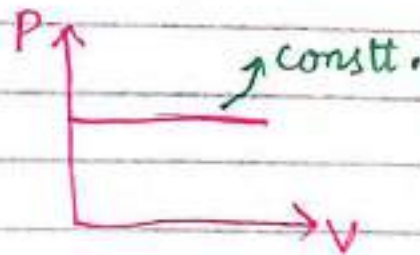
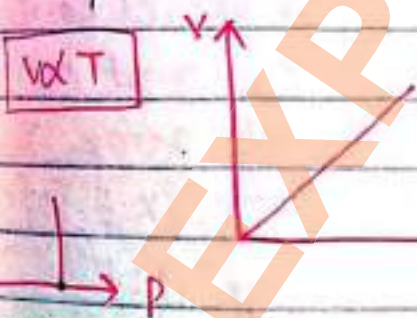
Slope = -ve.



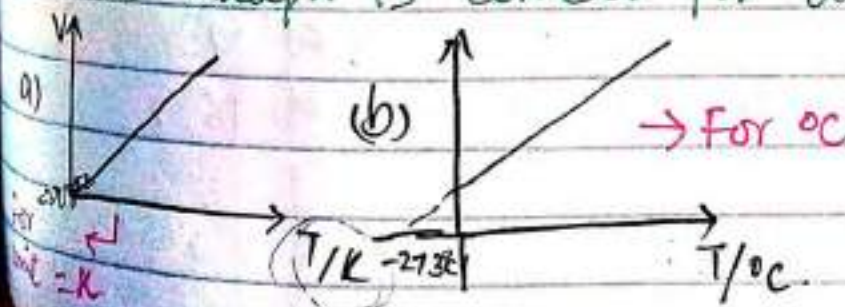
### Charles Law:-

$$P \rightarrow \text{constt.}$$

$$\frac{V}{T} \rightarrow \text{constt.} \rightarrow \frac{m}{K} \quad \checkmark$$

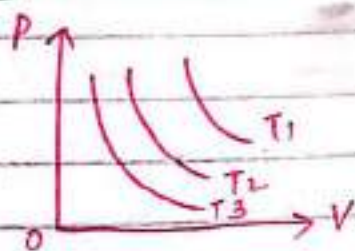


Q. Which Graph is correct for absolute temp.

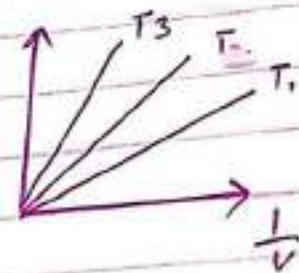




## P-V Graph.



m.c.e.



$$T_3 > T_2 > T_1$$

a)  $T_1 = T_2 = T_3$

b)  $T_1 > T_2 > T_3$

c)  $T_1 < T_2 < T_3$

m.c.e.

Three particles having speed  $2\text{ms}^{-1}$ ,  $1\text{ms}^{-1}$  &  $3\text{ms}^{-1}$ . Find root mean square velocity.

$$\begin{aligned} V_{rms} &= \sqrt{\frac{V_1^2 + V_2^2 + V_3^2}{N}} \\ &= \sqrt{\frac{(3)^2 + (2)^2 + (1)^2}{3}} \\ &= \sqrt{\frac{9+4+1}{3}} \\ &= \sqrt{\frac{14}{3}} \end{aligned}$$

From the given data

$v$	1	2	3	4	5
pow	1	4	9	16	25

$$V_{rms} = ?$$

$$= \sqrt{\frac{V_1^2 + V_2^2 + V_3^2 + V_4^2 + V_5^2}{1+1+4+1+4}}$$

$$= \sqrt{\frac{(1)^2 + (2)^2 + (3)^2 + (4)^2 + (5)^2}{8}}$$

$$= \sqrt{\frac{1+4+(12)^2+16+25}{8}}$$

$$= \sqrt{\frac{5+144+41}{8}}$$

$$= \sqrt{\frac{144+46}{8}} = \sqrt{\frac{190}{8}}$$

A vessel contain 2 moles  $O_2$  and one mole  $N_2$  at  $200\text{K}$ . The ratio of K.E of  $N_2$  to  $O_2$

a) 1:4

b) 8:1

✓ c) 1:1

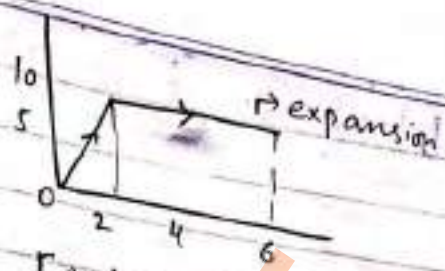
d) 16:1

Temp = 200K ✓

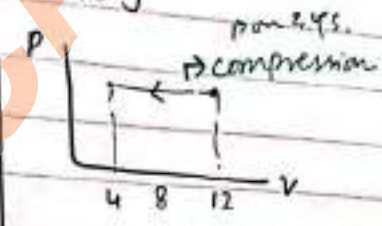


Two particles having mass  $m_1$  and  $m_2$  then  $c_1 : c_2 = ?$

- a)  $\frac{m_1}{m_2}$   
 b)  $m_2/m_1$   
 c)  $\sqrt{m_1/m_2}$   
 d)  $\sqrt{\frac{m_2}{m_1}}$



Find  $w$  during expansion from 2-6  $m^3$ .  
 $4 \times 10 = 40 J$



Find work.  
 $= 8 \times 4$   
 $= 32 J$   
 $= -32 J$  ✓

## Internal Energy

Sum of all.  $K.E + P.E$

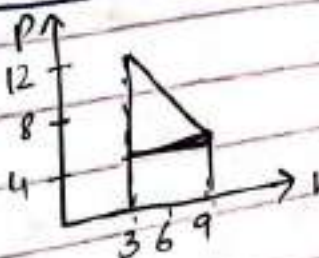
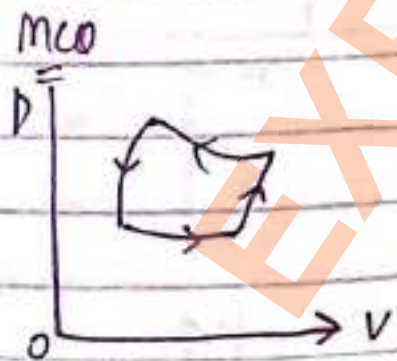
translational  
 vibrational  
 rotational

State Function  
 denoted by 'U'  
 independent of path  
 only depend upon temperature

analogous of G.P.E

Unit  $\Rightarrow J$

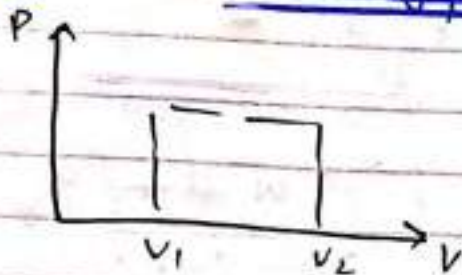
If temp (isothermal) is constt, then  
 i) internal energy will be constt.  
 ii) change in Internal Energy = zero



$= 6 \times 4 + \frac{1}{2} \times 6 \times 8$   
 $= 24 + 24$   
 $= 48 J$



# Work & Energy:-

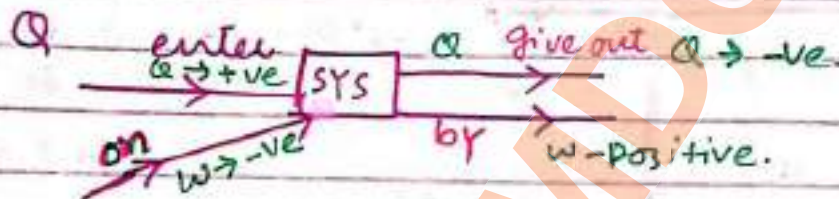


Area under PV graph gives work.

$$W = P(V_2 - V_1)$$

$$W = P \Delta V$$

Phy  $\rightarrow$  with respect to surroundings

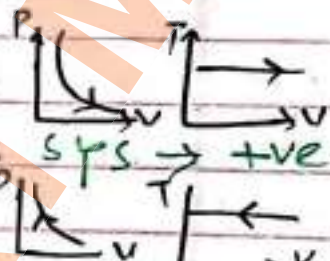


## Expansion:-

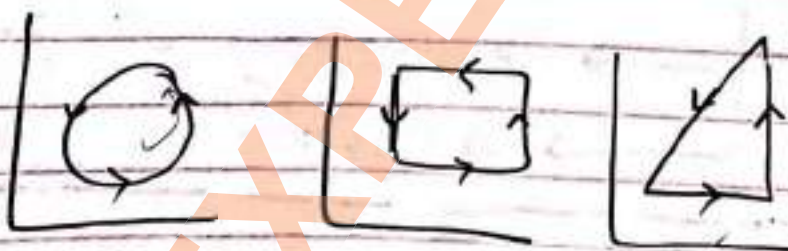
W  $\rightarrow$  by the sys  $\rightarrow$  +ve.

## Compression:-

W  $\rightarrow$  on the sys  $\rightarrow$  -ve.

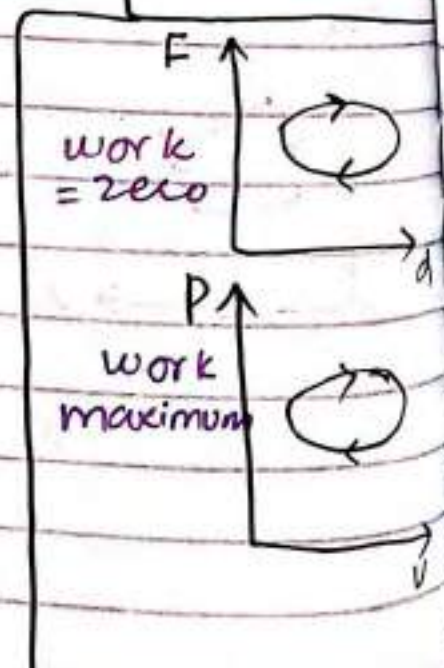


In cyclic process, for thermodynamic work done will be max

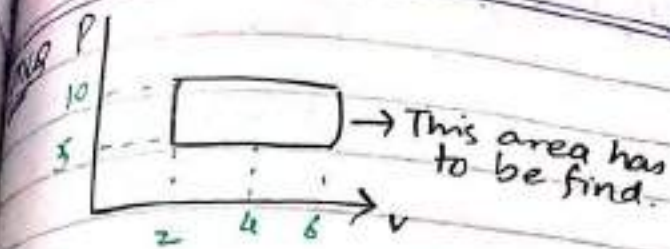


clockwise  $\rightarrow$  +ve

anticlockwise  $\rightarrow$  -ve.

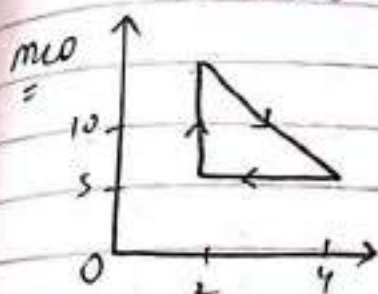






$$= 4 \times 5$$

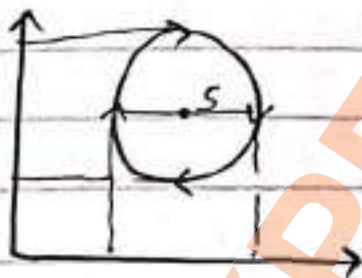
$$= 20 \text{ J}$$



$$= 6 \times 4 + \frac{1}{2} \times 6 \times 8$$

$$= \frac{1}{2} \times 2 \times 5$$

$$= 5 \text{ J}$$

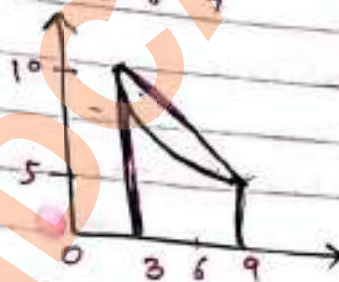
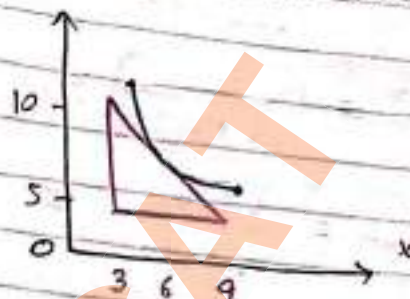


$$W = \pi r^2$$

$$W = \pi \times 5^2$$

$$W = 25\pi \text{ J}$$

If closed.



$$= \frac{3}{8} \times 5 + \frac{1}{2} \times 6 \times 5$$

$$= 15 + 30$$

$$= 45 \text{ J}$$

Reading  $\rightarrow$  less than

$$= \text{Pg} \checkmark 236 - 250$$

$$\text{Pg} \checkmark 252 - 253$$

$$\text{Pg} \checkmark 256$$





# 1st Law of Thermodynamics

$$\Delta Q = \Delta U + \Delta W$$

$\downarrow$  heat       $\downarrow$  Int. E       $\downarrow$  work.

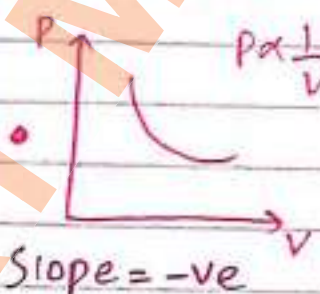
→ obeys law of conservation of Energy

	+ve	-ve
$\Delta Q$	heat supplied	heat given out
$\Delta W$	By the syst.	on the sys.
$\Delta U$	T is inc.	T is dec.

## Isothermal

- Temp → constt  
 $\Delta T = 0$
- obeys Boyle's Law

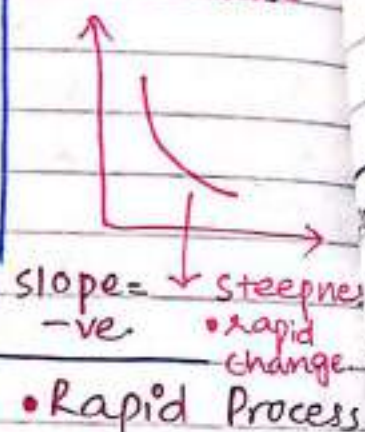
$$PV = \text{constt}$$



## Adiabatic

- No heat enters or leaves the system

$$PV^\gamma = \text{constt}$$



e.g. melting and boiling Point.

Cloud formation ✓

$$Q = mC\Delta T$$

$$C = \frac{Q}{m\Delta T}$$

$$\Delta T = 0$$

$$C = \infty$$

$$Q = 0$$

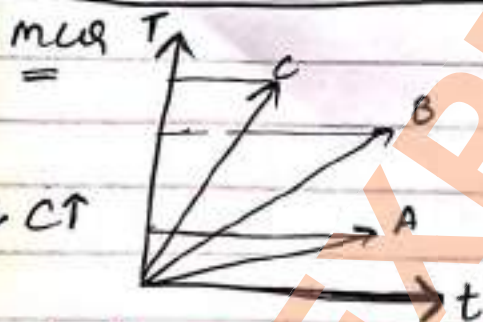
$$C = 0$$

## Specific Heat:-

$$Q = mC\Delta T$$

$$C = \frac{Q}{m\Delta T}$$

$$C \propto \frac{Q}{\Delta T}$$



C is maximum for which slope.

(A) → Temp ↓ CT:

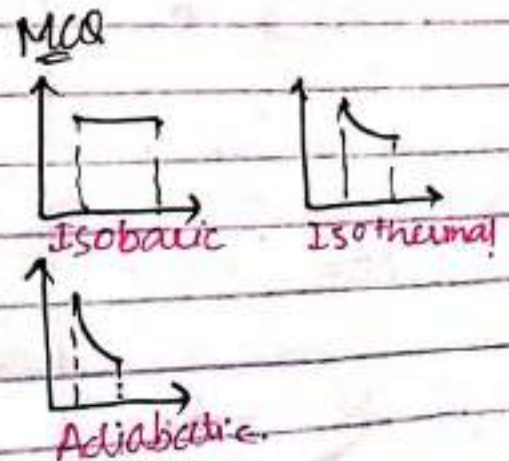
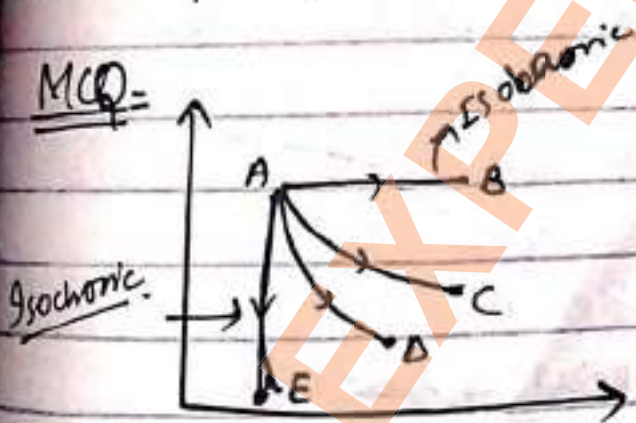


$$W_{\text{baric}} > W_{\text{isoth}} > W_{\text{adia}}$$

Isothermal  
→ heat loss  $\uparrow \uparrow \uparrow$   
So work  
not maximum

Process	Constt	Relation	$\Delta Q = \Delta W + \Delta U$	Graph.
Isothermal	$T, \Delta T = 0$	$PV = \text{constt}$ $P \propto \frac{1}{V}$	Temperature constt → $\Delta U = 0$ $\Delta Q = \Delta W$	
Isoberic maximum work	(P)	$\frac{V}{T} = \text{constt}$ $V \propto T$	$\Delta Q = \Delta U + P\Delta V$	
Isochoric ↓ KMT. $W = 0$	(V)	$\frac{P}{T} = \text{constt}$ $P \propto T$	$\Delta V = 0$ So $\Delta W = 0$ $\Delta Q = \Delta U$	
Adiabatic	$Q = 0$	$PV^\gamma = \text{constt}$	$Q = 0$ $\Delta Q = \Delta W + \Delta U$ $0 = \Delta W + \Delta U$ $\Delta U = -\Delta W$ $\Delta W = -\Delta U$	

Expansion/compression → MCQ's men iska khyaal rakhna hai.



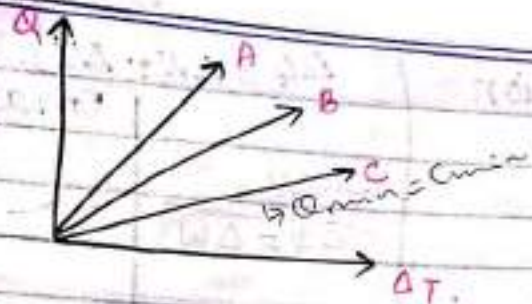
- A → E Isochoric.
- A → C Isothermal ✓
- A → B Isobaric
- A → D Adiabatic.

$$W_{\text{baric}} > W_{\text{isoth}} > W_{\text{adia}}$$



$Q = mc\Delta T$   
 $c = \frac{Q}{m\Delta T}$

M.C.Q.



$C_{min} = ?$

Slope c

$c \propto \frac{\Delta Q}{\Delta T}$

M.C.Q.

$C_p - C_v = R$

9f  $C_v = \frac{5}{2} R$

$C_p - C_v = R$

$C_p - \frac{5R}{2} = R$

$C_p = \frac{5R}{2} + R$

$C_p = \frac{5R + 2R}{2}$

$C_p = \frac{7R}{2}$

mono  $\rightarrow$  one dimension  
 $\rightarrow$  translational  
 Poly/D  $\rightarrow$  both translational and rotational

$\gamma = \frac{C_p}{C_v}$

$C_p - C_v = R \rightarrow 8.314 \text{ J/mol/K}$

Ex # 8 (Pg # 168 Side Table)

Gases	$C_v$	$C_p$	$\gamma = \frac{C_p}{C_v}$
mono	$\frac{3}{2} R$	$\frac{5}{2} R$	$\frac{5}{3} = 1.67$
Diat.	$\frac{5}{2} R$	$\frac{7}{2} R$	$\frac{7}{5} = 1.40$
Polyat.	$3R$	$4R$	$\frac{4}{3} = 1.33$

Ex 11.3

Pg # 252. (Heat engine) v

$\rightarrow$  application of 2nd

1st law  $\rightarrow$  law of thermodynamics.

2nd law  $\rightarrow$  Formulation.

All energy can not be converted to work.

Pg # 254 (side - info).

Triple point  $\rightarrow$  reading

T.P.W = 273.16 K

Diff b/w = 0.01  $\rightarrow$  celsius  $\rightarrow$  0.01  
 freezing & Triple point of water

Fahrenheit =  $0.01 \times 1.8$   
 = of

$^{\circ}F = 18 \times 10^{-3}$



work done by  
 $\Delta U \downarrow$  Sys (+ve)  
 $\rightarrow T \downarrow$

MCP's • Under adiabatic expansion  
 $\Delta U = 20J$

Then  $\Delta W$  will be.

$$\Delta W = -\Delta U$$

$$\Delta W = -(-20J)$$

$$\Delta W = +20J$$

• work done on sys (-ve)  
 $\rightarrow T \uparrow \Delta U \uparrow$

MCP's • During compression,  $\Delta U$   
 $= 70J$ ,  $\Delta W$  will be.

$$\Delta W = -\Delta U$$

$$= -70J$$

MCP's During expansion,  $\Delta W = 150J$   
 $\Delta U$  will be.

$$\Delta U = -W$$

$$= -150J$$

$T \downarrow U \downarrow$   
 $\downarrow$   
 $-ve$

MCP's During compression  $\Delta W =$   
 $90J$ ,  $\Delta U$  will be.

$$\Delta U = -W$$

$$= -(-90J)$$

$$= +90J$$

MCP's If the molecule in tank of Hydrogen  
have same  $V_{rms}$  as the molecules in the  
tank of oxygen, then we may sure that

- a) Pressure same
- b) Oxygen is at  $T \uparrow$

- c)  $H_2$  is at  $P \uparrow$
- d)  $H_2$  is at  $T \uparrow$



The resulting pressure  $P_2$  is given by.

- a)  $P_2 = \left(\frac{V_1}{V_2}\right)^\gamma P_1$   
 b)  $P_2 = \left(\frac{V_2}{V_1}\right)^\gamma P_1$   
 c)  $P_2 = (V_2 V_1)^\gamma P_1$   
 d)  $P_2 = \left(\frac{V_1}{V_2}\right)^{\frac{\gamma}{\gamma-1}} P_1$

$$P_1 V_1^\gamma = P_2 V_2^\gamma$$

$$P_2 = \left(\frac{V_1}{V_2}\right)^\gamma P_1$$

- A 50g block of solid ( $c = 0.9 \text{ kJ/kg}^\circ\text{C}$ ) is at  $20^\circ\text{C}$ , absorb 100J of heat, which one of the following is best approximate increase in T:-

- a)  $1^\circ\text{C}$   
 b)  $2^\circ\text{C}$   
 c) 4K  
 d)  $0.5\text{K}$

$$m = 50\text{g}$$

$$C = ?$$

$$mC\Delta T$$

$$Q = mC\Delta T$$

$$\Delta T = \frac{Q}{mc} = \frac{(100\text{J})}{(50)(0.9)}$$

$$= \frac{20}{9} = 2.22$$

$$= \frac{20}{9} \times 10^{-3} = \frac{100}{(50 \times 10^{-3})}$$



When 2 mole of gas heated from  $0^{\circ}\text{C}$  to  $10^{\circ}\text{C}$ , at const volume, its internal energy changes to  $420\text{J}$ , what is

$C = ?$

- a)  $5\text{ J/mol}\cdot\text{K}$ .
- b)  $20\text{ Jmol}^{-1}\text{K}^{-1}$
- c)  $42\text{ Jmol}^{-1}\text{K}^{-1}$
- d)  $5.10\text{J } 10.5\text{ Jmol}^{-1}\text{K}^{-1}$

$$Q = mc\Delta T$$

$$C = \frac{Q}{m\Delta T}$$

$$= \frac{420}{(2)(10)}$$

$$= 21\text{ Jmol}^{-1}\text{K}^{-1}$$

$$\Delta Q = \Delta U \rightarrow \text{For const } V$$

$$W = 0$$

A box contain 'x' molecule of gas, how will the pressure of gas be effected if number of molecules become  $2x$

- a) P will dec by 4 times
- b) P becomes double
- c) P decreases by two times.
- d) P remain same.

$$P = \frac{2}{3} \frac{N}{V} \langle K \cdot E \rangle$$

The Volume of sphere 'x' is twice of 'y' both are filled with ideal gas as shown.

- a)  $2m$
- b)  $m/2$
- c)  $m/4$
- d)  $4m$ .

if  $m$  is the mass in X then the  $m'$  in Y will be

$$PV = nRT$$

$$PV = \frac{m}{M} RT$$



The temp of gas molecule is 100K. For what temperature its speed would become double

- a) 800K
- b) 400K
- c) 200K
- d) None of these

$$v_{rms} \propto \sqrt{T}$$

$$v_{rms} \propto \sqrt{100}$$

$$2 v_{rms} \propto \sqrt{400}$$

$$\sqrt{400} = 20$$

For what temp  $v_{rms}$  would become three times (900) ✓

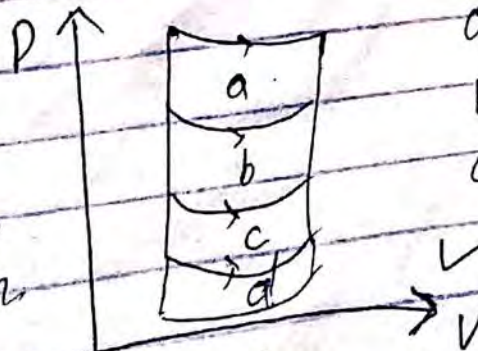
The temperature for  $v_{rms}$  would become  $n$  times  $\Rightarrow T' = n^2 T$

An ideal gas is heated at 700K, at pressure 3.5 atm under the isobaric process then volume is halved. The new temperature will be?

350

For what region the work is maximum

A  $\uparrow$  W  $\uparrow$  (ad)



- a) ab
- b) bd
- c) cd
- ☒ d) ad.

Ex 11.5

Pg 251

Last Paragraph

8.104

11.1

2, 3, 4, 5, 10, 9

(1, 2, 3, 4, 5, 11)

Conduction

heat transfer without motion of particle.

due to movement of particles  
 $\downarrow$   
convection

heat transfer due to rays  
fastest  
with speed of light.

$v \propto T$   
Chapman's law



In adiabatic expansion

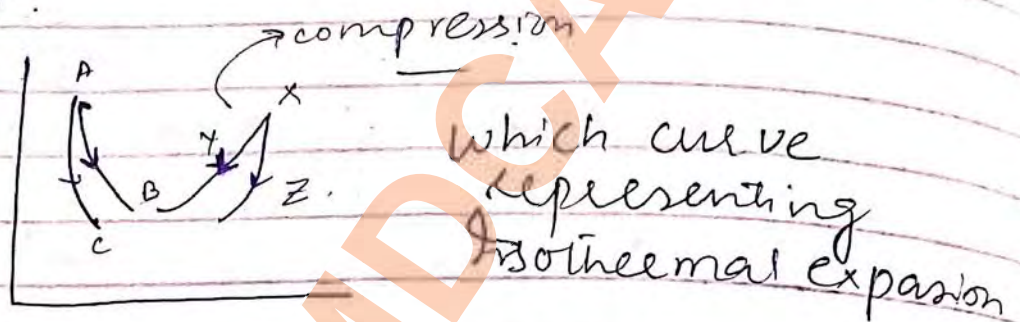
$$\Delta W = 600 \text{ J}$$

$$\Delta U = ?$$

1st law of thermodynamic  
would become.

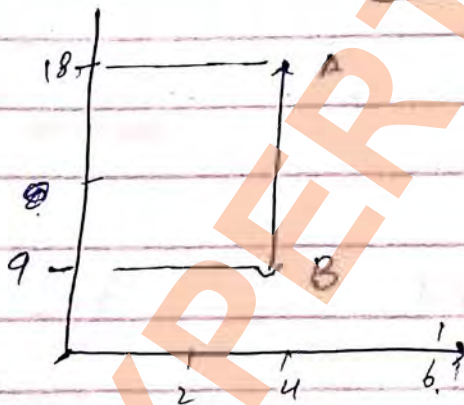
$$-600 \text{ J}$$

Pg #274.  
Random error

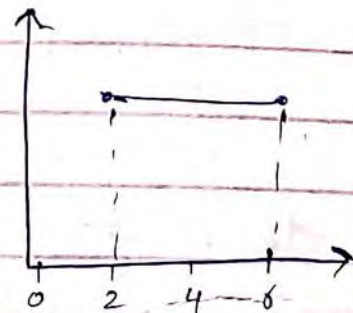


AB

AC Adiabatic.



Isobaric



Isochoric

$$W = 0$$